Multi-Level Monte Carlo Finite Volume methods for uncertainty quantification of acoustic wave propagation in random heterogeneous layered medium

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Abstract. We consider the very challenging problem of efficient uncertainty quantification for acoustic wave propagation in a highly heterogeneous, possibly layered, random medium, characterized by possibly anisotropic, piecewise log-exponentially distributed Gaussian random fields. A multi-level Monte Carlo finite volume method is proposed, along with a novel, bias-free upscaling technique that allows to represent the input random fields, generated using spectral FFT methods, efficiently. Combined together with a novel, dynamic load balancing algorithm that scales to massively parallel computing architectures, the proposed method is able to robustly compute uncertainty for highly realistic random subsurface formations that can contain a very high number (millions) of sources of uncertainty. Numerical experiments, in both two and three space dimensions, illustrating the efficiency of the method are presented.

1. Introduction

1.1. The model. The study of propagation of acoustic waves in heterogeneous media is of crucial importance to geophysics, particularly in seismic imaging. The motion of seismic waves is modeled by the linear wave equation, reading as

\[ \begin{array}{l}
   \frac{\partial^2 p}{\partial t^2}(x, t) - \text{div}(c(x)\nabla p(x, t)) = 0, \quad x \in D, \quad t > 0.
\end{array} \]

Here, \( p \) denotes the acoustic pressure variable and the material coefficient \( c : D \to \mathbb{R}_+ \) describes the (positive) speed of sound in a heterogeneous medium at a given domain point \( x \in D \). Throughout this paper we consider domain \( D \) to be either \( D = \mathbb{R}^d \) (a “Cauchy problem”) or a bounded axiparallel box \( D = I_1 \times \cdots \times I_d \subset \mathbb{R}^d \).

We rewrite the Cauchy problem for the wave equation \([1.1]\) as a first-order linear, hyperbolic system of the form

\[ \begin{array}{l}
   \frac{\partial p}{\partial t}(x, t) - \text{div}(c(x)u(x, t)) = 0, \\
   \frac{\partial u}{\partial t}(x) - \nabla p(x) = 0, \quad x \in D, \quad t > 0.
\end{array} \]

\[ \text{(1.2)} \]

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This first-order system of PDEs is the prototypical example for general linear hyperbolic systems of conservation (balance) laws given by

\[ \begin{aligned}
U_t(x, t) + \sum_{r=1}^{d} \frac{\partial}{\partial x_r} \left( A_r(x) U(x,t) \right) &= S(x,t), \quad \forall (x,t) \in D \times \mathbb{R}_+ . \\
U(x,0) &= U_0(x),
\end{aligned} \tag{1.3} \]

Here, \( U : D \times \mathbb{R}_+ \to \mathbb{R}^m \) denotes the vector of conserved variables, \( A_r : \mathbb{R}^m \to \mathbb{R}^m \) denote linear maps (fluxes), and \( S : D \times \mathbb{R}_+ \to \mathbb{R}^m \) denotes the source term. If the source term \( S = 0 \) (as in (1.2)), the balance law (1.3) is termed a conservation law.

We observe that the wave equation (1.2) is of the form (1.3) with \( U = (p, u) \), \( S \equiv 0 \) and entries \( (A_r(x))_{i,j} \) of matrices \( A_r \) for \( i, j = 1, \ldots, m \) given by

\[ (A_r(x))_{i,j} = \begin{cases} 
-c(x) & i = 1, j = r + 1 , \\
-1 & i = r + 1, j = 1 , \\
0 & \text{else}.
\end{cases} \tag{1.4} \]

The methodology of the present paper also extends to systems (1.3) in general, polyhedral domains with suitable boundary conditions (which, in the case of (1.1), allow first order system reformulation (1.2)).

Other examples for the linear systems of conservation laws (1.3) are the equations of linear elasticity and linearized Shallow water equations of oceanography.

Given the lack of explicit solution formulas (particularly for variable coefficients and in several space dimensions), numerical methods are widely used to approximate (1.3) and, in particular, the wave equation (1.2). Popular discretization methods include finite difference, finite volume and discontinuous Galerkin methods, see [22, 54, 17] and references therein.

1.2. Uncertainty quantification. These numerical methods require the specification of the coefficient matrices, initial data, source terms and boundary data as inputs. However, these quantities are often determined by measurements, which are typically uncertain and provide only statistical information about the input data. For instance, in the propagation of acoustic waves in the subsurface, the wave speeds \( c(x) \) in (1.2) depend on the material properties (rock permeability) of the subsurface medium. The relative scarcity of seismic measurements leads to statistical descriptions (using available a-priori knowledge) of material properties of the medium, which then result in uncertain wave propagation speed \( c(x) \). The efficient computation of the resulting solution uncertainty, given the statistical description of input uncertainty, is the central theme of uncertainty quantification (UQ).

A necessary prerequisite in UQ is an appropriate mathematical notion of random solutions for linear hyperbolic systems. In [47], we recently provided a mathematical framework and proofs of existence and uniqueness of these random solutions, including the quantification of their (spatio-temporal and statistical) regularity. There has been tremendous amount of recent interest in devising efficient UQ methods for PDEs. Among the most popular methods (particularly for elliptic and parabolic PDEs) are the stochastic Galerkin methods based on generalized Polynomial Chaos (gPC for short). An incomplete list of references on gPC methods for uncertainty quantification in hyperbolic conservation laws includes...
Although these deterministic methods show some promise, they suffer from the disadvantage that they are highly intrusive: existing codes for computing deterministic solutions of balance (conservation) laws need to be completely reconfigured for implementation of the gPC based stochastic Galerkin methods. An alternative class of methods for quantifying uncertainty in PDEs are the stochastic collocation methods, see \cite{55, 25, 53}. In particular, a stochastic collocation method for the wave equation, even with discontinuous random speed, was recently proposed in \cite{32}. Stochastic collocation methods are non-intrusive and easier to parallelize than the gPC based stochastic Galerkin methods. However, the lack of regularity of the solution with respect to the stochastic variables (the solution can be discontinuous in the stochastic variables if the inputs are discontinuous) impedes efficient performance of both the stochastic Galerkin as well as the stochastic collocation methods. A variant is the recently developed stochastic Finite Volume Method \cite{26} which can deal with low parametric regularity of the computed solution, but is generally not efficient when there are a large number of sources of uncertainty (resp. a high-dimensional parameter space). Yet another set of alternative methods, which heavily rely on the assumed low “effective” number of stochastic dimensions, include adaptive analysis of variance (ANOVA) \cite{50}, proper generalized decomposition (PGD) \cite{6} and Fokker-Planck-Kolmogorov type \cite{51} techniques. In addition to the assumption that the “effective” number of sources of uncertainty is low, these methods require very complex representations of the input random fields, which are in practice are rarely available and for which the numerical estimation can be computationally expensive.

The afore described methods generally fail to efficiently approximate problems that either possess low stochastic regularity or a large number of sources of uncertainty or both. In fact, designing efficient methods for UQ in the wave equation with heterogenous uncertain wave speeds is highly challenging as realistic statistical representations of the underlying heterogenous media, require the use of a very large number of sources of uncertainty (stochastic dimensions) and result in wave speed fields with rather low stochastic regularity, which propagates into the solution.

For such problems, with very low parametric (stochastic) regularity, a class of viable non-intrusive methods are Monte Carlo (MC) methods. There, the underlying deterministic PDE is solved repeatedly for each statistical sample and the samples are combined to ascertain statistical information. However, robustness of MC methods with respect to solution regularity comes at the price of a low (and non-improvable) error convergence rate of 1/2 with respect to the number of samples: a large number of numerical solves of (1.3) is required. Slow convergence has inspired the development of Multi-Level Monte Carlo (MLMC) methods. They were introduced by S. Heinrich for numerical quadrature \cite{19}, developed by M. Giles for Itô SPDE \cite{11}, and applied to various SPDEs \cite{3, 8, 12, 34}. In particular, recent papers \cite{27, 29, 28} extended the MLMC algorithm to nonlinear conservation laws. Massively parallel simulations of the random multi-dimensional Euler, magnetohydrodynamics (MHD) and shallow water equations were performed using novel static and adaptive load balancing techniques \cite{46, 45}.

1.3. Aims and scope of the current paper. The concept of random solutions for linear hyperbolic systems \cite{L3} was developed and shown to be well-posed in a recent paper \cite{47}. Furthermore, we also outlined the basic framework of MC and
MLMC methods for computational uncertainty quantification for (1.3). However, the numerical examples presented in [47] were rather elementary. Major algorithmic adaptations are required in order to apply the MLMC method on large scale two and three dimensional problems with realistic representations of the underlying uncertainty in the properties of the subsurface. The main aim of the current paper is to propose these adaptations and extend the MLMC method to quantify uncertainty in such realistic configurations. To this end,

- we consider a realistic statistical description of the random material coefficients \( c(x) \), given by a piecewise log-gaussian, anisotropic random field. Although MLMC methods for stationary problems with an approximate representation (via truncated Karhunen-Loève expansions) of isotropic, log-gaussian rough coefficients were considered in [48, 21], a key aspect of the current paper deals with the dynamic problem of wave propagation in random media when anisotropically correlated, layered log-gaussian statistical models of the subsurface medium are assumed.

- Although independent identically distributed (i.i.d.) samples for the input layered log-gaussian permeability field can be efficiently generated using spectral FFT (Fast Fourier Transform) generator \([7, 34, 35, 42]\), one needs to suitably couple this approximate representation of a complex random medium with the MLMC framework in order to keep the computational cost reasonable. One principal tool developed in the current paper is a bias-free upscaling technique which allows to efficiently generate identically distributed realizations of random inputs on several mesh resolutions without accessing finer resolutions.

- The explicit timestepping used in the pathwise simulations entails, via the CFL condition, a sample-dependent timestep which, in turn, implies delicate load-balancing and scaling issues within the MLMC algorithm, particularly for a very large number of processors. We couple a novel dynamic load balancing algorithm designed recently by one of the authors in [45] with the MLMC framework.

Thus, we combine the MLMC method with a novel bias-free, upscaled representation of input random fields and an adaptive load balancing procedure in the current paper to obtain a non-intrusive and highly effective computational UQ framework for the propagation of acoustic waves in realistic, highly heterogeneous, possibly discontinuous, two- and three-dimensional random media.

The rest of the paper is organized as follows. In section 2, we recapitulate the main theoretical results from [47]: we present the stochastic linear system of conservation laws, define random weak solutions and state the results on their existence and uniqueness. In section 3, we present the MLMC-FVM algorithm and provide the asymptotic bounds for error vs. computational work. In section 4, the spectral FFT generator for log-gaussian, anisotropically correlated layered material coefficients is presented, together with the bias-free upscaling technique required for the coupling of the spectral generator to MLMC framework. In section 5, parallel implementation ALSVID-UQ of MLMC-FVM is discussed. In section 6, the acoustic wave equation (1.2) will be considered in two and three spatial dimensions, with random log-normally distributed highly heterogeneous layered material coefficients \( c(x) \).
2. Systems of stochastic linear hyperbolic conservation laws

We fix notation and describe the probabilistic modeling of random inputs and solution by introducing random fields. Next, several well-posedness results from [47] are recapitulated and applied to a special case of the acoustic wave equation (1.2).

2.1. Preliminaries. For the mathematical description of uncertainty in inputs and solutions of PDEs, as well as for stating convergence results of MC methods, we place ourselves into the setting of Kolmogorov’s probability theory, and recapitulate basic terminology and notation which is used throughout this paper, from [41]. Uncertain inputs for (1.3) then take the form of random fields with prescribed probability laws.

Let $(Ω, F)$ be a measurable space, with $Ω$ denoting the set of all elementary events $ω ∈ Ω$, and $F$ a $σ$-algebra of all possible events in our probability model. A probability measure $P$ on $(Ω, F)$ is a $σ$-additive set function from $Ω$ into $[0, 1]$ such that $P(Ω) = 1$, and the measure space $(Ω, F, P)$ is called probability space. We shall always assume, unless explicitly stated, that $(Ω, F, P)$ is complete. Denoting a second measurable space by $(E, G)$, an $E$-valued random field (or random variable taking values in $E$) is any mapping $X : Ω → E$ such that the set $\{ ω ∈ Ω : X(ω) ∈ A\} = \{ X ∈ A \} ∈ F$ for any $A ∈ G$, i.e. such that $X$ is a $G$-measurable mapping $Ω → E$. $L(X)$ denotes the law of $X$ under $P$, $L(X)(A) = P(\{ ω ∈ Ω : X(ω) ∈ A\}) \forall A ∈ G$.

The image measure $μ_X = L(X)$ on $(E, G)$ is called law (or distribution) of $X$.

Definition 2.1 (Random field). For a separable Banach space $E$, an $E$-valued random field is a $(F, B(E))$-measurable mapping $Ω → E$, $X : (Ω, F) → (E, B(E))$.

Lemma 2.2 (Random field norm is a random variable [41]). Let $E$ be a separable Banach space and let $X : Ω → E$ be an $E$-valued random field on $(Ω, F)$. Then the mapping $Ω \ni ω → ∥X(ω)∥_E ∈ R$ is measurable, i.e. it is a random variable $(Ω, F) → (R, B(R))$.

As $E$ is separable, the random field $X : Ω → E$ is Bochner integrable with respect to the probability measure $P$ on the measurable space $(Ω, F)$,

$$\int_Ω ∥X(ω)∥_E dP(ω) < ∞.$$

By $L^1(Ω, E) = L^1((Ω, F, P), E)$ we denote the set of all (equivalence classes of) Bochner integrable, $E$-valued random fields $X$, equipped with the norm

$$∥X∥_{L^1(Ω, E)} = \int_Ω ∥X(ω)∥_E dP(ω) = E(∥X∥_E).$$

More generally, for $1 ≤ p < ∞$, we define $L^p(Ω, E) = L^p((Ω, F, P), E)$ as the set of Bochner $p$-integrable random fields taking values $E$, equipped with the norm

$$∥X∥_{L^p(Ω, E)} := (E(∥X∥_E^p))^{1/p}, \quad 1 ≤ p < ∞.$$
For $p = \infty$, we denote by $L^\infty(\Omega, E) = L^\infty((\Omega, \mathcal{F}, \mathbb{P}), E)$ the set of all $E$-valued random fields which are $\mathbb{P}$-almost surely bounded, equipped with the norm
\[
\|X\|_{L^\infty(\Omega, E)} := \text{ess sup}_{\omega \in \Omega} \|X(\omega)\|_E.
\]
For $X \in L^1(\Omega, X)$, the mathematical expectation (or “ensemble average”) of an $E$-valued random field $X$ is well-defined and denoted by $\mathbb{E}[X]$.

2.2. Random conservation laws. As the inputs to (1.3) are random fields, so are the solutions of the balance law (1.3). Statistical moments of the random field solution such as the expectation $\mathbb{E}[U]$ and spatiotemporal correlations (covariance functions) are typical (deterministic!) quantities of interest. A realization $\omega \in \Omega$ of the linear system of balance laws (1.3) with random initial data, coefficients and sources is given by

\[
\begin{aligned}
U_t(x, t, \omega) + \sum_{r=1}^d \frac{\partial}{\partial x_r} \left( A_r(x, \omega) U \right) &= S(x, t, \omega), \quad \forall (x, t) \in D \times \mathbb{R}_+ , \\
U(x, 0, \omega) &= U_0(x, \omega),
\end{aligned}
\]

(2.1)

where, the initial data $U_0$ is a $L^2(D)$-valued random field $U_0 : (\Omega, \mathcal{F}) \to (L^2(D), \mathcal{B}(L^2(D)))$, $\Omega \ni \omega \mapsto U_0(x, \omega)$, the matrices $A_r$ are $(C^1(D))^{m \times m}$-valued random fields, $A_r : (\Omega, \mathcal{F}) \to (C^1(D))^{m \times m}$, $\mathcal{B}(C^1(D)^{m \times m})$, $\Omega \ni \omega \mapsto A_r(x, \omega)$, the source $S$ is a $C_b([0, T], L^2(D \times \mathbb{R}^m))$-valued random field, $S : (\Omega, \mathcal{F}) \to (C_b([0, T], L^2(D \times \mathbb{R}^m)), \mathcal{B}(C_b([0, T], L^2(D \times \mathbb{R}^m))))$, and the solution $U$ is a $C_b([0, T], L^2(D))$-valued random field, $U : (\Omega, \mathcal{F}) \to (C_b([0, T], L^2(D)), \mathcal{B}(C_b([0, T], L^2(D))))$, $\Omega \ni \omega \mapsto U(x, t, \omega)$.

In the case of the wave equation (1.2), randomness in the coefficient matrices $A_r$ is inherited (through relation (1.4)) from the underlying random material coefficients $c(x, \omega)$, modeled as a $C^1(D)$-valued random field, $c : (\Omega, \mathcal{F}) \to (C^1(D), \mathcal{B}(C^1(D)))$, $\Omega \ni \omega \mapsto c(x, \omega)$.

For simplicity of exposition, all definitions and theoretical results will be stated explicitly only for Cauchy problems with $D = \mathbb{R}^d$. Analogous results are available for general bounded domains, for instance, for periodic bounded Cartesian domains $D = I_1 \times \cdots \times I_d$.

Following [17], we define the notion of solutions of (2.1), which is a stochastic extension of conventional definition from [22, 17] of weak solutions for deterministic case in (1.3).

**Definition 2.3** (Random weak solution). A random field $U : \Omega \ni \omega \mapsto U(x, t, \omega)$, i.e. a measurable mapping from $(\Omega, \mathcal{F})$ to $C([0, T], L^2_{loc}(\mathbb{R}^d))$, is random weak solution to the stochastic conservation law (2.1) on $D = \mathbb{R}^d$ if it is $\mathbb{P}$-a.s. a weak
solution of \([1.3]\) on \(D = \mathbb{R}^d\), i.e. \(U\) satisfies the variational formulation for all test functions \(\varphi \in C_1^1(\mathbb{R}^d \times \mathbb{R}_+)\) with notation \(\mathbb{R}_+ = \{t \in \mathbb{R} : t \geq 0\}\) and \(\mathbb{P}\)-a.e. \(\omega \in \Omega\),

\[
\int_{\mathbb{R}^d \times \mathbb{R}_+} \left( U \cdot \varphi_t + \sum_{r=1}^d A_r U \cdot \frac{\partial}{\partial x_i} \varphi \right) dx \, dt + \int \mathbb{U}_0 \cdot \varphi \big|_{t=0} \, dx = \int S \cdot \varphi \, dx \, dt.
\]

Next, we specify the notion of hyperbolicity for a general linear system of random conservation laws \([1.3]\).

**Definition 2.4** (Hyperbolicity). Denote a convex combination of random matrices \(A_r(x, \omega)\) by

\[
P^w : \mathbb{R}^m \times \Omega \to \mathbb{R}^m \times \Omega, \quad P^w(x, \omega) = \sum_{r=1}^d w_r A_r(x, \omega), \quad w \in \mathbb{S}^{d-1}.
\]

Consider the eigen-decompositions of all possible \(P^w(x, \omega)\), i.e. for all \(w \in \mathbb{S}^{d-1}\),

\[
P^w(x, \omega) = Q^w(x, \omega) \Lambda^w(x, \omega) Q^w(x, \omega)^{-1}, \quad \Lambda^w(x, \omega) = \text{diag}(\lambda_1^w, \ldots, \lambda_m^w)(x, \omega),
\]

where \(\Lambda^w(x, \omega)\) are the diagonal matrices containing the eigenvalues \(\lambda_1^w, \ldots, \lambda_m^w\), and \(Q^w(x, \omega)\) are the corresponding similarity transformation matrices containing eigenvectors as columns. The random linear system of conservation laws \([2.1]\) is \(\mathbb{P}\)-a.s. hyperbolic \([17]\) if for all \(x \in \mathbb{R}^d\) all eigenvalues \(\lambda_1^w(x, \omega), \ldots, \lambda_m^w(x, \omega)\) are real \(\mathbb{P}\)-a.s. and there exists \(K(\omega) < \infty\) such that

\[
\sup_{x \in D, w \in \mathbb{S}^{d-1}} \|Q^w(x, \omega)^{-1}\| \|Q^w(x, \omega)\| \leq K(\omega), \quad \forall \mathbb{P}\text{-a.e. } \omega \in \Omega.
\]

Next, we present the result from \([17]\) on the well-posedness of \([2.1]\).

**Theorem 2.5.** In the random linear system of balance laws \([2.1]\) on \(D = \mathbb{R}^d\), assume that the following holds for some \(k \in \mathbb{N} \cup \{0, \infty\}\):

(A1) \([2.1]\) is hyperbolic with constant \(K(\omega) < \infty\) in \([2.4]\) for \(\mathbb{P}\)-a.e. \(\omega \in \Omega\), and

(A2) there exist \(r_0, r_S \in \mathbb{N} \cup \{0, \infty\}\) and \(r_A \in \mathbb{N} \cup \{\infty\}\) such that for both \(p \in \{2, \infty\}\),

\[
U_0 \in L^k(\Omega, W^{r_0, p}(\mathbb{R}^d)), \quad S \in L^k(\Omega, W^{r_S, p}(\mathbb{R}^d)),
\]

\[
A_r \in L^0(\Omega, (C^r_A(\mathbb{R}^d))^{m \times m}),
\]

(A3) each random field \(A_r, r = 1, \ldots, d\), is independent of \(U_0\) and \(S\) on \((\Omega, \mathcal{F}, \mathbb{P})\).

Then, for \(T < \infty\), \([2.1]\) admits a unique random weak solution

\[
U : \Omega \to C([0, T], L^2(\mathbb{R}^d)), \quad \omega \mapsto U(\cdot, \cdot, \omega), \quad \forall \omega \in \Omega,
\]

where \(U(\cdot, \cdot, \omega)\) is the solution to the deterministic system \([1.3]\). Moreover, \(\forall t \in [0, T]\),

\[
\|U(\cdot, t, \omega)\|_{L^2(\mathbb{R}^d)} \leq \|K(\omega), U_0(\cdot, \omega), S(\cdot, \omega), t\|_{L^2(\mathbb{R}^d)}, \quad \mathbb{P}\text{-a.s.,}
\]
implies
\[(2.13)\]
c, c
\[(2.14)\]
the uniform boundedness
\[(2.15)\]
exists an invertible matrix
\[(2.16)\]
\[\kappa \leq \text{relaxed.} \]
In particular, for \(1 < d\)
ensures \(\bar{\lambda} \geq \inf \{\bar{r}_0, \bar{r}_S, \bar{r}_A\}\), leading to
\[(2.17)\]
\[\bar{u} \in L^k(\Omega, C([0, T], \mathbb{W}^{r,p}(\mathbb{R}^d))), \quad p \in \{2, \infty\}.\]
For the proof we refer to [47]. This theorem ensures the existence of the statistical
\[K, U, S, t \in L^k(\Omega, V), \quad \|K, U, S, t\|_V := \|U\|_V + t\|S\|_V.\]
Furthermore, the pathwise regularity of \(U\) is given by \(\bar{r} = \min\{r_0, r_S, r_A\}\), leading to
\[(2.18)\]
\[U \in L^k(\Omega, C([0, T], \mathbb{W}^{r,p}(\mathbb{R}^d))), \quad p \in \{2, \infty\}.\]

2.3. Hyperbolicity of the random acoustic wave equation. Next, we briefly
investigate the hyperbolicity of the wave equation (1.1) as a random linear system
of conservation laws (2.1) in order to ensure that the hypothesis (2.5) in Theorem
2.5 holds. Furthermore, we derive a condition on the material coefficient \(c\) in order to
attain finite expected maximum wave propagation speeds, i.e. which ensure that
(3.11) holds. We analyze the structure of the matrices \(A_r\) in (2.1), which define
a strongly hyperbolic linear system of conservation laws under some conditions on
the statistical properties of the material coefficient \(c\). For brevity of exposition, we
consider the one-dimensional case \(d = 1\). Then, for each \(\omega \in \Omega\) and \(x \in \mathbb{D}\), there
exists an invertible matrix \(Q(x, \omega)\),
\[(2.19)\]
\[Q(x, \omega) = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -\sqrt{c(x, \omega)} \\ \sqrt{c(x, \omega)} & 1 \end{bmatrix},\]
diagonalizing the matrix \(A(x, \omega)\) defined in (1.4),
\[(2.20)\]
\[Q(x, \omega)A_1(x, \omega)Q(x, \omega)^{-1} = \begin{bmatrix} -\sqrt{c(x, \omega)} & 0 \\ 0 & \sqrt{c(x, \omega)} \end{bmatrix}.\]
The maximum wave speed \(\lambda(\omega)\) is then given by
\[(2.21)\]
\[\lambda(\omega) = \|\sqrt{c(\cdot, \omega)}\|_{C(\mathbb{D})}.\]
Since
\[(2.22)\]
\[\|Qx(\omega)\|Qx^{-1}(\omega)\| = \max\{c^\frac{1}{2}, c^{-\frac{1}{2}}\} \leq c^\frac{1}{2} + c^{-\frac{1}{2}},\]
the uniform boundedness
\[(2.23)\]
c, c^{-1} \in L^\infty(\Omega, C(\mathbb{D}))
ensures \(\bar{K}_\infty < \infty\). However, assumption (2.23) is overly strict and can be further
relaxed. In particular, for \(1 < k < \infty\),
\[(2.24)\]
c^\frac{k}{2}, c^{-\frac{k}{2}} \in L^k(\Omega, C(\mathbb{D}))
implies
\[(2.25)\]
\[K^k(\omega) = \|\max\{c^\frac{1}{2}(\cdot, \omega), c^{-\frac{1}{2}}(\cdot, \omega)\}\|_{C(\mathbb{D})} \leq \|c(\cdot, \omega)\|_{C(\mathbb{D})}^\frac{k}{2} + \|c^{-1}(\cdot, \omega)\|_{C(\mathbb{D})}^\frac{1}{2}.\]
Hence \(c^\frac{k}{2}, c^{-\frac{k}{2}} \in L^k(\Omega, C(\mathbb{D}))\) is sufficient to ensure (A1) of Theorem 2.5,
\[(2.26)\]
\[\bar{K}_k = \mathbb{E}[K^k(\omega)] \leq \|c(\cdot, \omega)\|_{L^k(\Omega, C(\mathbb{D}))}^\frac{k}{2} + \|c^{-\frac{1}{2}}(\cdot, \omega)\|_{L^k(\Omega, C(\mathbb{D}))}^\frac{k}{2} < \infty.\]
Since the non-zero eigenvalues of $A_r \in \mathbb{R}^{m \times m}$ are $\pm c(x, \omega)$, the assumption of finite expected maximum wave speed $\lambda$ in (3.11) of the forthcoming subsection 3.1 holds, provided $\sqrt{c} \in L^1(\Omega, C(D))$.

Finally, assumption (A2) in the Theorem 2.5 holds with $r_A = r_c$, provided $c \in L^1(\Omega, C^\infty(D))$,

since all non-constant entries in matrices $A_r$ are simply given by the (negated) coefficient $c(x, \omega)$, see (1.4).

3. Multi-Level Monte Carlo Finite Volume method

Next, we aim to design an efficient numerical scheme to approximate solution statistics for the stochastic balance law (2.1). This entails discretizing spatio-temporal space $D \times [0,T]$ (for bounded domains $D$ and finite time horizon $T < \infty$) as well as the probability space $(\Omega, \mathcal{F}, \mathbb{P})$. In the first subsection, we begin with the Finite Volume Method (FVM) for the spatio-temporal space. Afterwards, we present Monte Carlo (MC) and a more efficient Multi-Level Monte Carlo (MLMC) sampling type algorithms for the discretization of the probability space and provide convergence results.

3.1. Finite Difference and Finite Volume methods. For complicated coefficient matrices $A_r$ (or material coefficients $c$ in the case of the acoustic wave equation), exact analytic solutions to deterministic systems of linear balance laws (1.3) are not available. For continuous $U_0$ and $S$ (then the solution $U$ is also continuous), conventional Finite Difference methods [17, 54] can be used where the numerical scheme is obtained by approximating spatial and temporal derivatives in (1.3) using upwinded difference quotients. For discontinuous $U_0$ and $S$, (then the solution $U$ is also discontinuous) we present the Finite Volume Method [22].

Consider a bounded axiparallel domain $D = I_1 \times \cdot \cdot \cdot \times I_d \subset \mathbb{R}^d$ and let $\mathcal{T} = \mathcal{T}^1 \times \cdot \cdot \cdot \times \mathcal{T}^d$ denote a uniform axiparallel quadrilateral mesh of the domain $D$, consisting of identical cells $C_j = C_{j_1} \times \cdot \cdot \cdot \times C_{j_d}$, $j_r = 1, \ldots, \# \mathcal{T}^r$.

Assume mesh widths are equal in each dimension, i.e. $\Delta x := \frac{|I_1|}{\# \mathcal{T}^1} = \cdots = \frac{|I_d|}{\# \mathcal{T}^d}$. Define the approximations to cell averages of the solution $U$ and source term $S$ by

$$U_j(t) \approx \frac{1}{|C_j|} \int_{C_j} U(x,t)dx, \quad S_j \approx \frac{1}{|C_j|} \int_{C_j} S(x)dx.$$  

Then, a semi-discrete finite volume scheme [22] for approximating (1.3) is given by

$$\partial_t U_j(t) = -\sum_{r=1}^d \frac{1}{\Delta x} \left( F_{j+\frac{1}{2}e_r} - F_{j-\frac{1}{2}e_r} \right) - S_j,$$

where numerical fluxes $F_r$ are defined by using (approximate) solutions of local Riemann problems (in direction $r$) at each cell interface. High order accuracy is achieved by using non-oscillatory TVD, ENO, WENO methods [16, 18]. At time steps $t^n$, approximations $U_j^n = U(\mathcal{T}, t^n) = U_j(t^n)$ for $x \in C_j$ are obtained by SSP Runge-Kutta methods, where the time step size $\Delta t$ is limited by the CFL condition (with $\lambda_m$ being eigenvalues from (2.3)),

$$\lambda_{\text{max}} \frac{\Delta t}{\Delta x} \leq \frac{1}{2}, \quad \lambda_{\text{max}} := \max_j \max_m \left| \lambda_m(x_j, \omega) \right|.$$
Fluxes on the boundary of the computational domain are computed using so-called ghost cells [22], denoted (in the direction $r$) by $C_{j+r}$, for $j_r = \#T_r$ and $C_{j-r}$, for $j_r = 1$, which are “outside” of the computational domain $D$. Periodic boundary conditions can be implemented straightforwardly by copying ghost cell values accordingly, i.e. we set

$$
U_{j+r} = U_{j-(\#T_r-1)e_r}, \quad U_{j-r} = U_{j+(\#T_r-1)e_r}.
$$

In the case of the acoustic wave equation (1.2), perfectly reflecting boundary conditions will also be used. There the acoustic pressure $p$ and velocities $u$ are set according to

$$
p_{j+r} = p_j, \quad u_{j+r} = -u_j; \quad p_{j-r} = p_j, \quad u_{j-r} = -u_j.
$$

Ghost cell values for other remaining domain-dependent input data are set analogously.

Before we proceed with the definition of the MC-FVM scheme, we assume that an abstract FVM scheme (3.1) satisfies the following assumption.

**Assumption 3.1 (FVM).** We assume, that under CFL condition (3.2), the approximate FVM solution $U^r_\mathcal{T}$ of an abstract FVM scheme (3.1) converges to the unique weak solution $U$ of the linear system of conservation laws (1.3). Furthermore, if boundary conditions do not introduce additional energy into the solution, FVM approximation $U^r_\mathcal{T}$ satisfies the energy inequality

$$
\|U^r_\mathcal{T}(\cdot, t)\|_{L^2(D)} \leq K\|U^0_\mathcal{T}, S_\mathcal{T}, t\|_{L^2(D)},
$$

and the approximation error converges (as $\Delta x \to 0$) with rate $s > 0$, i.e., there exists a constant $C_s > 0$ which is independent of $\Delta x = \Delta x(\mathcal{T})$ such that, as $\Delta x(\mathcal{T}) \to 0$, the following holds,

$$
\|U(\cdot, t) - U^r_\mathcal{T}(\cdot, t)\|_{L^2(D)} \leq C_s \Delta x^s t K\|U^0_\mathcal{T}, S_\mathcal{T}, t\|_{H^s(D)}.
$$

Here, $H^s(D)$ denotes the Hilbert space $W^{s,2}(D)^m$ of s-times weakly differentiable (equivalence classes of) vector functions with (component-wise) $L^2(D)$-integrable weak derivatives.

Assumption 3.1 is satisfied by many standard FVM (for small $s$) schemes with periodic and reflective boundary conditions, we refer to [13] [14] [17] [22] [54] and the references therein for further details. In particular, the convergence estimate (3.6) is known to hold for first-order FVM schemes by results of Kusznertov (see, e.g., [10]) with $s = 1/2$. We also assume $s = 1$ for second order FVM schemes. In general, for $q$-th order (formally) accurate schemes, full convergence order $s = q$ is achieved for sufficiently smooth solutions with $\bar{r} \geq q$ in (2.6), whereas irregular solutions with shocks ($\bar{r} = 0$) converge with order $s \leq 1$, equal to only half of the formal order $q$, resulting in $s = 1/2$ or $s = 1$.

### 3.2. Monte Carlo Finite Volume method.

For the discretization of the stochastic space $\Omega$, we will employ the sampling type methods. We are interested in the computational estimation of the “mean field” or “ensemble average”, i.e. of $\mathcal{M}_t(U) = \mathbb{E}[U]$. To this end, we use the Monte Carlo Finite Volume method (MC-FVM) to approximate $\mathbb{E}[U]$. It is based on the straightforward idea of generating independent identically distributed (i.i.d.) samples of the random input data

$$
I(\omega) = \{U_0(\omega), S(\omega), A_1(\omega), \ldots, A_d(\omega)\},
$$
and then performing the FVM simulation for each such sample.

**Definition 3.2 (MC-FVM Scheme).** The Monte Carlo Finite Volume Method consists of the following three main steps:

1. **Sample:** Given mesh $\mathcal{T}$, we draw $M$ i.i.d. input data samples $\mathbf{I}_i^T$ with $i = 1, 2, \ldots, M$ from the random input fields $\mathbf{I}(\omega)$, which are directly approximated by piecewise constant functions as described in subsection 3.1.

2. **Solve:** For each approximated realization $\mathbf{I}_i^T$ of random input data $\mathbf{I}(\omega)$, the underlying balance law (1.3) is solved numerically by the Finite Volume Method (3.1) on mesh $\mathcal{T}$ with mesh width $\Delta x = \Delta x(T)$. We denote the solutions by $U_{i}^{n}\mathbf{T}(x) = U_{\mathbf{T}}(x, t^n)$.

3. **Estimate Statistics:** We estimate the expectation $\mathbb{E}[\mathbf{U}]$ of the random solution field $\mathbf{U}(\cdot, t, \omega)$ at time $t = t^n$ with the sample mean (average) of the approximate solutions,

$$
\mathbb{E}[\mathbf{U}(\cdot, t^n, \omega)] \approx E_M[\mathbf{U}_T] = E_M[\mathbf{U}_T^n(\cdot)] := \frac{1}{M} \sum_{i=1}^{M} \mathbf{U}_i^n(\cdot).
$$

Higher statistical moments of $\mathbf{U}$ can be approximated analogously, cp. [27].

The following result from [47] addresses the convergence of MC-FVM as $M \to \infty$ and $\Delta x \to 0$.

**Theorem 3.3 (MC-FVM convergence).** Consider a linear system of conservation laws (2.1) and assume that the hypothesis of Theorem 2.5 is satisfied with $k \geq 2$, i.e. second moments of the random initial data $\mathbf{U}_0$, source $\mathbf{S}$ and $K$ exist. Assume further that we are given a FVM such that (3.2) holds and such that Assumption 3.1 is satisfied; in particular, assume that the deterministic FVM scheme converges at rate $s > 0$ as in (3.8). Then, for time $t = t^n$, the MC estimate $E_M[U_T^n(\cdot)](\omega)$ defined in (3.8) satisfies, for every $M$, the error bound

$$
\|\mathbb{E}[\mathbf{U}(t^n)] - E_M[\mathbf{U}_T^n(\cdot)](\omega)\|_{L^2(\Omega, L^2(D))} \leq C_s \Delta x^s \|K, U_0, \mathbf{S}, t^n\|_{L^1(\Omega, H^s(D))} + M^{-\frac{s}{2}} \|K, U_0, \mathbf{S}, t^n\|_{L^2(\Omega, L^2(D))}.
$$

where constant $C_s$ denotes the constant in the deterministic a-priori error bounds (3.6) which is in particular independent of $M$ and $\Delta x$; the norms are as in (2.10).

To equilibrate statistical and spatio-temporal discretization errors in (3.9), we require the number of Monte Carlo samples to equal (asymptotically)

$$
M = \mathcal{O}(\Delta x^{-2s}).
$$

Next, we are interested in the asymptotic behavior of the error (3.9) vs. the computational work of all FVM solves required in (3.8). As emphasized in [47], since coefficients $\mathbf{A}_r$ directly relate to the fastest wave speed $\lambda_{\text{max}}$ via the CFL condition (3.2), $\lambda_{\text{max}}$ can strongly depend on the particular realizations of the random input data $\mathbf{I}$, for $i = 1, \ldots, M$. For the remaining sections, we assume that the expected maximum wave speed $\bar{\lambda} = \mathbb{E}[\lambda_{\text{max}}(\omega)]$ is finite, i.e. we stipulate

$$
\bar{\lambda} = \mathbb{E}[\lambda_{\text{max}}(\omega)] < \infty.
$$

Under assumption (3.11), the expected computational work $\mathbb{E}[\text{Work}]$ for the MC-FVM estimate (3.8) is likewise finite, and hence the resulting error vs. expected
computational work $E[\text{Work}]$ of the MC-FVM scheme (3.8) with the $L^2(\Omega)$-type error bound (3.9) is given by

$$
\|E[\mathbf{U}(t^n)] - E_M[\mathbf{U}^n_T](\omega)\|_{L^2(\Omega, L^2(D))} \lesssim E[\text{Work}]^{-\frac{s}{d+1+2s}}.
$$

Notice, that the convergence rate $s/(d+1+2s)$ of MC-FVM scheme is considerably lower than the convergence rate $s/(d+1)$ of the deterministic FVM scheme. Hence, the MC-FVM is considerably more expensive than the standard FVM for a deterministic conservation law. As an example, a first order scheme ($s = 1/2$) leads to a convergence rate of $1/6$ for the MC-FVM as compared to a convergence rate of $1/4$ for the standard FVM for a deterministic conservation law. This slow convergence entails high computational costs for MC type methods. In particular, quantifying uncertainty with MC methods for systems of conservation laws in several space dimensions becomes very costly.

### 3.3. Multi-Level Monte Carlo Finite Volume method

Given the slow convergence of MC-FVM, the multi-level Monte Carlo finite volume method (MLMC-FVM) was proposed in [47] and in related papers such as [27, 29, 28, 30]. The key idea behind MLMC-FVM is to simultaneously draw MC samples on a hierarchy of nested grids, as originally suggested by Mishra and Schwab [27] for the Finite Volume Method. The key ingredient in the Multi-level Monte Carlo Finite Volume (MLMC-FVM) scheme is simultaneous MC sampling on different levels of resolution of the FVM, with level dependent numbers $M_\ell$ of MC samples. The Multi Level Monte Carlo Finite Volume algorithm consists of the following four main steps:

1. **Hierarchy of space-time discretizations:** Assume that $\{\mathcal{T}_\ell\}_{\ell=0}^L$ is a family of nested triangulations of bounded Cartesian domain $D$,

$$
\{\mathcal{T}_\ell\}_{\ell=0}^L = \{T_1^\ell \times \cdots \times T_d^\ell\}_{\ell=0}^L,
$$

with the mesh widths (for simplicity of exposition, we assume that mesh widths are equal in each dimension), given by

$$
\Delta x_\ell = \Delta x(T_\ell) := \frac{|I_1|}{\# T_1^\ell} = \cdots = \frac{|I_d|}{\# T_d^\ell} = 2^{-\ell} \Delta x_0, \quad \ell = 0, \ldots, L,
$$

where $\Delta x_0$ is the mesh width for the coarsest mesh resolution $\mathcal{T}_0$ and corresponds to the lowest level $\ell = 0$, and $\Delta x_L$ is the mesh width for the finest mesh resolution $\mathcal{T}_L$ and corresponds to the finest level $\ell = L$.

2. **Sample:** For each level of resolution $\ell = 0, \ldots, L$, and for each realization of the random input data $I_i^{T_\ell}$ for $i = 1, \ldots, M_\ell$, we draw a level-dependent number $M_\ell$ of i.i.d. random input samples

$$
I_1^{T_\ell} = \{U_{0,T_\ell}, S_{T_\ell}, (A_1)^{T_\ell}, \ldots, (A_d)^{T_\ell}\}, \quad i = 1, \ldots, M_\ell,
$$

from the input random fields

$$
I(\omega) = \{U_0(\omega), S(\omega), A_1, \ldots, A_d\},
$$

and directly approximate them by piecewise constant functions obtained from cell averaging on mesh $T_\ell$ of computational domain $D$, as described in subsection 3.1.

3. **Solve:** For each resolution level $\ell = 0, \ldots, L$ and for each realization of the random input data $I_i^{T_\ell}$ for $i = 1, \ldots, M_\ell$, the resulting deterministic balance law (1.3) (for this particular realization) is solved numerically by the Finite Volume Method (3.1) with mesh width $\Delta x_\ell$ and the corresponding
level-dependent and realization-dependent time step $\Delta t_\ell$ given by the CFL condition (3.2),

$$\lambda_{\max} \frac{\Delta t_\ell}{\Delta x_\ell} \leq \frac{1}{2}, \ell = 0, \ldots, L.$$  

We denote the resulting ensemble of FVM solutions by $U^n_{\ell_0}, i = 1, \ldots, M_\ell$.

4. **Estimate solution statistics:** Firstly, we observe that the telescoping sum holds,

$$E[U_{\ell_0}] = E[U_{\ell_0}] + \sum_{\ell=1}^L E[U_{\ell_0} - U_{\ell_0-1}].$$

The estimate of the expectation of the random solution field is given by statistically estimating the exact mathematical expectations $E[\cdot]$ for each term in the sum (3.15) using the Monte Carlo method with a level-dependent number of samples $M_\ell$,

$$E^L[U_{\ell_0}](\cdot, t^n) := E_{M_\ell}[U^n_{\ell_0}] + \sum_{\ell=1}^L E_{M_\ell}[U^n_{\ell_0} - U^n_{\ell_0-1}],$$

with $E_{M_\ell}$ being the MC-FVM estimator defined in (3.8) for the mesh level $T_\ell$. Higher statistical moments of $U$ can be approximated analogously, we refer to [27].

The following result from [47] addresses the convergence of MLMC-FVM.

**Theorem 3.4 (MLMC-FVM convergence).** Consider linear system of conservation laws (2.1) and assume that the hypotheses (A1) - (A3) of Theorem 2.5 are satisfied with $k \geq 2$, i.e. second moments of the random initial data $U_0$, source $S$ and $K$ exist. Assume further that we are given a FVM such that (3.2) holds and such that Assumption 3.1 is satisfied; in particular, assume that the deterministic FVM scheme converges at rate $s > 0$ as in (3.6). Then, for time $t = t^n$, and for any sequence $\{M_\ell\}_{\ell=0}^L$ of sample sizes at mesh level $T_\ell$. Higher statistical moments of $U$ can be approximated analogously, we refer to [27].

The following result from [47] addresses the convergence of MLMC-FVM.

The error estimate (3.17) provided in Theorem 3.4 is the key result required to derive strategies for choosing the number of samples $M_\ell$ for each level $\ell = 0, \ldots, L$ in the MLMC-FVM estimator (3.17). The principal issue in the design of MLMC-FVM is the optimal choice of $\{M_\ell\}_{\ell=0}^L$ such that, for each $L$, an error (3.17) is achieved with minimal total computational work for MLMC-FVM. We will use the asymptotically optimized number of samples derived in [11, 38], i.e. such that the sum over all error terms in (3.17) are asymptotically optimized with respect to the
required computational work. We note that such “optimization” is understood in
terms of minimizing only the error bound in (3.17) and not the error directly; such
error bound, of course, is only valid asymptotically and can be rather conservative.
For each resolution level \( \ell = 0, \ldots, L \), the asymptotically optimized number of
samples is given by

\[
M_{\ell} = \lceil M_L 2^{\frac{3}{2}(s+d+1)(L-\ell)} \rceil, \quad \ell = 0, \ldots, L,
\]

where \( \lceil \cdot \rceil \) denotes the rounding up to integer values for number of samples and
\( M_L \geq 1 \) denotes the number of samples on the finest level and is treated as a
parameter of the MLMC-FVM algorithm. Notice that (3.18) implies that the largest
number of MC samples is required on the coarsest mesh level \( \ell = 0 \), whereas only
a small fixed number of MC samples is needed on the finest discretization levels.
Choosing sample numbers \( M_{\ell} \) in (3.17) according to (3.18), leads to the following
error vs. work estimate for (3.16),

\[
\| E[U(t^n)] - E[U_{L,\ell}^n] \|_{L^2(\Omega, L^2(\mathcal{D}))} \lessapprox \begin{cases} 
\text{Work}^{-s/(d+1)} & s < (d+1)/2, \\
\text{Work}^{-1/2} \log (\text{Work})^{1/2} & s = (d+1)/2, \\
\text{Work}^{-1/2} & s > (d+1)/2.
\end{cases}
\]

The error estimates in (3.19) show that the MLMC-FVM is superior to the MC-
FVM as the asymptotic computational cost for MLMC-FVM scales as Work
\(-s/(d+1)\); compare to Work\(-s/(d+1+2s)\) for the MC-FVM scheme as in (3.12). Furthermore,
if \( s < (d+1)/2 \) then the error vs. work estimate (3.19) is of the same order
as the error vs. work of the deterministic finite volume scheme, which implies that
the total amount of work to achieve a certain error level \( \varepsilon \), for instance, in approximation of the random entropy solution’s mean field, will (asymptotically) be
equal to that of approximating the entropy solution of one deterministic balance law at the same level \( L \) of resolution. In fact, it was shown in [44] that for the same
amount of computational work the stochastic simulation is at most \( \sqrt{2M_L} \) times
less accurate compared to its deterministic version, where the free parameter \( M_L \)
is usually chosen to be small, i.e. \( \mathcal{O}(1) - \mathcal{O}(10) \).

We also remark, that the remaining parameters such as the number of samples
on the finest mesh resolution \( M_L \) could be estimated a-priori based on several (statistical)
assumptions on the (unknown) solution, refer to [44]. Several a-posteriori
techniques were also proposed in [33, 38] to empirically estimate the required num-
ber of samples \( M_{\ell} \) on each level as well as the optimal coarsest mesh resolution
\( \Delta x_0 \).

4. Log-normally distributed random material coefficients

For the stochastic modeling of the uncertain material coefficient \( c \), it is customary
to assume that the Karhunen-Loève (KL) expansion [11, 17, 21] of \( c \) is available:

\[
\log c(x, \omega) = \log \bar{c}(x) + \sum_{m=1}^{\infty} \sqrt{\lambda_m} \Psi_m(x) Y_m(\omega).
\]

Here, \( \{\lambda_m\}_{m=1}^{\infty} \) are the eigenvalues satisfying \( \{\sqrt{\lambda_m}\}_{m=1}^{\infty} \in \ell^1(\mathbb{N}) \), \( \Psi_m \) are the
eigenfunctions satisfying \( \| \Psi_m \|_{L^2(\mathcal{D})} = 1 \), \( \bar{c} \in L^2(\mathcal{D}) \) is the deterministic part,
and \( Y_m \) are independent random variables with zero mean and finite variance. In
most applications of practical interest, many terms are needed in the Karhunen-
Loève expansion to approximate the random material coefficient well. The repeated
sampling of a large number of Karhunen-Loève terms is very costly, especially on the
coarsest mesh levels of MLMC-FVM method, where the largest number of samples
is drawn.

Hence, we propose an alternative method which allows the generation of ran-
dom material coefficient samples with almost optimal (up to logarithmic terms)
computational complexity on all MLMC mesh levels, including the coarsest ones.

4.1. Spectral generator using Fast Fourier Transform. In the following, the
spectral generator to compute log-normally distributed random field realizations
based on [34, 7, 35, 42] is described. We will assume that the distribution of
the random material coefficient is completely determined by the positive definite
covariance operator of the random field \( c(x, \omega) \). Furthermore, we assume that the
covariance is stationary, i.e. that the covariance of the (random) values at two
given points \( x, y \in D \) in a periodic domain \( D \) depends only on the (component-
wise) distance vector \( \tau = |y - x| \) between these two points,

\[
\text{Cov}(\log c(x, \omega), \log c(y, \omega)) := k(\tau), \quad \tau \in D = [0, p_1] \times \cdots \times [0, p_d),
\]

where \( k : \mathbb{R}^d \to \mathbb{R}_+ \) is called an anisotropic covariance kernel.

For a given mesh \( T \), define a multi-dimensional array of cell mid-points \( x^{(i_1, \ldots, i_d)} \),

\[
X \in \mathbb{R}^{#T^1} \times \cdots \times \mathbb{R}^{#T^d}, \quad X_{i_1, \ldots, i_d} = x^{(i_1, \ldots, i_d)}, \quad i_r = 1, \ldots, #T^r.
\]

We are interested in approximating the values of one realization of the random
material coefficient \( c(x, \omega) \) at the mesh discretization points \( x^{(i_1, \ldots, i_d)} \). We define
an analogous multi-dimensional array for these values:

\[
c \in \mathbb{R}^{#T^1} \times \cdots \times \mathbb{R}^{#T^d}, \quad c_{i_1, \ldots, i_d} = c(x^{(i_1, \ldots, i_d)}, \omega), \quad i_r = 1, \ldots, #T^r.
\]

Define the covariance matrix, corresponding to the discrete version of the symmetric
positive definite covariance operator, to be

\[
C \in \left(\mathbb{R}^{#T^1} \times \cdots \times \mathbb{R}^{#T^d}\right)^2, \quad C_{i_1, \ldots, i_d; j_1, \ldots, j_d} = \text{Cov}(\log c_{i_1, \ldots, i_d}; \log c_{j_1, \ldots, j_d}).
\]

By \cite[section 4.1]{43}, the covariance matrix \( C \) is symmetric positive definite, hence
the following decomposition \( 4.6 \) exists,

\[
L \in \left(\mathbb{R}^{#T^1} \times \cdots \times \mathbb{R}^{#T^d}\right)^2, \quad \text{such that } \quad C = LL^T.
\]

For instance, one choice for a matrix \( L \) could be the square root matrix of the
matrix \( C \); as \( C \) is symmetric positive definite, \( L \) would also be symmetric and
hence \( L = L^T \) would hold. Another possible choice for a matrix \( L \) could be the
Cholesky factor \( L \) of the corresponding Cholesky decomposition \( C = LL^T \).

Using the decomposition \( 4.6 \), a realization of the random material coefficient
\( c \) can be obtained by the following steps:

1. generate a vector \( g \) with i.i.d. Gaussian (standard normal) random variables
   as its components

\[
g \in \mathbb{R}^{#T^1} \times \cdots \times \mathbb{R}^{#T^d}, \quad g_{i_1, \ldots, i_d} \sim \mathcal{N}(0, 1),
\]

2. given vector \( g \), compute a realization of the correlated coefficient \( c \) by

\[
c = \exp(Lg),
\]
where the exponential function of the vector is understood component-wise.

Then, the logarithm of the realizations of $c$, generated using the above methodology, have the desired symmetric positive definite covariance matrix $C$,

$$\text{Cov}(\log c) = E[\log c \log c^\top] = E[Lg(Lg)^\top] = LELg^\top|L|^\top = LL^\top = C.$$  

Notice that the covariance $C$ is much larger than the required material coefficient array $c$, hence, without further improvements, such an algorithm would be computationally extremely expensive. However, as the covariance matrix is determined by a stationary covariance kernel $k(\tau)$ on a periodic domain $D$, see (4.2), the resulting covariance matrix $C$ is circulant. Hence, the “matrix-vector” multiplication in (4.8) is actually a multi-dimensional “vector-vector” convolution which can be performed much faster using the Fast Fourier Transform (FFT). The algorithm has three main steps:

**Step 1:** $d$-dimensional Fourier transforms of the evaluated kernel

$$(4.9) \quad k \in \mathbb{R}^{#T^1} \times \cdots \times \mathbb{R}^{#T^d}, \quad k_{i_1, \ldots, i_d} = k([x^{(i_1, \ldots, i_d)}] - x^{(1, \ldots, 1)}),$$

and a random Gaussian vector $g$ with i.i.d. entries are needed:

$$(4.10) \quad \hat{k} = \mathcal{F}k \in \mathbb{R}^{#T^1} \times \cdots \times \mathbb{R}^{#T^d}, \quad \hat{g} = \mathcal{F}g \in \mathbb{C}^{#T^1} \times \cdots \times \mathbb{C}^{#T^d}.$$  

Since $k$ is real and periodic, $\hat{k}$ is also real and periodic (in each dimension). Moreover, the Fourier basis diagonalizes the circulant positive semi-definite matrix $C$, hence $\hat{k}$ is the vector of the eigenvalues of $C$, i.e. all entries in $\hat{k}$ are non-negative.

**Step 2:** Computing the square root matrix $L$ as in (4.6) (with $L = L^\top$) corresponds to taking the element-wise square root $\hat{l}$ of $\hat{k}$:

$$(4.11) \quad \hat{l} \in \mathbb{R}^{#T^1} \times \cdots \times \mathbb{R}^{#T^d}, \quad \hat{l}_{i_1, \ldots, i_d} = \sqrt{\hat{k}_{i_1, \ldots, i_d}}.$$  

**Step 3:** “matrix-vector” multiplication in (4.8) is equivalent to multiplying $\hat{l}$ and $\hat{g}$ element-wise and performing $d$-dimensional inverse Fourier transform $\mathcal{F}^{-1}$:

$$(4.12) \quad c = \exp(\mathcal{F}^{-1}(\hat{l}\hat{g})) \in \mathbb{R}^{#T^1} \times \cdots \times \mathbb{R}^{#T^d},$$

where the vector-vector multiplication and the exponential are applied element-wise. For the implementation of this generator, $d$-dimensional Fourier transforms $\mathcal{F}$ and $\mathcal{F}^{-1}$ were computed using the parallel version of the Fast Fourier Transform library FFTW [57].

We remark that $\hat{k}$ and $\hat{l}$ in steps 1 and 2 need to be computed only once for a given mesh $\mathcal{T}$, whereas $\hat{g}$ in step 1 and the resulting sample $c$ in step 3 need to be computed for each realization of random coefficient $c$. We would also like to note that none of the mentioned Fourier transforms are available in complex arithmetic i.e. $\mathbb{C} \to \mathbb{C}$. In particular, since $k$ is real and even, the transform $k \mapsto \hat{k}$ is $\mathbb{R} \to \mathbb{R}$ with $\hat{k}$ even; the transform $g \mapsto \hat{g}$ is $\mathbb{R} \to \mathbb{C}$ with $\hat{g}$ even; the final transform $\hat{l}\hat{g} \mapsto \mathcal{F}^{-1}(\hat{l}\hat{g})$ is $\mathbb{C} \to \mathbb{R}$, since both $\hat{l}$ and $\hat{g}$ are even, resulting in even $\hat{l}\hat{g}$. Performing such transforms with a standard $\mathbb{C} \to \mathbb{C}$ FFT is inefficient (though possible). In the numerical experiments reported ahead, the appropriate (hardware) optimized $\mathbb{R} \to \mathbb{R}$, $\mathbb{R} \to \mathbb{C}$ and $\mathbb{C} \to \mathbb{R}$ FFT transforms from the FFTW library [57] were used instead.
4.2. Covariance upscaling. The MLMC-FVM algorithm requires MC estimates of the differences $U_\ell - U_{\ell - 1}$, i.e. solutions obtained on two consecutive mesh levels,

$$E_M[U_\ell - U_{\ell - 1}].$$

In (4.13), the same realization of the random material coefficient $c(\cdot, \omega)$ is required on different mesh resolutions, $\ell$ and $\ell - 1$. The required coupling of the MLMC methods with the generation of log-normal fields using spectral FFT method is not straight-forward.

One idea was recently introduced in [34], where the coupling is achieved by drawing a realization $c_\ell \in \mathbb{R}^{|T_\ell|}$ of $c(\cdot, \omega)$ on the finer mesh $T_\ell$, and then computing the averages of $c_\ell$ on the coarser mesh to obtain the upscaled realization $\bar{c}^{\ell - 1} \in \mathbb{R}^{|T_{\ell - 1}|}$.

One must, however, ensure that the distribution of such “averaged” discrete random fields $\bar{c}^{\ell - 1}(\omega)$ coincides with the distribution of the “non-averaged” discrete random fields $c_\ell(\omega)$. In order to achieve this and at the same time maintain the efficiency of the method, the covariance $C^\ell \in \mathbb{R}^{|T_\ell|^2}$ from level $\ell$ also needs to be upscaled to the coarser mesh resolution $\ell - 1$. In the context of stationary covariance (as described in subsection 4.1), with given kernel, only the kernel needs to be upscaled from $k^\ell \in \mathbb{R}^{|T_\ell|}$ to $k^{\ell - 1} \in \mathbb{R}^{|T_{\ell - 1}|}$ [34]. However, in order to obtain the upscaled covariance kernel $k^\ell$ (and hence also $C^\ell$) for any arbitrary level $0 \leq \ell < L$, a recursive computation needs to be performed starting with the covariance kernel $k^L$ on the finest mesh resolution [34]. Such overhead in computational work would cause the MLMC algorithm to be very inefficient and would invalidate the error vs. computational work bound (3.19). Moreover, since the domain decomposition method is not used for samples on the coarsest mesh resolutions, the amount of memory available might be significantly smaller than is required for the computation of $k^L$.

Here we present a different coupling strategy, which directly uses the spectrum $k$ of the kernel $k$. Let $g^{\ell - 1}(\omega)$ be defined as the scaled multi-dimensional average of the vector $g^\ell(\omega)$,

$$g^{\ell - 1}_{i_1, \ldots, i_d}(\omega) = \frac{1}{\sqrt{2^d}} \sum_{j_r \in \{0, 1\}} g^\ell_{2i_1 + j_1, \ldots, 2i_d + j_d}(\omega), \quad i_r = 1, \ldots, |T_{\ell - 1}|.$$

The upscaled realization $\bar{g}^{\ell - 1}(\omega)$ of $c^\ell$ is defined according to (4.12), using the averaged $g^{\ell - 1}$,

$$\bar{g}^{\ell - 1}(\omega) = \exp(\mathcal{F}^{-1} i^{\ell - 1} \mathcal{F} g^{\ell - 1}).$$

The (scaled) average of Gaussian i.i.d. random variables is again the same Gaussian random variable, the upscaled coefficient $\bar{g}^{\ell - 1}(\omega)$ is log-Gaussian with the same covariance kernel $k$. Note, that in order to have a standard normal distribution for $g^{\ell - 1}$, the averages are multiplied by an additional scaling factor of $\sqrt{2^d}$. Moreover, the Fourier transform $\mathcal{F} g^{\ell - 1}$ of the averaged $g^\ell$ will be an approximation of $\mathcal{F} g^\ell$, since the averaging (4.14) corresponds to the low-pass filtering of the vector $g^\ell$.

In comparison to the upscaling strategy presented in [34], the above method operates only on the mesh resolution that is one level finer, and not on every level with finer mesh resolution.
4.3. Anisotropic exponential covariance kernel for periodic boundary conditions. Given variance $\sigma^2 > 0$ and correlation lengths $\eta_1, \ldots, \eta_d > 0$, the exponential covariance kernel is given by

\begin{equation}
(4.16) \quad k(\tau) = \sigma^2 \exp \left( -\sqrt{\frac{\tau_1^2}{\eta_1^2} + \cdots + \frac{\tau_d^2}{\eta_d^2}} \right), \quad \tau \in \mathbf{D}.
\end{equation}

Since the domain $\mathbf{D} = [0, p_1] \times \cdots \times [0, p_d]$ is assumed to be periodic, the resulting kernel $k(\tau)$ is not smooth at hyper-planes $\tau_r = p_r/2, r = 1, \ldots, d$. The exponential covariance kernel $k(\tau(x))$ with $p_1 = 2$ and $\eta_1 = \frac{1}{2}$ is shown in Figure 1. It was observed in [34], that for long correlation lengths $\eta_r$, the resulting kernel in (4.16) defines a covariance matrix $C$ that is not positive semi-definite [34]. Hence, following [43] section 4.2.3, we define a periodic exponential covariance kernel $k_P(\tau)$ by superimposing kernel (4.16) and a smooth periodic sine function,

\begin{equation}
(4.17) \quad k_P(\tau) = \sigma^2 \exp \left( -\sqrt{\frac{(p_1 \sin(\pi/p_1 \tau_1))^2}{\eta_1^2} + \cdots + \frac{(p_d \sin(\pi/p_d \tau_d))^2}{\eta_d^2}} \right), \quad \tau \in \mathbf{D}.
\end{equation}

The derivation of $k_P(\tau)$ in (4.17) (as a generalization of derivation in [43] section 4.2.3) is as follows. Define an auxiliary kernel $k(\tau)$, obtained by tensorizing the kernel $k(\tau)$ in (4.16), resulting in a kernel defined on the $2d$-dimensional space $\mathbf{D} \times \mathbf{D}$,

\begin{equation}
(4.18) \quad \tilde{k}(\vec{\tau}) = \sigma^2 \exp \left( -\sqrt{\frac{\tau_1^2}{\eta_1^2} + \cdots + \frac{\tau_d^2}{\eta_d^2}} \right), \quad \vec{\tau} \in \mathbf{D} \times \mathbf{D},
\end{equation}

where the correlation lengths $\eta_1, \ldots, \eta_d$ are extended to the indices $1, \ldots, 2d$ by

$$
\eta_{d+1} = \eta_1, \quad \ldots, \quad \eta_{2d} = \eta_d.
$$

As the kernel $(\tau)$ in (4.16) defines a positive definite covariance matrix, so does the tensorized kernel $k(\tau)$, but only on a tensorized domain $\mathbf{D} \times \mathbf{D}$. Then, the kernel $k_P(\tau)$ in (4.17) is obtained by restricting $\tilde{k}(\vec{\tau})$ to the $d$-dimensional sphere in $\mathbf{D} \times \mathbf{D}$, parametrized as follows,

\begin{equation}
(4.19) \quad \vec{x}_r = \frac{1}{2} p_r \left\{ \begin{array}{ll}
\cos(2\pi/p_r x_r) & \text{if } r = 1, \ldots, d, \\
\sin(2\pi/p_{r-d} x_{r-d}) & \text{if } r = d, \ldots, 2d.
\end{array} \right. \quad \vec{x} \in \mathbf{D}, \quad \vec{\vec{x}} \in \mathbf{D} \times \mathbf{D}.
\end{equation}

Using the following trigonometrical identity for each component of $\tau = x - x' \in \mathbf{D}$,

$$
\frac{1}{4} \left( \cos(2x_j) - \cos(2x'_j) \right)^2 + \frac{1}{4} \left( \sin(2x_j) - \sin(2x'_j) \right)^2 = \sin^2(x_j - x'_j), \quad j = 1, \ldots, d,
$$

the parametrization (4.19) of the tensorized kernel (4.18) gives the periodic kernel (4.17). Since $k(\vec{\tau})$ defines a positive definite covariance matrix, so does its restriction $k_P(\tau)$. Notice that the periodic exponential covariance kernel $k_P(\tau)$ depends explicitly on the domain geometry (periods $p_1, \ldots, p_d$) and is smooth with minimum at the center of $\mathbf{D}$. An example of $k_P(\tau(x))$ for $d = 1$ with period $p_1 = 2$ and correlation length $\eta_1 = \frac{1}{2}$ is shown in Figure 1.
5. Parallel implementation and adaptive run-time load balancing

The MLMC-FVM algorithm (3.16) is quite simple to implement. We remark that step 2 requires a (pseudo) random number generator. In step 3, any standard (high-order) finite volume scheme can be used. Hence, existing code for FVM can be used and there is no need to rewrite FVM code. Furthermore, the only (data) interaction between different samples is in step 4 when ensemble averages are computed. Thus, the MC-FVM is non-intrusive as well as easily parallelizable.

Our parallel implementation of MLMC-FVM scheme is called ALSVID-UQ [1, 46, 45]. For the detailed descriptions of how each step of the MLMC-FVM algorithm (3.16) is implemented in ALSVID-UQ, including robust pseudo random number generators (and their consistent seeding using bijective pairing functions), stable and efficient statistical estimators, parallelization paradigms and load balancing, we refer to the technical papers [46, 45]. For the wave equation with complex log-normally distributed coefficients, efficient spectral FFT generation techniques described in section 4, together with hierarchical bias-free upscaling, were implemented using the FFTW library [57] for the parallelization of all required FFT transforms.

We would also like to emphasize a newly developed adaptive load balancing technique from [45] which was specifically designed to distribute very heterogeneous (in terms of computational work required for FVM simulations) realization-dependent MC samples. Such samples of very uneven complexity were observed in the numerical experiments (e.g. Figures 6, 10, and 15) of the forthcoming section 6. The adaptive load balancing [45] is a generalization of the greedy algorithm for workers with heterogeneous speeds of execution, arising due to heterogeneous domain decomposition configurations used in the parallelization of the FVM solvers. The main idea of the algorithm based on sorting all MC samples from all levels according to the estimated required computational run-time, and then recursively assigning the largest available sample to some (parallel) worker such that the maximal run-time of all workers (including the assigned sample) is minimized. The adaptive load balancing was shown to be a 2-approximation, i.e. the maximum run-time among all workers is at most 2 times larger than the optimal run-time [45]. Strong and weak
parallel scaling were achieved up to 40,000 cores on Cray XE6 (see [58]) with 1496 AMD Interlagos 2x16-core 64-bit CPUs (2.1 GHz), 32 GB DDR3 memory per node, 10.4 GB/s Gemini 3D torus interconnect with a theoretical peak performance of 402 TFlops. We present the scaling results from [45] in Figure 2, where labels “MLMC” and “MLMC2” indicate that first and second order accurate FVM solvers were used.

![Strong scaling](image)

**Figure 2.** Strong scaling of the adaptive load balancing for the parallel MLMC-FVM algorithm up to 40,000 cores. The efficiency is nearly optimal, hence we expect that our parallelization algorithm will scale linearly for a much larger number of cores, especially for more computationally challenging problems.

We expect that our parallelization algorithm will scale linearly for a much larger number of cores. For the extensive description of the scaling tests and analysis of the obtained results we refer to [45].

6. **Acoustic anisotropic wave propagation in random heterogeneous layered medium**

Before proceeding to the numerical experiments, we describe the notation, terminology, simulation parameter abbreviations and the methods for error computation.

6.1. **Notation, terminology and simulation parameters.** Recalling that the discretization of the random conservation law involves discretizing in space-time with a standard Finite Volume Method and the discretizing the probability space with a statistical sampling method, we tabulate various combinations of methods that are to be tested:

- **MC** Monte Carlo with 1st order \((s = 1/2)\) FVM, \(M = O(\Delta x^{-1})\),
- **MC2** Monte Carlo with 2nd order \((s = 1)\) FVM, \(M = O(\Delta x^{-2})\),
- **MLMC** multi-level MC with 1st order \((s = 1/2)\) FVM, \(M_\ell = M_L 2^{(L-\ell)}\),
- **MLMC2** multi-level MC with 2nd order \((s = 1)\) FVM, \(M_\ell = M_L 4^{(L-\ell)}\).

Furthermore, we need the following parameters, which will be specified for every simulation in the form of a table below the corresponding figure:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>(L)</td>
<td>number of hierarchical mesh levels in the MLMC method</td>
</tr>
<tr>
<td>(M_L)</td>
<td>number of samples at the finest mesh level</td>
</tr>
<tr>
<td>grid size</td>
<td>number of cells in X, Y and Z directions</td>
</tr>
<tr>
<td>CFL</td>
<td>CFL number based on the fastest wave</td>
</tr>
</tbody>
</table>
cores total number of CPU cores used in the simulation
runtime serial runs: clock-time; parallel runs: wall-time; hrs:min:sec
efficiency MPI efficiency, as defined in [45]

6.2. Root mean square error estimation in MLMC-FVM. As we will present numerical convergence analysis results, we need to specify the error estimator. In the MC-FVM and MLMC-FVM approximations (3.8) and (3.16) of the expectation \( E[U] \), the estimators \( E_M[U^n_T] \) and \( E_L[U^n_T] \) are constructed using the random draws of the solution \( U \), and hence the estimators themselves are random fields, even though they are approximating deterministic statistical moments. For this reason, the discretization errors in (3.9) and (3.17) are random quantities as well. For our computational error convergence analysis we therefore compute a statistical estimator by averaging estimated discretization errors from several independent runs. The aforementioned errors of MC-FVM and MLMC-FVM estimators will be computed by approximating the corresponding \( L^2(\Omega, L^2(D)) \) norms with MC quadrature.

Let \( E_{\text{ref}}[U(x, t)] \) denote the reference solution, i.e. either the exact solution \( E[U(x, t)] \) (when available) or a very accurate approximation (such as on the finest resolution) of it, and

\[
E_k[U^n_T(x)], \quad k = 1, \ldots, K,
\]

be a sequence of independent approximations of \( E[U(x, t^n)] \) obtained by running MC-FVM or MLMC-FVM solver \( K \) times, corresponding to \( K \) realizations of the stochastic space. Then the \( L^2(\Omega, L^2(D)) \)-based relative error estimator is defined as in [27],

\[
\epsilon = \sqrt{\frac{1}{K} \sum_{k=1}^{K} \epsilon_k^2},
\]

where:

\[
\epsilon_k = \frac{\|E_{\text{ref}}[U(\cdot, t^n)] - E_k[U^n_T(\cdot)]\|_{L^2(D)}}{\|E_{\text{ref}}[U(\cdot, t^n)]\|_{L^2(D)}} \times 100%.
\]

Definitions (6.1) - (6.2) are generalized to any \( E \)-valued statistical estimators on \( U \) by replacing the expectation estimators \( E_{\text{ref}}[\cdot] \) and \( E_k[\cdot] \) with the required estimators. The extensive analysis for the appropriate choice of \( K \) is conducted in [27]; unless indicated otherwise, we choose \( K = 30 \) which was found to be sufficient in our numerical experiments in removing statistical fluctuations in the convergence plots.

Equipped with the above notation and concepts, we proceed to numerical experiments.

6.3. Two dimensional case. The physical domain is \( D = [0, 2] \times [0, 2] \). We assume a stationary periodic covariance kernel (4.17) with variance \( \sigma^2 = 0.2 \) and correlation lengths \( \eta_1 = 2.0, \eta_2 = 0.1 \) in (4.17). The initial data is chosen to be deterministic and is set to zero, i.e. \( p_0(x, \omega) \equiv 0, u_0(x, \omega) \equiv 0 \). Identical periodic (in time) acoustic pressure pulses are injected into two locations of the domain through the deterministic source term \( f \),

\[
f(x, t, \omega) = \begin{cases} 
A_p \left( \exp \left( -\frac{\|x - x_1\|}{2\sigma} \right) + \exp \left( -\frac{\|x - x_2\|}{2\sigma} \right) \right) & \text{if } \{3t\} < 0.02, \\
0 & \text{else}.
\end{cases}
\]
where $A_p = 5000$, $x_1^c = (0.5, 2.0)$, $x_2^c = (1.5, 2.0)$, $\sigma^2 = 0.04$ and $\{\}$ denotes the fractional part. Perfectly reflecting boundary conditions (3.4) are assumed at the top and the bottom, and periodic boundary conditions (3.3) are assumed at the sides of the domain.

Results of a deterministic FVM simulation up to $t = 1.0$ are presented in Fig. 3, where the approximated sample (realization) of the random material coefficient $c(x, \omega)$ and the acoustic pressure $p(x, t, \omega)$ at different time instances are plotted. The computation is performed using the HLL two wave Rusanov solver and a first order accurate piecewise constant reconstruction on the mesh resolution of $4096 \times 4096$ cells, and took 7 minutes on 256 cores. Notice that since the correlation length is long in $x$-dimension and short in $y$-dimension, the resulting realization of random material coefficient $c(x, \omega)$ exhibits layered structures as in many subsurface formations of interest: many layers with very heterogeneous wave propagation speeds are visible. The structure of the acoustic pressure wave propagation consists of close-to-circular wave fronts interfering in the center of the domain and getting distorted by the heterogeneity of the underlying physical domain.

<table>
<thead>
<tr>
<th>$L$</th>
<th>$M_L$</th>
<th>grid size</th>
<th>CFL</th>
<th>cores</th>
<th>runtime</th>
<th>efficiency</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>1</td>
<td>4096 x 4096</td>
<td>0.9</td>
<td>256</td>
<td>0:06:40</td>
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</table>

Figure 3. Top left plot: one sample of the coefficient $c(x, y, \omega)$ with variance $\sigma^2 = 0.2$ and correlation lengths $\eta_1 = 2.0$, $\eta_2 = 0.1$. Remaining plots: time snapshots of the approximated acoustic pressure $p(x, y, \omega)$. Since the correlation length is long in $x$-dimension and short in $y$-dimension, the resulting random material coefficient $c(x, y, \omega)$ exhibits layered structures: notice many layers with very heterogeneous wave propagation speeds.
Results of the stochastic MLMC-FVM simulation up to $t = 1.0$ are presented in Figures 4–5, where the approximated mean and variance of the random material coefficient $c(x, \omega)$ and the acoustic pressure $p(x, t, \omega)$ at different time instances are provided. The computation is performed using an HLL two wave Rusanov solver and second order accurate piecewise linear WENO reconstruction. The number of levels is set to 9, i.e. $L = 8$, and the mesh resolution on the finest mesh level is $8192 \times 8192$ cells. The number of MC samples at the finest resolution is 8. We also note that the number of uncertainty sources in this simulation is very large: the material coefficient $c(x, \omega)$ was sampled on the resolution of $128 \times 128$, resulting in 16 384 sources of uncertainty in the coefficients. The simulation took almost 5 hours (wall-clock) on 8176 cores (simulated on CSCS production cluster Rosa [58]).

<table>
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<th>$L$</th>
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<th>CFL</th>
<th>cores</th>
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<th>efficiency</th>
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<tbody>
<tr>
<td>8</td>
<td>8</td>
<td>8192x8192</td>
<td>0.475</td>
<td>8176</td>
<td>4:28:57</td>
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</tbody>
</table>

**Figure 4.** MLMC-FVM estimates for mean and variance of the coefficient $c(x, y, \omega)$ with variance $\sigma^2 = 0.2$ and correlation lengths $\eta_1 = 2.0, \eta_2 = 0.1$. Stationary covariance kernel resulted in homogeneous moments of the coefficient.

As expected, the mean and the variance of the material coefficient $c(x, \omega)$ in Figure 4 are homogeneous within the entire domain, since a stationary covariance kernel is used. As the statistical moments of $c(x, \omega)$ are known, the results in Figure 4 are also used as a “self-consistency test” of the MLMC-FVM, including the spectral FFT-based generation of the samples of the log-normally distributed material coefficient $c(x, \omega)$ and the bias-free upscaling presented in section 4.

The structure of the propagation of the mean acoustic pressure waves shown in Figure 5 resembles the mean behavior of the circular interfering waves seen in the deterministic simulation of one sample, given in the previous Figure 3. The highest variance is observed at the top of the domain, i.e. at the regions where the interference of the waves is strongest.

Finally, in Figure 6, the distributions of random maximal wave speeds $\lambda_{\text{max}}(\omega)$ from (3.2), across all levels are depicted, where asymptotically optimized numbers of samples $M_\ell$ as in (3.18) were used. Due to the large spread of approximately 1 to 3.5, the simulation was executed using the adaptive load balancing technique introduced in [45].

Next, we use the high-resolution MLMC-FVM simulations from Figure 5 as the reference solution $U_{\text{ref}}$ in (6.2) and investigate the convergence of the error vs.
Figure 5. MLMC-FVM estimates for mean (left) and variance (right) of time snapshots of the approximated acoustic pressure $p(x, y, \omega)$. The structure of the mean acoustic pressure is symmetric and consists of smooth circular wave fronts, i.e. it resembles the mean behavior of the (distorted) circular interfering waves seen in the deterministic simulation in Figure 3. Largest variances are observed at the top of the domain.

<table>
<thead>
<tr>
<th>$L$</th>
<th>$M_L$</th>
<th>grid size</th>
<th>CFL</th>
<th>cores</th>
<th>runtime</th>
<th>efficiency</th>
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<tr>
<td>8</td>
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<td>0.475</td>
<td>8176</td>
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</table>

The errors in the mean and variance fields converge at the expected rates. At comparable numerical resolution and accuracy, we observe the MLMC(2) to be approximately one order of magnitude faster than the MC(2) method.
Figure 6. Distributions of random maximal wave speeds of samples for all resolution levels in the MLMC-FVM simulation reported in Figures 4 - 5. The spread is approximately from 1 to 3.5, leading to very heterogeneous computational loads for samples at the same mesh resolution level.

Figure 7. Error convergence of the mean of the acoustic pressure \( p(x, y, \omega) \). The asymptotically optimized number of samples \( 3.18 \) provided slightly higher accuracy for the same computational work. Both MLMC2 methods are approximately two orders of magnitude faster than the MC2 method.

6.4. Two dimensional case with discontinuous layers. Next, in order to demonstrate the utility of the MLMC-FVM methods for very complex random material coefficients, we consider a setup analogous to subsection 6.3, but we also assume that the random material coefficient \( c \) is given by independent log-normal distributions within four layers \( D_1, D_2, D_3, D_4 \) partitioning the domain \( D \),

\[
D_1 = [0, 2] \times [0, 0.5], \quad D_2 = [0, 2] \times [0.5, 1],
\]
\[
D_3 = [0, 2] \times [1, 1.5], \quad D_4 = [0, 2] \times [1.5, 2].
\]
2.4 log_{10}(\text{cells}) in x-direction

0.8 1.0 1.2 1.4 1.6 1.8 2.0 log_{10}(L_2^2(\Omega, L_2^2(D)))^{1/2}

Rel. L_2^2(L_2^2) - error of the variance of p (K=5)

Figure 8. Error convergence of the variance of the acoustic pressure \( p(x, y, \omega) \). The asymptotically optimized number of samples \((3.18)\) provided slightly higher accuracy for the same computational work. Both MLMC(2) methods are approximately one order of magnitude faster than the MC(2) method.

In each of the layers \( D_1, \ldots, D_4 \), we assume that the material coefficient is log-normally distributed with stationary periodic covariance kernels \((4.17)\) and layer-dependent variances \( \sigma^2 \) and correlation lengths \( \eta_1, \eta_2 \), given by

\[
\sigma^2 = \begin{cases} 
0.2 & \text{in } D_1 \text{ and } D_3, \\
0.4 & \text{in } D_2 \text{ and } D_4,
\end{cases} \quad \begin{cases} 
(\eta_1, \eta_2) = (1.0, 0.5) & \text{in } D_1 \text{ and } D_3, \\
(2.0, 0.1) & \text{in } D_2 \text{ and } D_4.
\end{cases}
\]

The initial data is chosen to be deterministic and set to zero, i.e. \( p_0(x, \omega) \equiv 0, u_0(x, \omega) \equiv 0 \). As in the previous experiment, identical periodic (in time) acoustic pressure pulses are injected into two locations of the domain through the deterministic source term \( f \) given in \((6.3)\). Perfectly reflecting boundary conditions are assumed at the top and the bottom, and periodic boundary conditions are assumed at the sides of the domain. Results of the deterministic FVM simulation at \( t = 1.0 \) are presented in Fig. \([6]\) where the layers \( D_1, \ldots, D_4 \) are depicted in bottom to top order. The computation is performed using the HLL two wave Rusanov solver and a second order accurate piecewise linear WENO reconstruction on the mesh resolution of \( 2048 \times 2048 \) cells, and took 15 minutes on 64 cores. Notice that in layers \( D_2 \) and \( D_4 \), the correlation length is long in \( x \)-dimension and short in \( y \)-dimension, resulting in even finer layered structures. On the other hand, in layers \( D_1 \) and \( D_3 \), the correlation lengths are similar in both directions, and hence no evident layered structures are present in the resulting random material coefficient. At the interfaces of layers \( D_1, D_2, D_3, D_4 \), each realization as well as the mean and variance of the random material coefficient \( c \) is discontinuous; this is expected as the distributions of \( c \) within each layer were assumed to be independent.

Results of the stochastic MLMC-FVM simulation up to \( t = 1.0 \) are presented in Figures \([11], [12]\) where the approximated mean and variance of the random material coefficient \( c(x, \omega) \) and the acoustic pressure \( p(x, t, \omega) \) at different time instances are provided. The computation is performed using the HLL two wave Rusanov solver and second order accurate piecewise linear WENO reconstruction. The number of levels is set to 5, i.e. \( L = 4 \), and the mesh resolution on the finest mesh level is \( 2048 \times 2048 \) cells. The number of MC samples at the finest resolution is 16. The number of uncertainty sources is 16 384, i.e. the same as in the previous simulation.
Figure 9. Top left: one sample of the coefficient $c(x, y, \omega)$ with layer-dependent variances and correlation lengths as specified in (6.4). Remaining plots: time snapshots of the approximated acoustic pressure $p(x, y, \omega)$. Interchanging layers of isotropic and anisotropic material coefficient regions $c(x, y, \omega)$ are present; at the interfaces, each realization of the random material coefficient $c(x, y, \omega)$ is discontinuous in $y$-direction.

The simulation took almost 1 hour (wall-clock) on 992 cores (simulated on CSCS production cluster Rosa [58]).

The distributions of random maximal wave speeds across all levels are depicted in Figure 10. The spread is again large, approximately from 1.5 to 5.0, hence, adaptive load balancing was used, together with asymptotically optimized numbers of samples $M_\ell$ as in (3.18).

The mean and the variance of the material coefficient $c(x, \omega)$ in Figure 4 consist of interchanging regions, discontinuous in $y$-direction; such heterogeneity in statistical moments is due to different covariance kernels in (6.4).

The structure of the propagation of the mean acoustic pressure waves in Figure 12 again resembles the mean behavior of the circular interfering wave seen in the deterministic simulation of one sample, depicted in Figure 9.

6.5. **Three dimensional case.** The physical domain is $D = [0, 2] \times [0, 2] \times [0, 2]$. We assume a stationary periodic covariance kernel (4.17) with variance $\sigma^2 = 0.2$ and correlation lengths $\eta_1 = 2.0, \eta_2 = 0.1, \eta_3 = 2.0$ in (4.17). The initial data is chosen.
Figure 10. Distributions of random maximal wave speeds of samples for all resolution levels in the MLMC-FVM simulation reported in Figures 11-12. The spread is approximately from 1.5 to 5.0, leading to very heterogeneous computational loads for samples at the same mesh resolution level.

<table>
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<th>$L$</th>
<th>$M_L$</th>
<th>grid size</th>
<th>CFL</th>
<th>cores</th>
<th>runtime</th>
<th>efficiency</th>
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<td>16</td>
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<td>0.9</td>
<td>992</td>
<td>0:43:23</td>
<td>97.9%</td>
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Figure 11. MLMC-FVM estimates for mean and variance of the coefficient $c(x, y, \omega)$ with variances and correlation lengths as specified in (6.4). Alternating regions, discontinuous in $y$-direction, of mean and variance of the material coefficient $c(x, y, \omega)$ are due to different covariance kernels in (6.4).

to be deterministic and set to zero, i.e. $p_0(x, \omega) \equiv 0$, $u_0(x, \omega) \equiv 0$. Analogously, identical periodic (in time) acoustic pressure pulses are injected into two locations of the domain through the deterministic source term $f$,

$\begin{align*}
  f(x, t, \omega) &= \begin{cases} 
    A_p \left( \exp \left( -\frac{|x-x_1|^2}{2\sigma} \right) + \exp \left( -\frac{|x-x_2|^2}{2\sigma} \right) \right) & \text{if } \{3t\} < 0.02, \\
    0 & \text{else,}
  \end{cases}
\end{align*}$

where $A_p = 5000$, $x_1 = (0.5, 2.0)$, $x_2 = (1.5, 2.0)$, $\sigma = 0.04$ and $\{ \cdot \}$ denotes the fractional part. Perfectly reflecting boundary conditions (3.4) are assumed at the top and the bottom, and the periodic boundary conditions (3.3) are assumed at the sides of the domain.

Results of the deterministic FVM simulation up to $t = 1.0$ are presented in Fig. 13, where the approximated sample of the random material coefficient $c(x, \omega)$ and the acoustic pressure $p(x, t, \omega)$ at different time instances are provided. The
computation is performed using the HLL two wave Rusanov solver and a second order accurate piecewise linear WENO reconstruction on the mesh resolution of $1024 \times 1024 \times 1024$ cells, and took almost 3 hours on 4096 cores. Analogously to the two-dimensional experiment in Sect. 6.3, the long correlation length in $xz$-plane combined with short correlation length in $y$-dimension results in a random material
coefficient exhibiting *layered* structures. For a slice taken parallel to the \(xz\)-plane, the "entire" layer is obtained. The structure of acoustic pressure wave propagation consists of close-to-circular wave fronts interfering in the center of the domain and getting distorted by the heterogeneity of the underlying physical domain.

**Figure 13.** Top left: one sample of the coefficient \(c(x, \omega)\) with \(\sigma^2 = 0.2\) and \(\eta_1 = \eta_2 = 2.0, \eta_3 = 0.1\). Remaining plots: time snapshots of the approximated acoustic pressure \(p(x, \omega)\). Due to anisotropic correlation lengths, coefficient \(c(x, \omega)\) exhibits *layered* structures, distorting the circular wave fronts of the acoustic pressure.

<table>
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<th>(M_L)</th>
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<th>cores</th>
<th>runtime</th>
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<td>1024x1024x1024</td>
<td>0.475</td>
<td>4096</td>
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<td>99.9%</td>
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Results of the *stochastic* MLMC-FVM simulation up to \(t = 1.0\) are presented in Figure 14, where the approximated mean and variance of the random material coefficient \(c(x, \omega)\) and the acoustic pressure \(p(x, t, \omega)\) at different time instances are provided. The computation is performed using the HLL two wave Rusanov solver and a second order accurate piecewise linear WENO reconstruction. The number of levels is set to 7, i.e. \(L = 6\), and the mesh resolution on the finest mesh level is \(1024 \times 1024 \times 1024\) cells. The number of MC samples at the finest resolution is 8. We also note that the number of uncertainty sources in this simulation is even larger than for the 2-D case: the material coefficient \(c(x, \omega)\) was sampled on the resolution of \(128 \times 128 \times 128\), resulting in more than 2 *million* (2 097 152) sources.
of uncertainty in coefficients. The simulation took almost 3 hours (wall-clock) on 43680 cores (simulated on CSCS production cluster Rosa [58]).

<table>
<thead>
<tr>
<th>$L$</th>
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<th>grid size</th>
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<th>cores</th>
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<td>8</td>
<td>1024x1024x1024</td>
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Figure 14. MLMC-FVM estimates for mean (left) and variance (right) of time snapshots of the approximated acoustic pressure $p(x, y, \omega)$. The structure of the mean acoustic pressure is symmetric and consists of smooth circular wave fronts, i.e. it resembles the mean behavior of the (distorted) circular interfering waves seen in the deterministic simulation in Figure 13. Largest variances are again observed at the top of the domain.

The distributions of random maximal wave speeds across all levels are depicted in Figure 15. The spread is again large, approximately from 1 to 3, hence, adaptive load balancing was used, together with optimal numbers of samples $M_\ell$ as in (3.18).
Figure 15. Distributions of random maximal wave speeds of samples for all resolution levels in the MLMC-FVM simulation reported in Figure 14. The spread is approximately from 1 to 3, leading to very heterogeneous computational loads for samples at the same mesh resolution level.

7. Summary and conclusions

We presented a Multi-Level Monte-Carlo Finite-Volume discretization of linear, second order hyperbolic partial differential equations for the efficient computation of solution statistics for wave propagation in complex, heterogeneous random media. Specifically, we addressed the case where the acoustic properties of the heterogeneous medium are time-independent, possibly anisotropic, and are given by a lognormal gaussian random field.

Propagation of waves is simulated by explicit time-stepping on a hierarchy of uniform, block-structured spatial meshes, and is subject to a CFL stability constraint. An asymptotic convergence analysis of the total error, consisting of spatial- and temporal discretization error and Monte-Carlo sampling error was given, covering first and second order standard discretizations. Our analysis furnishes judicious choices of algorithmic steering parameters which formed the basis of and implementation on large-scale, massively parallel hardware.

In the random medium, the wave propagation speed and there also the CFL stability constraint is sample-dependent. This necessitates a novel, probabilistic complexity and load balancing analysis which is developed here. Due to the strongly varying, sample dependent propagation speeds, load balancing across samples become a nontrivial issue, even for solution samples on the same spatial discretization level. A novel, adaptive load-balancing scheme developed recently by one of the present authors is used to achieve near-linear scaling of the method up to several 10K processors.

A key challenge in designing efficient MLMC algorithms is the multi-scale nature of the heterogeneous, log-gaussian material properties of the random medium. A novel, bias-free multi-resolution representation of random spatially inhomogeneous coefficients was developed to ensure uniform algorithmic efficiency across all discretization levels. It is based on a novel multi-resolution FFT spectral sample generator with level-coupled random number generation for statistical sampling of
stochastic log-normally distributed material coefficients. In large scale numerical experiments, it is shown to maintain the efficiency of the FVM solver on coarse resolutions, which are the main building blocks for the MLMC-FVM algorithm. Numerical experiments of the acoustic wave equation with anisotropic, heterogeneous log-normally distributed material coefficients in two and three dimensions were performed, illustrating the efficiency of the MLMC-FVM method. The theoretical results and the MLMC-FVM methodology are developed for an abstract hyperbolic systems of linear balance laws, so that more complex generalizations of the acoustic wave equation can be treated with the presently proposed methods. Examples include the already mentioned elastic anisotropic wave equation with highly heterogeneous and direction-dependent wave propagation speeds, linearized shallow water and Euler equations.

MLMC-FVM can deal with a very large number of sources of uncertainty. For instance, the simulation of acoustic wave propagation with uncertain material coefficient involved 2 million sources of uncertainty. To the best of our knowledge, no other method (particularly deterministic methods such as quasi Monte Carlo, stochastic Galerkin, stochastic collocation, PGD, ANOVA, or stochastic FVM) is able to efficiently handle this many sources of uncertainty (i.e., high “stochastic dimensions”), in particular with solutions of low regularity and possibly non-smooth dependence on random input fields.

In the present work, we verified the strong scaling of the proposed adaptive load balancing for the MLMC-FVM method up to 40 000 cores and for more computationally challenging problems we expect it to scale linearly up to and beyond 1 million cores. However, in such large (Exa)-scale simulations on emerging massively parallel computing platforms, processor failures at run-time are inevitable and occur with increasing frequency as the number of processors increases, as reported eg. in [41]. Due to natural fault tolerance in MLMC-FVM due to independent sampling, a fault tolerant multi-level Monte Carlo (FT-MLMC) method was proposed in [36, 37, 39]. FT-MLMC does not rely on checkpoint/restart or on re-computation: all samples unaffected by failures are used in the computation of the final result, whereas all remaining samples affected by failures are either completely ignored or the unaffected parts in the domain decomposition parallelization of such samples are also incorporated to the final result [39]. The FT-MLMC was implemented in [37] and was shown to perform in agreement with theoretical analysis in the presence of simulated, compound Poisson distributed, random hard failures of compute cores.

We finally indicate that the presently developed multi-level methodology for the efficient computation of solution statistics is naturally suited in the context of multi-level extensions of MCMC methods for Bayesian inversion, as proposed and analyzed in [20, 21].

We also remark that, for hyperbolic, second order problems without damping or other smoothing effects, propagation of singularities occurs which precludes the use of polynomial chaos based stochastic Galerkin or collocation schemes.

Given these advantages, the Multi-level Monte Carlo Finite Volume Method, with carefully chosen number of hierarchical mesh levels and efficient implementation on massively parallel hardware architectures, appears to be a powerful general purpose technique for quantifying uncertainty in solutions of complex flow problems governed by hyperbolic systems of linear balance laws with uncertain inputs.
References


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