

Variations of Zhang's Lanczos-Type Product Method*

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Dedicated to the memory of Rüdiger Weiss

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*submitted to Parallel Computing

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Abstract

Among the Lanczos-type product methods, which are characterized by residual polynomials $p_n t_n$ that are the product of the Lanczos polynomial p_n and another polynomial t_n of exact degree n with $t_n(0) = 1$, Zhang's algorithm GPBiCG has the feature that the polynomials t_n are implicitly built up by a pair of coupled two-term recurrences whose coefficients are chosen so that the new residual is minimized in a 2-dimensional space. There are several ways to achieve this. We discuss here alternative algorithms that are mathematically equivalent (that is, produce in exact arithmetic the same results). The goal is to find one where the ultimate accuracy of the iterates \mathbf{x}_n is guaranteed to be high and the cost is at most slightly increased.

Keywords: Krylov space method, biconjugate gradients, Lanczos-type product method, BiCGxMR2, GPBi-CG

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1 Introduction

Krylov space methods based on the Lanczos process are particularly efficient tools for solving large sparse non-symmetric systems of linear equations. In contrast to competing methods based on orthogonal or minimal residual, they feature short recurrences (that is, three-term or coupled two-term recurrences) for generating the approximations (or iterates) \mathbf{x}_n and the corresponding residuals $\mathbf{r}_n \equiv \mathbf{b} - \mathbf{A}\mathbf{x}_n$. However, the classical biconjugate gradient (BiCG) method of Lanczos [9] (reformulated by Fletcher [2]) has also a number of shortcomings:

- (i) BiCG may break down (even for well-conditioned problems),
- (ii) BiCG requires matrix-vector products with the transpose of the matrix,
- (iii) BiCG needs two matrix-vector products to gain one dimension in the search space,
- (iv) the convergence often appears to be very erratic,
- (v) roundoff causes loss of biorthogonality, inaccurate recurrence coefficients (and, hence, inaccurate eigenvalue approximations), and, possibly, low ultimate accuracy of the approximate solution of the linear system.

For all these shortcomings, there are at least partial remedies. Breakdowns can be overcome by *look-ahead*; see [7] and references given there. The transpose and the second matrix-vector product can be avoided by “squaring” BiCG, as suggested by Sonneveld with his (bi)conjugate gradient squared (CGS) algorithm [12]. These benefits of CGS persist in Van der Vorst’s BiCGSTAB [13], which additionally smoothes the very erratic convergence behavior of CGS somewhat and has become the model for a whole family of *Lanczos-type product methods (LTPMs)*. The smoothing effect results from an incorporated one-dimensional local residual minimization.

This paper is devoted to a set of algorithms that realize a particular LTPM first proposed 1993 by Zhang[15], where a 2-dimensional minimization is incorporated in each step, and which was therefore called BiCG \times MR2 in [7]. In one version, which independently was also proposed by Cao [1] and Gutknecht[6], the implementation only requires a one-line modification of BiCGSTAB2 [5], which does such a minimization in every other step. But Zhang also proposed a version called GPBiCG that is fully based on coupled two-term recursions and can therefore be expected to have a better roundoff behavior. It was recently shown in [8] that under certain assumptions Krylov solvers based on a pair of three-term recurrences attain typically a lower ultimate accuracy than those based on two-term recurrences. However, Zhang’s algorithm GPBiCG is more complicated and does not fit into the simple patterns compared in [8]. Our aim was to find a version that is easier to analyze and can be shown to have high ultimate accuracy at the same cost as GPBiCG.

2 Lanczos-type product methods based on two pairs of coupled two-term recurrences

Starting point for LTPMs based on two pairs of two-term recurrences are, on the one hand, the coupled recurrences for the Lanczos polynomials $p_n(\zeta)$ (the residual polynomials of BiCG) and the corresponding direction polynomials $\widehat{p}_n(\zeta)$

$$p_{n+1}(\zeta) := p_n(\zeta) - \omega_n \zeta \widehat{p}_n(\zeta), \quad (1a)$$

$$\widehat{p}_{n+1}(\zeta) := p_{n+1}(\zeta) - \psi_n \widehat{p}_n(\zeta), \quad (1b)$$

(to be started with $p_0(\zeta) = 1, \widehat{p}_0(\zeta) = 1$) and analogue recurrences for a second pair of polynomials $t_l(\zeta), \widehat{t}_l(\zeta)$

$$t_{l+1}(\zeta) := t_l(\zeta) - \widetilde{\omega}_l \zeta \widehat{t}_l(\zeta), \quad (2a)$$

$$\widehat{t}_{l+1}(\zeta) := t_{l+1}(\zeta) - \widetilde{\psi}_l \widehat{t}_l(\zeta) \quad (2b)$$

(also with $t_0(\zeta) = 1, \widehat{t}_0(\zeta) = 1$). The idea behind LTPMs is to use $t_n(\mathbf{A})p_n(\mathbf{A})\mathbf{r}_0$ as the n th residual of the method. For these and some other vectors that will be used as intermediate quantities the following notation is introduced:

$$\mathbf{w}_n^l := t_l(\mathbf{A})p_n(\mathbf{A})\mathbf{r}_0, \quad (3a)$$

$$\widehat{\mathbf{w}}_n^l := t_l(\mathbf{A})\widehat{p}_n(\mathbf{A})\mathbf{r}_0, \quad (3b)$$

$$\mathbf{u}_n^l := \widehat{t}_l(\mathbf{A})p_n(\mathbf{A})\mathbf{r}_0, \quad (3c)$$

$$\widehat{\mathbf{u}}_n^l := \widehat{t}_l(\mathbf{A})\widehat{p}_n(\mathbf{A})\mathbf{r}_0. \quad (3d)$$

Although these vectors are here defined for all nonnegative indices l and n , only some where $n - l$ is small will actually be needed and computed. In particular, of course, the residuals \mathbf{w}_n^n of the method. The challenge is to find an efficient and stable way to get from \mathbf{w}_n^n to the next residual \mathbf{w}_{n+1}^{n+1} . At the same time, the Lanczos recurrence coefficients ω_n, ψ_n and the coefficients $\widetilde{\omega}_n, \widetilde{\psi}_n$ have to be computed. For the moment, we postpone the question of how to compute the corresponding iterates \mathbf{x}_n^n and \mathbf{x}_{n+1}^{n+1} .

By multiplying equations (1) with t_l and \widehat{t}_l as well as multiplying (2) with

p_n and \widehat{p}_n , we obtain in the notation (3)

$$\mathbf{w}_{n+1}^l = \mathbf{w}_n^l - \mathbf{A}\widehat{\mathbf{w}}_n^l\omega_n, \quad (4a)$$

$$\mathbf{u}_{n+1}^l = \mathbf{u}_n^l - \mathbf{A}\widehat{\mathbf{u}}_n^l\omega_n, \quad (4b)$$

$$\widehat{\mathbf{w}}_{n+1}^l = \mathbf{w}_{n+1}^l - \widehat{\mathbf{w}}_n^l\psi_n, \quad (4c)$$

$$\widehat{\mathbf{u}}_{n+1}^l = \mathbf{u}_{n+1}^l - \widehat{\mathbf{u}}_n^l\psi_n, \quad (4d)$$

$$\mathbf{w}_n^{l+1} = \mathbf{w}_n^l - \mathbf{A}\mathbf{u}_n^l\widetilde{\omega}_l, \quad (4e)$$

$$\widehat{\mathbf{w}}_n^{l+1} = \widehat{\mathbf{w}}_n^l - \mathbf{A}\widehat{\mathbf{u}}_n^l\widetilde{\omega}_l, \quad (4f)$$

$$\mathbf{u}_n^{l+1} = \mathbf{w}_n^{l+1} - \mathbf{u}_n^l\widetilde{\psi}_l, \quad (4g)$$

$$\widehat{\mathbf{u}}_n^{l+1} = \widehat{\mathbf{w}}_n^{l+1} - \widehat{\mathbf{u}}_n^l\widetilde{\psi}_l. \quad (4h)$$

These eight equations show the relations between the vectors \mathbf{w}_n^l , $\widehat{\mathbf{w}}_n^l$, \mathbf{u}_n^l and $\widehat{\mathbf{u}}_n^l$. For a visualization of these relations we arrange the vectors in a table. Vectors with the same indices are grouped in a block. We let the l -axis point to the right and the n -axis point downwards.

	\dots	l	$l+1$	\dots		
\vdots	\ddots	\ddots				
n	\ddots	\mathbf{w}_n^l	\mathbf{u}_n^l	\mathbf{w}_n^{l+1}	\mathbf{u}_n^{l+1}	ψ_{n-1}
$n+1$		$\widehat{\mathbf{w}}_n^l$	$\widehat{\mathbf{u}}_n^l$	$\widehat{\mathbf{w}}_n^{l+1}$	$\widehat{\mathbf{u}}_n^{l+1}$	ω_n
$n+1$		\mathbf{w}_{n+1}^l	\mathbf{u}_{n+1}^l	\mathbf{w}_{n+1}^{l+1}	\mathbf{u}_{n+1}^{l+1}	\ddots
\vdots		$\widehat{\mathbf{w}}_{n+1}^l$	$\widehat{\mathbf{u}}_{n+1}^l$	$\widehat{\mathbf{w}}_{n+1}^{l+1}$	$\widehat{\mathbf{u}}_{n+1}^{l+1}$	\ddots
				\ddots	\ddots	
		$\widetilde{\psi}_{l-1}$	$\widetilde{\omega}_l$			

Figure 1: The table of an LTPM based on two coupled two-term recurrences

The result is shown in Figure 1. As mentioned above, \mathbf{w}_n^n will be the n th residual and therefore the vectors in the upper left corner of the diagonal blocks are the vectors we really aim at. Comparing equations (4) with Figure 1, we see that three consecutive vectors in a row or a column are related. Now, suitable relations can easily be found to compute the vectors of a diagonal block, provided the vectors from the previous diagonal block are known. One possibility is the following:

$$\widehat{\mathbf{w}}_n^{n+1} := \widehat{\mathbf{w}}_n^n - \mathbf{A}\widehat{\mathbf{u}}_n^n \widetilde{\omega}_n, \quad (5a)$$

$$\mathbf{u}_{n+1}^n := \mathbf{u}_n^n - \mathbf{A}\widehat{\mathbf{u}}_n^n \omega_n, \quad (5b)$$

$$\mathbf{w}_{n+1}^{n+1} := \mathbf{w}_n^n - \mathbf{A}(\widehat{\mathbf{w}}_n^n \omega_n + \mathbf{u}_{n+1}^n \widetilde{\omega}_n), \quad (5c)$$

$$\mathbf{u}_{n+1}^{n+1} := \mathbf{w}_{n+1}^{n+1} - \mathbf{u}_{n+1}^n \widetilde{\psi}_n, \quad (5d)$$

$$\widehat{\mathbf{u}}_{n+1}^n := \mathbf{u}_{n+1}^n - \widehat{\mathbf{u}}_n^n \psi_n, \quad (5e)$$

$$\widehat{\mathbf{w}}_{n+1}^{n+1} := \mathbf{w}_{n+1}^{n+1} - \widehat{\mathbf{w}}_n^{n+1} \psi_n, \quad (5f)$$

$$\widehat{\mathbf{u}}_{n+1}^{n+1} := \widehat{\mathbf{w}}_{n+1}^{n+1} - \widehat{\mathbf{u}}_{n+1}^n \widetilde{\psi}_n, \quad (5g)$$

where we have rearranged the relations (4) suitably.

Determination of ω_n and ψ_n in LTPMs

Up to now, we saw neither how to compute the coefficients of the BiCG polynomial $p_n(\zeta)$ nor the coefficients of the arbitrary polynomial $t_n(\zeta)$.

The BiCG residual $\mathbf{r}_n = p_n(\mathbf{A})\mathbf{r}_0$ fulfills $\mathbf{r}_n \perp \widetilde{\mathcal{K}}_n$, where

$$\widetilde{\mathcal{K}}_n \equiv \widetilde{\mathcal{K}}_n(\mathbf{A}^*, \widetilde{\mathbf{y}}_0) := \text{span}(\widetilde{\mathbf{y}}_0, \mathbf{A}^* \widetilde{\mathbf{y}}_0, \dots, (\mathbf{A}^*)^{n-1} \widetilde{\mathbf{y}}_0), \quad (6)$$

and $\widetilde{\mathbf{y}}_0$ is an arbitrary vector such that $\langle \mathbf{r}_0, \widetilde{\mathbf{y}}_0 \rangle \neq 0$. Especially, for $l < n$, $\widetilde{t}_l(\mathbf{A}^*)\widetilde{\mathbf{y}}_0$ is an element of $\widetilde{\mathcal{K}}_n$ and therefore orthogonal to \mathbf{r}_n :

$$0 = \langle \widetilde{t}_l(\mathbf{A}^*)\widetilde{\mathbf{y}}_0, \mathbf{r}_n \rangle = \langle \widetilde{\mathbf{y}}_0, t_l(\mathbf{A})p_n(\mathbf{A})\mathbf{r}_0 \rangle = \langle \widetilde{\mathbf{y}}_0, \mathbf{w}_n^l \rangle, \quad l < n. \quad (7a)$$

For the direction vectors $\mathbf{v}_n = \widehat{p}_n(\mathbf{A})\mathbf{r}_0$ of BiCG the orthogonality $\mathbf{A}\mathbf{v}_n \perp \widetilde{\mathcal{K}}_n$ holds, which implies that

$$0 = \langle \widetilde{\mathbf{y}}_0, \mathbf{A}\widehat{\mathbf{w}}_n^l \rangle, \quad l < n. \quad (7b)$$

Replacing $t_l(\zeta)$ by $\widehat{t}_l(\zeta)$ in these derivations gives two additional orthogonality conditions:

$$\langle \widetilde{\mathbf{y}}_0, \mathbf{u}_n^l \rangle = 0, \quad \langle \widetilde{\mathbf{y}}_0, \mathbf{A}\widehat{\mathbf{u}}_n^l \rangle = 0, \quad l < n. \quad (7c)$$

Taking the orthogonality conditions (7) into account in the recursions (4) for $l = n$ and defining

$$\widetilde{\delta}_n := \langle \widetilde{\mathbf{y}}_0, \mathbf{w}_n^n \rangle, \quad \widetilde{\delta}_n^l := \langle \widetilde{\mathbf{y}}_0, \mathbf{A}\widehat{\mathbf{w}}_n^n \rangle \quad (8a)$$

leads to

$$\omega_n := \frac{\tilde{\delta}_n}{\tilde{\delta}'_n}, \quad \psi_n := -\frac{\tilde{\delta}_{n+1}}{\tilde{\delta}'_n \tilde{\omega}_n}. \quad (8b)$$

For the last equation we used

$$\langle \tilde{\mathbf{y}}_0, \mathbf{A}\mathbf{w}_{n+1}^n \rangle = -\frac{1}{\tilde{\omega}_n} \langle \tilde{\mathbf{y}}_0, \mathbf{w}_{n+1}^{n+1} \rangle, \quad (9)$$

which can be derived from the conditions (7) and equations (4). As we see from (8), we can obtain the Lanczos coefficients ω_n and ψ_n by computing just two inner products.

Except for the way of computing $\hat{\mathbf{u}}_{n+1}^{n+1}$ the assignments (5) and (8) correspond to those of the general CGS (GCGS) algorithm of Fokkema, Sleijpen, and Van der Vorst [3]. Several particular algorithms can be deduced from them. If we let $t_n(\zeta) = p_n(\zeta)$, Sonnevelds CGS is retrieved. The choice $t_n(\zeta) = (1 - \mu\zeta)p_{n-1}(\zeta)$ yields SHIFTED CGS of [3], where simply $\tilde{\omega}_n := \omega_{n-1}$ and $\tilde{\psi}_n := \psi_{n-1}$. However, if the aim is to capitalize on the free parameters $\tilde{\omega}_n$ and $\tilde{\psi}_n$ for a local 2-dimensional residual norm minimization as in BICGSTAB2 and GPBICG, the recursions (5) need to be modified.

Determination of $\tilde{\omega}_n$ and $\tilde{\psi}_{n-1}$ in BICG \times MR2

Given \hat{t}_{n-1} and t_n , we need according to the coupled recurrences (1) both $\tilde{\psi}_{n-1}$ and $\tilde{\omega}_n$ in order to compute \hat{t}_n and t_{n+1} . Recall that both are implicitly needed to compute the new residual \mathbf{w}_{n+1}^{n+1} and that we want to choose the two coefficients such that the norm of this new residual is as small as possible. How to attain this goal is not so straightforward here. First, we need to express \mathbf{w}_{n+1}^{n+1} as a function of the two coefficients, and then the challenge is to find alternative recursions that provide \mathbf{w}_{n+1}^{n+1} and formulas for computing the two coefficients $\tilde{\psi}_{n-1}$ and $\tilde{\omega}_n$ so that still only two matrix-vector products are required per step. Zhang[15] succeeded to solve this problem. Here, we present a slightly different solution, one among several that were explored in [11].

First, a suitable expression for \mathbf{w}_{n+1}^{n+1} is

$$\mathbf{w}_{n+1}^{n+1} = \mathbf{w}_{n+1}^n - \mathbf{A}\mathbf{w}_{n+1}^n \tilde{\omega}_n + \mathbf{A}\mathbf{u}_{n+1}^{n-1} \tilde{\psi}_{n-1} \tilde{\omega}_n, \quad (10)$$

which leads to the minimization problem

$$\|\mathbf{w}_{n+1}^{n+1}\| = \min_{\tilde{\omega}_n, \tilde{\psi}_{n-1}} \|\mathbf{w}_{n+1}^n - \mathbf{A}\mathbf{w}_{n+1}^n \tilde{\omega}_n + \mathbf{A}\mathbf{u}_{n+1}^{n-1} \tilde{\psi}_{n-1} \tilde{\omega}_n\| \quad (11)$$

in order to minimize the norm of the residual \mathbf{w}_{n+1}^{n+1} with respect to $\tilde{\omega}_n$ and $\tilde{\psi}_{n-1}$. This minimization problem is a standard least square problem. The solution can be found by solving the 2×2 system

$$\begin{pmatrix} \frac{\|\mathbf{A}\mathbf{w}_{n+1}^n\|_2^2}{\langle \mathbf{A}\mathbf{u}_{n+1}^{n-1}, \mathbf{A}\mathbf{w}_{n+1}^n \rangle} & \langle \mathbf{A}\mathbf{u}_{n+1}^{n-1}, \mathbf{A}\mathbf{w}_{n+1}^n \rangle \\ \langle \mathbf{A}\mathbf{u}_{n+1}^{n-1}, \mathbf{A}\mathbf{w}_{n+1}^n \rangle & \|\mathbf{A}\mathbf{u}_{n+1}^{n-1}\|_2^2 \end{pmatrix} \begin{pmatrix} \tilde{\omega}_n \\ \chi \end{pmatrix} = \begin{pmatrix} \langle \mathbf{w}_{n+1}^n, \mathbf{A}\mathbf{w}_{n+1}^n \rangle \\ \langle \mathbf{w}_{n+1}^n, \mathbf{A}\mathbf{u}_{n+1}^{n-1} \rangle \end{pmatrix} \quad (12)$$

and by solving $\chi = -\tilde{\psi}_{n-1}\tilde{\omega}_n$ for $\tilde{\psi}_{n-1}$ afterwards. It requires to compute five inner products. For $n = 0$ we let $\tilde{\psi}_{-1} := 0$ and determine $\tilde{\omega}_0$ by a 1-dimensional minimization. In the following, the determination of the coefficients $\tilde{\omega}_n$ and $\tilde{\psi}_{n-1}$ by solving (11) is indicated by the function

$$f : \mathbf{w}_{n+1}^n, \mathbf{A}\mathbf{w}_{n+1}^n, \mathbf{A}\mathbf{u}_{n+1}^{n-1} \mapsto [\tilde{\omega}_n, \tilde{\psi}_{n-1}] \quad (13)$$

The solution of (12) requires the two matrix-vector products $\mathbf{A}\mathbf{w}_{n+1}^n$ and $\mathbf{A}\mathbf{u}_{n+1}^{n-1}$, which do not appear in (5) and which are not easily expressed by other known matrix-vector products. Nevertheless it is possible to find recursions so that a total of two matrix-vector products per iteration are enough. The following Algorithm 2.1 achieves this.

Algorithm 2.1 *For computing $\mathbf{A}\mathbf{x} = \mathbf{b}$ choose an initial approximation \mathbf{x}_0 and let $\hat{\mathbf{w}}_0^0 := \mathbf{w}_0^0 := \mathbf{b} - \mathbf{A}\mathbf{x}_0$. Set $\mathbf{u}_1^{-1} := \mathbf{A}\mathbf{u}_1^{-1} := \mathbf{A}\hat{\mathbf{u}}_0^{-1} := 0$. Choose $\tilde{\mathbf{y}}_0$ such*

that $\tilde{\delta}_0 := \langle \tilde{\mathbf{y}}_0, \widehat{\mathbf{w}}_0^0 \rangle \neq 0$ and $\langle \tilde{\mathbf{y}}_0, \mathbf{A}\widehat{\mathbf{w}}_0^0 \rangle \neq 0$. Then, compute for $n = 0, 1, \dots$

$$\begin{aligned}
\tilde{\delta}'_n &:= \langle \tilde{\mathbf{y}}_0, \mathbf{A}\widehat{\mathbf{w}}_n^n \rangle, \\
\omega_n &:= \tilde{\delta}_n / \tilde{\delta}'_n, \\
\mathbf{u}_{n+1}^{n-1} &:= \mathbf{u}_n^{n-1} - \mathbf{A}\widehat{\mathbf{u}}_n^{n-1}\omega_n \quad \text{if } n \geq 1, \\
\mathbf{w}_{n+1}^{n-1} &:= \mathbf{w}_n^{n-1} - \mathbf{A}\widehat{\mathbf{w}}_n^{n-1}\omega_n \quad \text{if } n \geq 1, \\
\mathbf{w}_{n+1}^n &:= \mathbf{w}_n^n - \mathbf{A}\widehat{\mathbf{w}}_n^n\omega_n, \\
\mathbf{A}\mathbf{u}_{n+1}^{n-1} &:= \frac{1}{\tilde{\omega}_{n-1}} (\mathbf{w}_{n+1}^{n-1} - \mathbf{w}_{n+1}^n) \quad \text{if } n \geq 1, \\
[\tilde{\omega}_n, \tilde{\psi}_{n-1}] &:= f(\mathbf{w}_{n+1}^n, \mathbf{A}\mathbf{w}_{n+1}^n, \mathbf{A}\mathbf{u}_{n+1}^{n-1}), \\
\mathbf{u}_{n+1}^n &:= \mathbf{w}_{n+1}^n - \mathbf{u}_{n+1}^{n-1}\tilde{\psi}_{n-1}, \\
\mathbf{A}\mathbf{u}_{n+1}^n &:= \mathbf{A}\mathbf{w}_{n+1}^n - \mathbf{A}\mathbf{u}_{n+1}^{n-1}\tilde{\psi}_{n-1}, \\
\mathbf{w}_{n+1}^{n+1} &:= \mathbf{w}_{n+1}^n - \mathbf{A}\mathbf{u}_{n+1}^n\tilde{\omega}_n, \\
\tilde{\delta}_{n+1} &:= \langle \tilde{\mathbf{y}}_0, \mathbf{w}_{n+1}^{n+1} \rangle, \\
\psi_n &:= -\tilde{\delta}_{n+1} / (\tilde{\delta}'_n\tilde{\omega}_n), \\
\widehat{\mathbf{w}}_{n+1}^n &:= \mathbf{w}_{n+1}^n - \widehat{\mathbf{w}}_n^n\psi_n, \\
\mathbf{A}\widehat{\mathbf{w}}_{n+1}^n &:= \mathbf{A}\mathbf{w}_{n+1}^n - \mathbf{A}\widehat{\mathbf{w}}_n^n\psi_n, \\
\mathbf{A}\widehat{\mathbf{u}}_n^n &:= \mathbf{A}\widehat{\mathbf{w}}_n^n - \mathbf{A}\widehat{\mathbf{u}}_n^{n-1}\tilde{\psi}_{n-1}, \\
\mathbf{A}\widehat{\mathbf{u}}_{n+1}^n &:= \mathbf{A}\mathbf{u}_{n+1}^n - \mathbf{A}\widehat{\mathbf{u}}_n^n\psi_n, \\
\widehat{\mathbf{w}}_{n+1}^{n+1} &:= \widehat{\mathbf{w}}_{n+1}^n - \mathbf{A}\widehat{\mathbf{u}}_{n+1}^n\tilde{\omega}_n.
\end{aligned}$$

Not yet given are recursions for the approximate solutions of the given system $\mathbf{A}\mathbf{x} = \mathbf{b}$. We actually obtain two per iteration: \mathbf{x}_n^{n-1} and \mathbf{x}_n^n are implicitly defined by

$$\mathbf{w}_n^l \equiv: \mathbf{b} - \mathbf{A}\mathbf{x}_n^l \quad (l = n-1, n). \quad (14)$$

From (4a) and (4e) we see by subtracting \mathbf{b} , multiplying by $-\mathbf{A}^{-1}$, and inserting (14) that

$$\mathbf{x}_{n+1}^n := \mathbf{x}_n^n + \widehat{\mathbf{w}}_n^n\omega_n, \quad \mathbf{x}_{n+1}^{n+1} := \mathbf{x}_{n+1}^n + \mathbf{u}_{n+1}^n\tilde{\omega}_n. \quad (15)$$

Together with the recursions in Algorithm 2.1 this defines a first version of the method BiCG \times MR2_2 \times 2. It is similar to, but different from Zhang's GPBiCG.

Our error analysis suggested to modify it further. To be precise, we modified the recursions for $\mathbf{A}\mathbf{u}_{n+1}^{n-1}$ and \mathbf{u}_{n+1}^{n-1} , for reasons that will become clear in

Section 4. We replace the corresponding relations in Algorithm 2.1 by

$$\mathbf{A}\mathbf{u}_{n+1}^{n-1} := \mathbf{A}\mathbf{u}_n^{n-1} + \frac{\omega_n}{\tilde{\omega}_{n-1}}(\mathbf{A}\hat{\mathbf{w}}_n^n - \mathbf{A}\hat{\mathbf{w}}_n^{n-1}), \quad (16a)$$

$$\mathbf{u}_{n+1}^{n-1} := \mathbf{u}_n^{n-1} + \frac{\omega_n}{\tilde{\omega}_{n-1}}(\hat{\mathbf{w}}_n^n - \hat{\mathbf{w}}_n^{n-1}). \quad (16b)$$

Due to this replacement, other equations can be rearranged or become redundant. Further, we combine both equations in (15) to get a new recursion for the iterates $\mathbf{x}_n \equiv \mathbf{x}_n^n$:

$$\mathbf{x}_{n+1} := \mathbf{x}_n + \hat{\mathbf{w}}_n^n \omega_n + \mathbf{u}_{n+1}^n \tilde{\omega}_n. \quad (17)$$

Altogether we obtain the following Algorithm 2.2.

Algorithm 2.2 (BICG×MR2_2×2) *For computing $\mathbf{A}\mathbf{x} = \mathbf{b}$ choose an initial approximation \mathbf{x}_0 and let $\hat{\mathbf{w}}_0^0 := \mathbf{w}_0^0 := \mathbf{b} - \mathbf{A}\mathbf{x}_0$. Set $\mathbf{u}_1^{-1} := \mathbf{A}\mathbf{u}_1^{-1} := \mathbf{A}\hat{\mathbf{u}}_0^{-1} := 0$. Choose $\tilde{\mathbf{y}}_0$ such that $\tilde{\delta}_0 := \langle \tilde{\mathbf{y}}_0, \hat{\mathbf{w}}_0^0 \rangle \neq 0$ and $\langle \tilde{\mathbf{y}}_0, \mathbf{A}\hat{\mathbf{w}}_0^0 \rangle \neq 0$. Then, compute for $n = 0, 1, \dots$*

$$\begin{aligned} \tilde{\delta}_n' &:= \langle \tilde{\mathbf{y}}_0, \mathbf{A}\hat{\mathbf{w}}_n^n \rangle, \\ \omega_n &:= \tilde{\delta}_n / \tilde{\delta}_n', \\ \mathbf{w}_{n+1}^n &:= \mathbf{w}_n^n - \mathbf{A}\hat{\mathbf{w}}_n^n \omega_n, \\ \mathbf{u}_{n+1}^{n-1} &:= \mathbf{u}_n^{n-1} + \frac{\omega_n}{\tilde{\omega}_{n-1}}(\hat{\mathbf{w}}_n^n - \hat{\mathbf{w}}_n^{n-1}) \quad \text{if } n \geq 1, \\ \mathbf{A}\mathbf{u}_{n+1}^{n-1} &:= \mathbf{A}\mathbf{u}_n^{n-1} + \frac{\omega_n}{\tilde{\omega}_{n-1}}(\mathbf{A}\hat{\mathbf{w}}_n^n - \mathbf{A}\hat{\mathbf{w}}_n^{n-1}) \quad \text{if } n \geq 1, \\ [\tilde{\omega}_n, \tilde{\psi}_{n-1}] &:= f(\mathbf{w}_{n+1}^n, \mathbf{A}\mathbf{w}_{n+1}^n, \mathbf{A}\mathbf{u}_{n+1}^{n-1}), \\ \mathbf{u}_{n+1}^n &:= \mathbf{w}_{n+1}^n - \mathbf{u}_{n+1}^{n-1} \tilde{\psi}_{n-1}, \\ \mathbf{A}\mathbf{u}_{n+1}^n &:= \mathbf{A}\mathbf{w}_{n+1}^n - \mathbf{A}\mathbf{u}_{n+1}^{n-1} \tilde{\psi}_{n-1}, \\ \mathbf{x}_{n+1} &:= \mathbf{x}_n + \hat{\mathbf{w}}_n^n \omega_n + \mathbf{u}_{n+1}^n \tilde{\omega}_n, \\ \mathbf{w}_{n+1}^{n+1} &:= \mathbf{w}_{n+1}^n - \mathbf{A}\mathbf{u}_{n+1}^n \tilde{\omega}_n, \\ \tilde{\delta}_{n+1} &:= \langle \tilde{\mathbf{y}}_0, \mathbf{w}_{n+1}^{n+1} \rangle, \\ \psi_n &:= -\tilde{\delta}_{n+1} / (\tilde{\delta}_n' \tilde{\omega}_n), \\ \hat{\mathbf{w}}_{n+1}^n &:= \mathbf{w}_{n+1}^n - \hat{\mathbf{w}}_n^n \psi_n, \\ \mathbf{A}\hat{\mathbf{w}}_{n+1}^n &:= \mathbf{A}\mathbf{w}_{n+1}^n - \mathbf{A}\hat{\mathbf{w}}_n^n \psi_n, \\ \mathbf{A}\hat{\mathbf{u}}_{n+1}^n &:= \mathbf{A}\mathbf{u}_{n+1}^n - (\mathbf{A}\hat{\mathbf{w}}_n^n - \mathbf{A}\hat{\mathbf{u}}_n^{n-1} \tilde{\psi}_{n-1}) \psi_n, \\ \hat{\mathbf{w}}_{n+1}^{n+1} &:= \hat{\mathbf{w}}_{n+1}^n - \mathbf{A}\hat{\mathbf{u}}_{n+1}^n \tilde{\omega}_n. \end{aligned}$$

method	MV(S)	AXPY	DOT	memory
BiCG	2	6.5	2	7
CGS	1	3.25	1	7
BiCGSTAB	1	3	2	7
BiCGSTAB2	1	5.5	2.75	10
BiCGSTAB(2)	1	3.75	2.25	9
GPBiCG	1	7.5	3.5	11
Algorithm 2.1	1	7	3.5	11
BiCG \times MR2_2 \times 2	1	7	3.5	12

Table 1: Average costs per Krylov space dimension

3 BiCG \times MR2_2 \times 2 in comparison with GPBiCG

Two questions arise when comparing our algorithm BiCG \times MR2_2 \times 2 with Zhang’s GPBiCG: are they mathematically equivalent and, if equivalent, what are the differences between them?

The answer to the first question was given in [11]:

Theorem 3.1 *The algorithms BiCG \times MR2_2 \times 2 and GPBiCG generate in exact arithmetic with identical starting values \mathbf{x}_0 and $\tilde{\mathbf{y}}_0$ the same iterates \mathbf{x}_n , $n = 1, \dots$*

The idea of the proof is to show that the residuals are the same and thus also the iterates. In both algorithms, the residuals are defined by a product of two polynomials. So it is sufficient to prove the identity of the underlying polynomials, which can be achieved by induction.

One small difference between the two algorithms is in the requirements in operations and memory usage. Table 1 shows the average costs per Krylov space dimension for different methods. Our Algorithm 2.1 uses the same amount of vectors as GPBiCG, whereas BiCG \times MR2_2 \times 2 requires one additional vector. The number of operations per Krylov space dimension is slightly lower in both our algorithms.

Although the algorithms BiCG \times MR2_2 \times 2 and GPBiCG realize the same method in exact arithmetic, they behave differently in finite arithmetic due to different recurrences. An example is shown in Figure 3 with the matrix “Sherman5” from the Matrix Market [<http://math.nist.gov/MatrixMarket/>]. Our algorithm attains a slightly higher ultimate accuracy. However, numerical experiments show, that the behavior is different for other starting values. Thus, we made for each matrix ten different experiments and show the averages in Table 3. We report the number of iterations n_{12} to reduce the residual norm by a factor of 10^{12} and the ultimate (relative) accuracy where the residual norm stagnates. All matrices can be retrieved from the Matrix Market. As can be seen, there are not any significant differences between the algorithms. The dif-

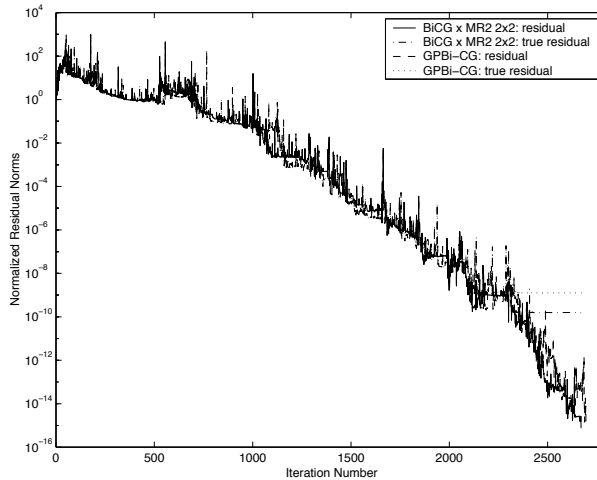


Figure 2: Sherman5

ferences in n_{12} are less than 5%. The ultimate accuracy of $\text{BiCG} \times \text{MR2_2} \times 2$ is mostly slightly higher than the one of GPBiCG .

4 Error analysis of $\text{BiCG} \times \text{MR2_2} \times 2$

In exact arithmetic the residuals \mathbf{w}_n^n and the iterates \mathbf{x}_n satisfy the equation

$$\mathbf{w}_n^n = \mathbf{b} - \mathbf{A}\mathbf{x}_n. \quad (18)$$

However, in finite arithmetic, this equation does no longer hold, in particular if we compute \mathbf{w}_n^n by recursions, as we do here. Therefore we call \mathbf{w}_n^n the recursive residual and the right hand side of equation (18) the true residual (actually we should say “true residual of the recursively computed \mathbf{x}_n ”). We define the gap \mathbf{e}_n between these residuals as

$$\mathbf{e}_n := \mathbf{b} - \mathbf{A}\mathbf{x}_n - \mathbf{w}_n^n. \quad (19)$$

All vectors appearing on the right hand side in (19) denote the values from Algorithm 2.2 computed in floating-point arithmetic.

Recently it has been shown that for three-term recurrences [8], the gap

matrix	BiCG×MR2_2×2		GPBiCG	
	ult.acc.	n_{12}	ult.acc.	n_{12}
fs6802	1.7e-14	1075	1.2e-14	1056
nos3	3.3e-15	223	3.3e-15	222
nos6	7.9e-13	2565	1.3e-12	2650
1138bus	1.1e-12	2766	1.3e-12	2809
saylr3	4.1e-15	450	4.5e-15	448
saylr4	1.0e-12	2273	6.3e-13	2254
gre115	1.0e-14	100	4.9e-15	97
gre185	5.0e-11	675	7.4e-11	671
e05r0000	5.3e-11	508	1.6e-10	525
sherman1	6.2e-13	494	6.2e-13	491
sherman3	3.9e-09	6524	3.6e-09	6546
sherman4	6.4e-13	122	6.5e-13	122
sherman5	3.3e-10	2589	7.9e-10	2648

Table 2: Comparison of BiCG×MR2_2×2 und GPBiCG for various matrices from the Matrix Market

between the recursive and the true residual has the form:

$$\begin{aligned}
\mathbf{e}_{n+1} = \mathbf{e}_0 - \sum_{j=0}^n \mathbf{l}_j & \\
& - \mathbf{l}_0 \left(\frac{\beta_0}{\gamma_1} + \dots + \frac{\beta_0 \cdots \beta_{n-1}}{\gamma_1 \cdots \gamma_n} \right) \\
& - \mathbf{l}_1 \left(\frac{\beta_1}{\gamma_2} + \dots + \frac{\beta_1 \cdots \beta_{n-1}}{\gamma_2 \cdots \gamma_n} \right) \\
& \vdots \\
& - \mathbf{l}_{n-1} \frac{\beta_{n-1}}{\gamma_n}.
\end{aligned} \tag{20}$$

The vectors \mathbf{l}_n are the local errors due to the roundoff in step n . In contrast, for 2-term recurrences the gap is just a sum of local errors \mathbf{l}_j^G [4]:

$$\mathbf{e}_{n+1}^G = \mathbf{e}_0 - \sum_{j=0}^n \mathbf{l}_j^G. \tag{21}$$

Since the local errors \mathbf{l}_j and \mathbf{l}_j^G are of comparable size, the level of accuracy for 2-term recursions is usually better than the one of 3-term recursions. The difference may be very large if some of the quotients in (20) are large, which

may even happen if the conjugate gradient method is applied to a symmetric positive definite matrix. We refer the reader to [8] for further information.

In the following, we will derive a formula for the gap \mathbf{e}_n resulting from Algorithm 2.2. Since the equations in this algorithm are not exactly fulfilled in finite arithmetic, we add in each equation an error term \mathbf{f}_n^x , $x \in \{a, \dots, p\}$, which is either a scalar or a vector depending on the equation. As an example the third equation gives:

$$\mathbf{w}_{n+1}^n = \mathbf{w}_n^n - \underline{\mathbf{A}\widehat{\mathbf{w}}_n^n} \omega_n + \mathbf{f}_n^c. \quad (22)$$

The vector $\underline{\mathbf{A}\widehat{\mathbf{w}}_n^n}$ denotes the matrix-vector product computed in finite arithmetic. In contrary $\mathbf{A}\widehat{\mathbf{w}}_n^n$ is the exact matrix-vector product of \mathbf{A} with $\widehat{\mathbf{w}}_n^n$ from Algorithm 2.2. Thus, we have to replace each matrix-vector product in Algorithm 2.2 by its underlined equivalent. Additionally, we introduce the vectors

$$\widetilde{\mathbf{f}}_n^1 := \underline{\mathbf{A}\widehat{\mathbf{w}}_n^n} - \mathbf{A}\widehat{\mathbf{w}}_n^n, \quad (23)$$

$$\widetilde{\mathbf{f}}_n^2 := \underline{\mathbf{A}\mathbf{w}_{n+1}^n} - \mathbf{A}\mathbf{w}_{n+1}^n. \quad (24)$$

They express the errors resulting from the computation of the matrix-vector products $\underline{\mathbf{A}\widehat{\mathbf{w}}_n^n}$ and $\underline{\mathbf{A}\mathbf{w}_{n+1}^n}$ in floating point arithmetic. Moreover, we define the vectors

$$\bar{\mathbf{e}}_n := \underline{\mathbf{A}\mathbf{u}_{n+1}^n} - \mathbf{A}\mathbf{u}_{n+1}^n, \quad (25)$$

$$\tilde{\mathbf{e}}_n := \underline{\mathbf{A}\mathbf{u}_{n+1}^{n-1}} - \mathbf{A}\mathbf{u}_{n+1}^{n-1}. \quad (26)$$

to simplify the notation.

Starting point for the following derivation is the definition (19), where we substitute equations for \mathbf{x}_{n+1} , \mathbf{w}_{n+1}^{n+1} and \mathbf{w}_{n+1}^n from Algorithm 2.2:

$$\begin{aligned} \mathbf{e}_{n+1} &= \mathbf{b} - \mathbf{A}\mathbf{x}_{n+1} - \mathbf{w}_{n+1}^{n+1} \\ &= \mathbf{e}_n + \bar{\mathbf{e}}_n \tilde{\omega}_n + \widetilde{\mathbf{f}}_n^1 \omega_n - \mathbf{A}\mathbf{f}_n^i - \mathbf{f}_n^j - \mathbf{f}_n^c. \end{aligned} \quad (27)$$

In the same way we get for $\bar{\mathbf{e}}_n$:

$$\bar{\mathbf{e}}_n = -\tilde{\mathbf{e}}_n \tilde{\psi}_{n-1} + \widetilde{\mathbf{f}}_n^2 + \mathbf{f}_n^h - \mathbf{A}\mathbf{f}_n^g. \quad (28)$$

and for $\tilde{\mathbf{e}}_n$:

$$\tilde{\mathbf{e}}_n = \bar{\mathbf{e}}_{n-1} - \frac{\omega_n}{\tilde{\omega}_{n-1}} (\widetilde{\mathbf{f}}_n^1 + \widetilde{\mathbf{f}}_{n-1}^2 - \widetilde{\mathbf{f}}_{n-1}^1 \psi_{n-1} + \mathbf{f}_{n-1}^n - \mathbf{A}\mathbf{f}_{n-1}^m) + \mathbf{f}_n^e - \mathbf{A}\mathbf{f}_n^d. \quad (29)$$

Without the modified equations for \mathbf{u}_{n+1}^{n-1} and $\underline{\mathbf{A}\mathbf{u}_{n+1}^{n-1}}$ in Algorithm 2.2, the derivation for (29) would not be possible.

Combining equations (28) and (29) leads to a recursion for $\bar{\mathbf{e}}_n$:

$$\begin{aligned} \bar{\mathbf{e}}_n &= -\bar{\mathbf{e}}_{n-1} \tilde{\psi}_{n-1} + \bar{\mathbf{I}}_{n-1} \\ &= \left(\prod_{k=0}^{n-1} \tilde{\psi}_k \right) \bar{\mathbf{e}}_0 + \sum_{i=0}^{n-2} \left(\prod_{k=i+1}^{n-1} \tilde{\psi}_k \right) \bar{\mathbf{I}}_i + \bar{\mathbf{I}}_{n-1}, \end{aligned} \quad (30)$$

where

$$\begin{aligned} \bar{\mathbf{l}}_{n-1} &= \tilde{\mathbf{f}}_n^2 + \mathbf{f}_n^h - \mathbf{A}\mathbf{f}_n^g \\ &+ \tilde{\psi}_{n-1} \left(\frac{\omega_n}{\tilde{\omega}_{n-1}} (\tilde{\mathbf{f}}_n^1 + \tilde{\mathbf{f}}_{n-1}^2 - \tilde{\mathbf{f}}_{n-1}^1 \psi_{n-1} + \mathbf{f}_{n-1}^n - \mathbf{A}\mathbf{f}_{n-1}^m) + \mathbf{f}_n^e - \mathbf{A}\mathbf{f}_n^d \right). \end{aligned} \quad (31)$$

In summary we have the following formula for the gap \mathbf{e}_n :

$$\begin{aligned} \mathbf{e}_{n+1} &= \mathbf{e}_n + \bar{\mathbf{e}}_n \tilde{\omega}_n + \mathbf{l}_n \\ &= \mathbf{e}_0 + \sum_{i=0}^n (\bar{\mathbf{e}}_i \tilde{\omega}_i + \mathbf{l}_i), \end{aligned} \quad (32)$$

with the local error

$$\mathbf{l}_n = \tilde{\mathbf{f}}_n^1 \omega_n - \mathbf{A}\mathbf{f}_n^i - \mathbf{f}_n^j - \mathbf{f}_n^c. \quad (33)$$

As expected, (32) looks like formula (21) for 2-term recursions. Unfortunately, $\bar{\mathbf{e}}_n$ is part of \mathbf{e}_n , and its recursion is similar to the error of a 3-term recursion.

Next, we investigate the influence of $\bar{\mathbf{e}}_n$ on the error \mathbf{e}_n . First, we modify Algorithm 2.2, by replacing the indirect computation of $\mathbf{A}\mathbf{u}_{n+1}^{n-1}$ by the corresponding direct matrix-vector product. As a consequence, the error \mathbf{e}_n has now the form

$$\mathbf{e}_{n+1}^{mod} = \mathbf{e}_0 + \sum_{i=0}^n (\tilde{\mathbf{f}}_i^3 \tilde{\omega}_i + \mathbf{l}_i), \quad (34)$$

where $\tilde{\mathbf{f}}_n^3 := \underline{\mathbf{A}\mathbf{u}_{n+1}^n} - \mathbf{A}\mathbf{u}_{n+1}^n$. In other words, the error \mathbf{e}_{n+1}^{mod} is now independent of $\bar{\mathbf{e}}_n$.

In Table 3, we compare Algorithm 2.2 without and with the above modification. We list again the number of iterations n_{12} to reduce the residual norm by a factor of 10^{12} and the (relative) ultimate accuracy. All reported values are averages of 10 different numerical experiments. We observe that the ultimate accuracy is higher for Algorithm 2.2 with three matrix-vector products. The difference is especially significant if n_{12} is greater than the dimension of the matrix. This seems obvious, since the norm of the error $\bar{\mathbf{e}}_n$ is likely to grow with increasing n .

5 Conclusions

We have derived BiCG \times MR2_2 \times 2, an LTPM whose second sequence of polynomials is determined through a 2-dimensional minimization of the residual norm in each step, like in Zhang's GPBiCG. Both algorithms are mathematically equivalent and based on two pairs of coupled 2-term recurrences. However, BiCG \times MR2_2 \times 2 determines the recurrence coefficients of the second set of polynomials in a different way and uses not the same intermediate quantities as GPBiCG. Some of the recursions for residuals and iterates are simpler and are

matrix	alg. 2		alg. 2 with 3mv	
	ult.acc	n_{12}	ult.acc	n_{12}
fs6801	6.0e-15	357	2.3e-15	353
fs6802	3.5e-14	1051	2.6e-15	1020
nos3	5.0e-15	221	2.5e-15	222
nos6	3.2e-12	2629	2.0e-14	2384
1138bus	1.2e-12	2862	2.1e-14	2921
saylr3	6.8e-15	449	3.1e-15	442
saylr4	1.1e-12	2279	5.0e-14	2234
gre115	1.8e-15	97	6.6e-16	97
gre185	6.3e-11	760	3.4e-12	640
e05r0000	1.5e-10	534	1.6e-12	514
sherman1	2.5e-13	486	1.1e-13	485
sherman3	3.5e-09	6889	1.5e-10	6988
sherman4	6.5e-13	121	4.3e-13	122
sherman5	2.9e-10	2506	5.4e-11	2534

Table 3: Accuracy of Algorithm 2.2 with two and three matrix-vector products per iteration

closer related to each other in order to make the gap between updated and true residuals as small as possible. We have analyzed this gap and have provided a formula for it. Despite the use of 2-term recurrences it has still some elements of a 3-term recurrence in it, but it is much easier to estimate than the one for GPBiCG.

The recurrences of our algorithm allow to improve it further. Approaches to avoid a significant loss of accuracy have been investigated and tested in [11]: it turns out that the adaptation of the correction scheme of Van der Vorst and Ye [14] is quite complicated, while variations of Neumaier’s scheme [10] can be implemented more easily. Finally, a look-ahead algorithm for our main version of BiCG \times MR2 $_2\times 2$ has been implemented in [11].

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