

Numerical Methods for Computational Science and Engineering

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URL: <http://www.sam.math.ethz.ch/~hiptmair/tmp/NumCSE/NumCSE16.pdf>

III. Direct Methods for Linear Least Squares Problem

Overdetermined linear systems:

may not exist, unless $\mathbf{b} \in \mathcal{R}(A)$

$$\mathbf{x} \in \mathbb{R}^n: \quad \mathbf{Ax} = \mathbf{b}, \quad (3.0.1)$$

$$\mathbf{b} \in \mathbb{R}^m, \quad \mathbf{A} \in \mathbb{R}^{m,n}, \quad m \geq n.$$

$\mathcal{R}(A) \cong$ column space

$$\begin{bmatrix} \mathbf{A} \\ \mathbf{x} \end{bmatrix} = \begin{bmatrix} \mathbf{b} \end{bmatrix}$$

Example: Parameter estimation in linear models

Physical quantities $y \in \mathbb{R}, x \in \mathbb{R}^n$, physical law $y = \mathbf{a}^T \mathbf{x} + \beta$ for some $\mathbf{a} \in \mathbb{R}^n, \beta \in \mathbb{R}$

Measurement $(x_i, y_i)_{i=1}^m, m \gg n$ parameter

$$\Rightarrow \mathbf{a}^T \mathbf{x}_i + \beta = y_i, \quad i = 1, \dots, m$$

$$\begin{bmatrix} \mathbf{x}_1^T & 1 \\ \vdots & \vdots \\ \mathbf{x}_m^T & 1 \end{bmatrix} \begin{bmatrix} \mathbf{a} \\ \beta \end{bmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix}, \quad (3.0.6)$$

↳ tainted by measurement error

Relative point locations (on a line) from distances

↳ positions $x_i \in \mathbb{R}, i = 1, \dots, n, x_i < x_{i+1}$

$$\text{Measure: } d_{ij} \approx |x_i - x_j|, \quad i \neq j$$

Using all data \Rightarrow o.d. LSE

$$\begin{aligned} x_i - x_j &= d_{ij}, \\ 1 \leq j < i \leq n. \end{aligned} \quad \leftrightarrow \quad \begin{bmatrix} -1 & 1 & 0 & \dots & \dots & 0 \\ -1 & 0 & 1 & 0 & & \\ \vdots & & \ddots & & & \\ -1 & \dots & & & 0 & 1 \\ 0 & -1 & 1 & & 0 & 0 \\ \vdots & & & & \vdots & \vdots \\ 0 & \dots & & & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} d_{12} \\ d_{13} \\ \vdots \\ d_{1n} \\ d_{23} \\ \vdots \\ d_{n-1,n} \end{bmatrix} \quad (3.0.11)$$

here

$$N(A) = \text{Span}\{1\}$$

(2)

3.1. Least Squares Solution Concepts

o.d. LSE : $Ax = b$, $A \in \mathbb{R}^{m,n}$, $m \geq n$

Idea: seek x that makes residual $b - Ax$ small.

Definition 3.1.3. Least squares solution

For given $A \in \mathbb{K}^{m,n}$, $b \in \mathbb{K}^m$ the vector $x \in \mathbb{R}^n$ is a least squares solution of the linear system of equations $Ax = b$, if

$$\begin{aligned} x \in \operatorname{argmin}_{y \in \mathbb{K}^n} \|Ay - b\|_2^2 &= \sum_{i=1}^m \left(\sum_{j=1}^n (A)_{ij} y_j - b_i \right)^2 \\ &\Leftrightarrow \|Ax - b\|_2 = \inf_{y \in \mathbb{K}^n} \|Ay - b\|_2. \quad \text{polynomial in } y_i \end{aligned}$$

For parameter estimation

$$y_i = \alpha^\top x_i + \beta \Rightarrow (\alpha, \beta) = \operatorname{argmin}_{p \in \mathbb{R}^n, \gamma \in \mathbb{R}} \sum_{i=1}^m |y_i - p^\top x_i - \gamma|^2 \quad (3.1.7)$$

Geometric considerations:

Ax closest to $\underline{b} \hat{=} \text{orth.}$

projection of \underline{b} on $\mathcal{R}(A)$

▷ Existence of l.s.s. \underline{x} !

$$(Ax)^\top (b - Ax) = 0 \quad \forall x \in \mathbb{R}^n$$

[Orthogonality!]

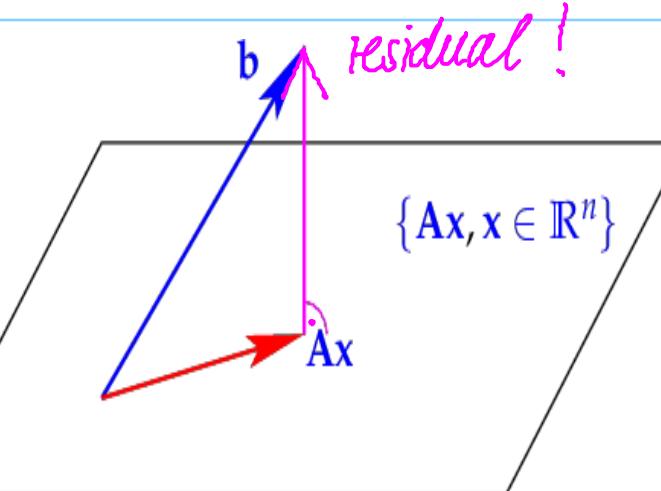


Fig. 96

$$\Rightarrow A^\top (b - Ax) = 0 \quad \forall x \in \text{Lsq}(A, b)$$

Set of least squares solutions

Theorem 3.1.10. Obtaining least squares solutions by solving normal equations

The vector $x \in \mathbb{R}^n$ is a least squares solution (\rightarrow Def. 3.1.3) of the linear system of equations $Ax = b$, $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$, if and only if it solves the normal equations (NE)

$$A^\top A x = A^\top b. \quad (3.1.11)$$

$$\begin{bmatrix} A^\top & & & \\ & A & & \\ & & x & \\ & & & A^\top \\ & & & b \end{bmatrix} = \begin{bmatrix} A^\top & & & \\ & A & & \\ & & x & \\ & & & A^\top \\ & & & b \end{bmatrix}$$

$$\Leftrightarrow \begin{bmatrix} A^\top A & & & \\ & x & & \\ & & A^\top & \\ & & & b \end{bmatrix} = \begin{bmatrix} A^\top & & & \\ & A & & \\ & & x & \\ & & & A^\top \\ & & & b \end{bmatrix}.$$

NE $\hat{=} \uparrow$ $\mathbb{R}^{m \times n}$ LSE

▷ $\text{Lsq}(A, b)$ is an affine space parallel to $\mathcal{N}(A^\top A)$

③

Uniqueness ? $\leftrightarrow \mathcal{N}(A^T A)$

Theorem 3.1.18. Kernel and range of $A^T A$

For $A \in \mathbb{R}^{m,n}$, $m \geq n$, holds

$$\Rightarrow \mathcal{N}(A^T A) = \mathcal{N}(A), \quad (3.1.19)$$

$$\mathcal{R}(A^T A) = \mathcal{R}(A^T). \quad (3.1.20)$$

$$[x \in \mathcal{N}(A^T A) \Rightarrow x^T A^T A x = 0 \Leftrightarrow \|Ax\|_2^2 = 0 \Leftrightarrow Ax = 0]$$

$$\text{lsq sol. } x \text{ unique} \Leftrightarrow \mathcal{N}(A) = \{\mathbf{0}\}$$

$$[A \in \mathbb{R}^{m,n}, m \geq n] \Leftrightarrow \text{Rank}(A) = n$$

(full-rank condition, FRC)

Corollary 3.1.22. Uniqueness of least squares solutions

If $m \geq n$ and $\mathcal{N}(A) = \{\mathbf{0}\}$, then the linear system of equations $Ax = b$, $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$, has a unique least squares solution (\rightarrow 3.1.3).

$$x = (A^T A)^{-1} A^T b, \quad (3.1.23)$$

that can be obtained by solving the normal equations (3.1.11).

FRC for parameter estimation, $n = 1$

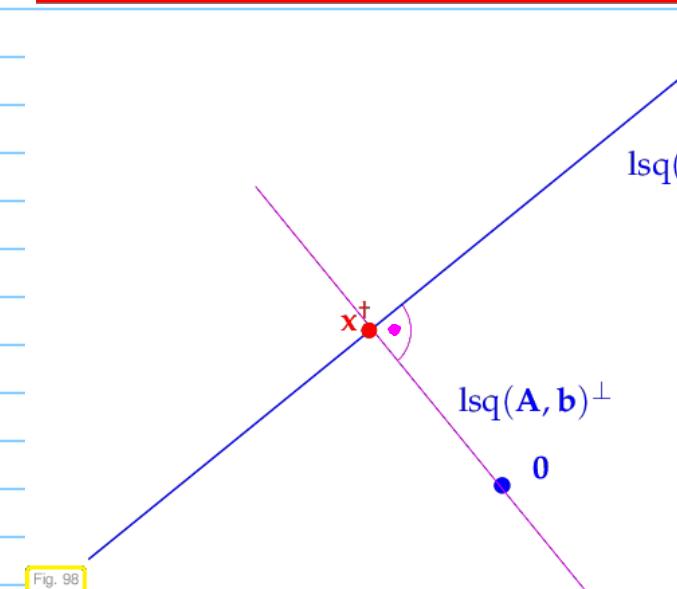
$$\text{rank} \begin{pmatrix} x_1 & 1 \\ x_2 & 1 \\ \vdots & \vdots \\ x_m & 1 \end{pmatrix} = 2 \Leftrightarrow \exists i, j \in \{1, \dots, m\}: x_i \neq x_j,$$

3.1.3. Moore-Penrose \dagger -do inverse

Definition 3.1.32. Generalized solution of a linear system of equations

The generalized solution $x^\dagger \in \mathbb{R}^n$ of a linear system of equations $Ax = b$, $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$, is defined as

$$x^\dagger := \operatorname{argmin}_{x \in \mathbb{R}^n} \{\|x\|_2 : x \in \text{lsq}(A, b)\}. \quad (3.1.33)$$



$\triangleright x^\dagger \in N(A)^\perp$
 $x^\dagger \in R(V)$, when
columns of V form a basis
of $N(A)^\perp$: $x^\dagger = Vx$

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▷ Plug $x = Vy$ in NE

$$\Rightarrow \text{LSE for } x^+ : \underbrace{V^T A^T A V y}_{\text{regular matrix}} = V^T A^T b$$

$$\begin{aligned} \triangleright \quad x^+ &= \underbrace{V(V^T A^T A V)^{-1} V^T A^T}_{} b \\ &\stackrel{\cong}{=} \text{M.-P. 42 - do inverse} \\ &\quad [\text{independent of } V \rightarrow \text{exercise!}] \end{aligned}$$

3.2. Normal Equation Methods

Algorithm: Normal equation method to solve full-rank least squares problem $\mathbf{Ax} = \mathbf{b}$

① Compute regular matrix $\mathbf{C} := \mathbf{A}^T \mathbf{A} \in \mathbb{R}^{n,n}$.

② Compute right hand side vector $\mathbf{c} := \mathbf{A}^T \mathbf{b}$.

③ Solve s.p.d. (\rightarrow Def. 1.1.8) linear system of equations: $\mathbf{Cx} = \mathbf{c} \rightarrow \S 2.8.13$

$$[x^T(x^+ - x) = x^T A^T A x = \|Ax\|^2 \geq 0 \quad \forall x \neq 0]$$

C++11 code 3.2.1: Solving a linear least squares problem via normal equations

```

2  ///! Solving the overdetermined linear system of equations
3  ///!  $\mathbf{Ax} = \mathbf{b}$  by solving normal equations (3.1.11)
4  ///! The least squares solution is returned by value
5  VectorXd normeqsolve(const MatrixXd &A, const VectorXd &b) {
6      if (b.size() != A.rows()) throw runtime_error("Dimension mismatch");
7      // Cholesky solver
8      VectorXd x = (A.transpose() * A).llt().solve(A.transpose() * b);
9      return x;
10 }
```

cost $O(n^2m)$ *↑* *cost $O(n \cdot m)$*

GE for s.p.d. LSE : $O(n^3)$

step ①: cost $O(mn^2)$
 step ②: cost $O(nm)$
 step ③: cost $O(n^3)$

$\left. \right\} \Rightarrow \text{cost } O(n^2m + n^3) \text{ for } m, n \rightarrow \infty$

↑
linear in m (for n fixed/small)

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NE : "numerically problematic"



$$\mathbf{A} = \begin{bmatrix} 1 & 1 \\ \delta & 0 \\ 0 & \delta \end{bmatrix} \Rightarrow \mathbf{A}^T \mathbf{A} = \begin{bmatrix} 1 + \delta^2 & 1 \\ 1 & 1 + \delta^2 \end{bmatrix}$$

Exp. 1.5.35: If $\delta \approx \sqrt{\text{EPS}}$, then $1 + \delta^2 \approx 1$ in M. Hence the computed $\mathbf{A}^T \mathbf{A}$ will fail to be regular, though $\text{rank}(\mathbf{A}) = 2$, $\text{cond}_2(\mathbf{A}) \approx \sqrt{\text{EPS}}$.

NE : Loss of sparsity (A sparse $\Rightarrow A^T A$ need not be sparse)

$$\left[\begin{array}{c|c} \text{red diagonal} & \text{blue vertical} \\ \text{blue vertical} & \text{red diagonal} \end{array} \right] \cdot \left[\begin{array}{c|c} \text{red diagonal} & \text{blue vertical} \\ \text{blue vertical} & \text{red diagonal} \end{array} \right] = \left[\begin{array}{c|c} \text{red} & \text{red} \\ \text{red} & \text{red} \end{array} \right]$$

Remedy : if A sparse, $m > n$ both large \Rightarrow use extended normal equation

$$\underbrace{\mathbf{A}^T \mathbf{A} \mathbf{x} = \mathbf{A}^T \mathbf{b}}_{\text{NE}} \Leftrightarrow \mathbf{B} \begin{bmatrix} \mathbf{r} \\ \mathbf{x} \end{bmatrix} := \begin{bmatrix} -\mathbf{I} & \mathbf{A} \\ \mathbf{A}^T & 0 \end{bmatrix} \begin{bmatrix} \mathbf{r} \\ \mathbf{x} \end{bmatrix} = \begin{bmatrix} \mathbf{b} \\ 0 \end{bmatrix}. \quad (3.2.8)$$

Additional unknown $\underline{r} = \mathbf{b} - \mathbf{A} \mathbf{x}$

Even more extended normal equations :

$$\mathbf{A}^T \mathbf{A} \mathbf{x} = \mathbf{A}^T \mathbf{b} \Leftrightarrow \mathbf{B}_{\alpha} \begin{bmatrix} \mathbf{r} \\ \mathbf{x} \end{bmatrix} := \begin{bmatrix} -\alpha \mathbf{I} & \mathbf{A} \\ \mathbf{A}^T & 0 \end{bmatrix} \begin{bmatrix} \mathbf{r} \\ \mathbf{x} \end{bmatrix} = \begin{bmatrix} \mathbf{b} \\ 0 \end{bmatrix}. \quad (3.2.9)$$

3.3. Orthogonal transformation methods

3.3.1 Idea:

should be simple *

transform $\underbrace{\mathbf{A} \mathbf{x} = \mathbf{b}}_{\text{"equivalent" *}} \rightarrow \underbrace{\hat{\mathbf{A}} \hat{\mathbf{x}} = \hat{\mathbf{b}}}_{\text{Lsq}(\mathbf{A}, \mathbf{b}) = \text{Lsq}(\hat{\mathbf{A}}, \hat{\mathbf{b}})}$

"equivalent" *: $\text{Lsq}(\mathbf{A}, \mathbf{b}) = \text{Lsq}(\hat{\mathbf{A}}, \hat{\mathbf{b}})$

* = triangular

$$\left[\begin{array}{c|c} \text{yellow tridiagonal} & \text{blue vertical} \\ \text{blue vertical} & \text{yellow tridiagonal} \end{array} \right] \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} - \begin{bmatrix} b_1 \\ \vdots \\ b_m \end{bmatrix} \rightarrow \min \xrightarrow{(*)} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

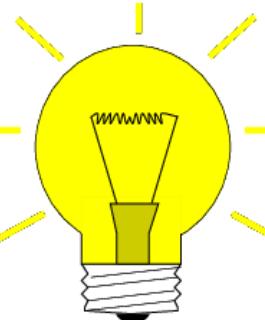
regular, if $\text{rank}(\mathbf{A}) = n$

$$\left[\begin{array}{c|c} \text{yellow tridiagonal} & \text{blue vertical} \\ \text{blue vertical} & \text{yellow tridiagonal} \end{array} \right]^{-1} \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix}$$

$\mathbf{x} \doteq$ least squares solution

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Idea: If we have a (transformation) matrix $T \in \mathbb{R}^{m,m}$ satisfying



$$\|Ty\|_2 = \|y\|_2 \quad \forall y \in \mathbb{R}^m, \quad (3.3.3)$$

then $\underset{y \in \mathbb{R}^n}{\operatorname{argmin}} \|Ay - b\|_2 = \underset{y \in \mathbb{R}^n}{\operatorname{argmin}} \|\tilde{A}y - \tilde{b}\|_2,$

where $\tilde{A} = TA$ and $\tilde{b} = Tb$.

3.3.2. Orthogonal Matrices

Definition 3.3.4. Unitary and orthogonal matrices → [?, Sect. 2.8]

- $Q \in \mathbb{K}^{n,n}$, $n \in \mathbb{N}$, is **unitary**, if $Q^{-1} = Q^H$.
- $Q \in \mathbb{R}^{n,n}$, $n \in \mathbb{N}$, is **orthogonal**, if $Q^{-1} = Q^T$.

Theorem 3.3.5. Preservation of Euclidean norm

A matrix is unitary/orthogonal, if and only if the associated linear mapping preserves the 2-norm:

$$Q \in \mathbb{C}^{n,n} \text{ unitary} \Leftrightarrow \|Qx\|_2 = \|x\|_2 \quad \forall x \in \mathbb{K}^n.$$

3.3.3. QR- Decomposition

Recall: Gram-Schmidt orthog. of $\{\underline{a}^1, \dots, \underline{a}^k\} \subset \mathbb{R}^n$

```

1:  $q^1 := \frac{a^1}{\|a^1\|_2}$  % 1st output vector
2: for  $j = 2, \dots, k$  do
   { % Orthogonal projection
3:    $q^j := a^j$ 
4:   for  $\ell = 1, 2, \dots, j-1$  do (GS)
5:     {  $q^j \leftarrow q^j - \langle a^j, q^\ell \rangle q^\ell$  }
6:   if ( $q^j = 0$ ) then STOP
7:   else {  $q^j \leftarrow \frac{q^j}{\|q^j\|_2}$  }
8: }
```

$$\begin{aligned} q_1 &= t_{11}a_1 \\ q_2 &= t_{12}a_1 + t_{22}a_2 \\ q_3 &= t_{13}a_1 + t_{23}a_2 + t_{33}a_3 \\ &\vdots \\ q_k &= t_{1n}a_1 + t_{2n}a_2 + \dots + t_{kk}a_k. \end{aligned}$$

$$(T)_{ij} := \begin{cases} 0 & \text{else} \\ t_{ij}, & \text{if } j \geq i \end{cases} \quad \exists T \in \mathbb{R}^{n,n} \text{ upper triangular: } Q = AT, \quad (3.3.8)$$

$$Q = [q^1 \dots, q^k], A = [a^1, \dots, a^k]$$

$$Q = AT \quad \Rightarrow \quad \underbrace{\text{orthonormal columns}}_{\text{rank}(T) = n : T \text{ regular}}$$

$$A = QT^{-1}$$

again upper triangular

$$[T]^{-1} = [R] \quad R := T^{-1}$$

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Thus, by (3.3.8), we have found an *upper triangular* $\mathbf{R} := \mathbf{T}^{-1} \in \mathbb{R}^{n,n}$ such that

$$\mathbf{A} = \mathbf{Q}\mathbf{R} \Leftrightarrow \left[\begin{array}{c|c} & \mathbf{A} \\ \hline \mathbf{A} & \end{array} \right] = \left[\begin{array}{c|c} & \mathbf{Q} \\ \hline \mathbf{Q} & \left[\begin{array}{cccccc} & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \end{array} \right] \end{array} \right].$$

can be extended to ONB
of \mathbb{R}^m \Leftarrow orthonormal columns

$$\mathbf{A} = \tilde{\mathbf{Q}} \left[\begin{array}{c|c} \mathbf{R} & 0 \\ \hline 0 & \end{array} \right]$$

\Downarrow

$$\left[\begin{array}{c|c} & \mathbf{A} \\ \hline \mathbf{A} & \left[\begin{array}{c|c} \tilde{\mathbf{Q}} & \mathbf{R} \\ \hline 0 & \end{array} \right] \end{array} \right]$$

\Downarrow

$$\Leftrightarrow \tilde{\mathbf{Q}}^\top \mathbf{A} = \left[\begin{array}{c|c} \mathbf{R} & 0 \\ \hline 0 & \end{array} \right].$$

orthogonal!

Gram - Schmidt shows

Theorem 3.3.9. QR-decomposition \rightarrow [?, Satz 5.2], [?, Sect. 7.3]

For any matrix $\mathbf{A} \in \mathbb{K}^{n,k}$ with $\text{rank}(\mathbf{A}) = k$ there exists

- (i) a unique Matrix $\mathbf{Q}_0 \in \mathbb{K}^{n,k}$ that satisfies $\mathbf{Q}_0^\top \mathbf{Q}_0 = \mathbf{I}_k$, and a unique *upper triangular Matrix* $\mathbf{R}_0 \in \mathbb{K}^{k,k}$ with $(\mathbf{R}_0)_{i,i} > 0, i \in \{1, \dots, k\}$, such that

$$\mathbf{A} = \mathbf{Q}_0 \cdot \mathbf{R}_0 \quad (\text{"economical" QR-decomposition}),$$

- (ii) a *unitary* Matrix $\mathbf{Q} \in \mathbb{K}^{n,n}$ and a unique *upper triangular* $\mathbf{R} \in \mathbb{K}^{n,k}$ with $(\mathbf{R})_{i,i} > 0, i \in \{1, \dots, n\}$, such that

$$\mathbf{A} = \mathbf{Q} \cdot \mathbf{R} \quad (\text{full QR-decomposition}).$$

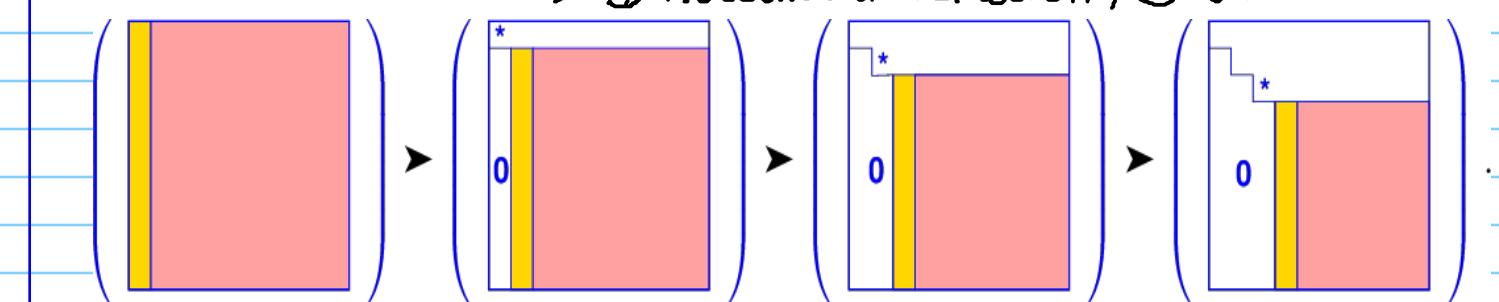
If $\mathbb{K} = \mathbb{R}$ all matrices will be real and \mathbf{Q} is then *orthogonal*.

3.3.3.2 Computation of QR-decomposition

Idea: find simple unitary/orthogonal (row) transformations rendering certain matrix elements zero: \rightarrow compare GE

$$\mathbf{Q} \left(\begin{array}{c|c} & \mathbf{R} \\ \hline \mathbf{R} & 0 \end{array} \right) = \left(\begin{array}{c|c} & \mathbf{R}' \\ \hline \mathbf{R}' & 0 \end{array} \right) \quad \text{with } \mathbf{Q}^\top = \mathbf{Q}^{-1}.$$

\rightarrow ① Householder reflection, ② Givens rotations



⑧ Givens rotations

2D

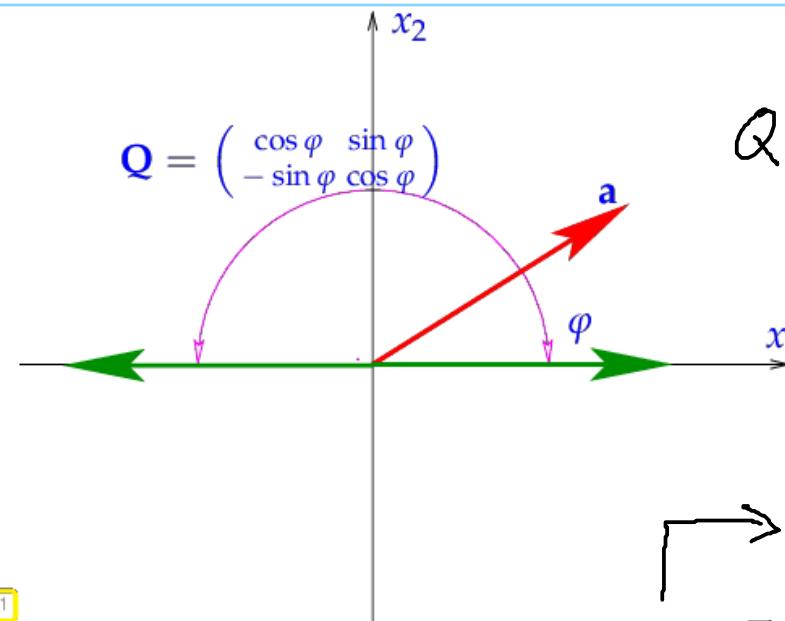


Fig. 101

rotations turning \mathbf{a} onto x_1 -axis. [2 options]

$$G_{1k}(a_1, a_k) \mathbf{a} := \begin{pmatrix} \gamma & \cdots & \sigma & \cdots & 0 \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ -\sigma & \cdots & \gamma & \cdots & 0 \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ 0 & \cdots & 0 & \cdots & 1 \end{pmatrix} \begin{pmatrix} a_1 \\ \vdots \\ a_k \\ \vdots \\ a_n \end{pmatrix} = \begin{pmatrix} a_1^{(1)} \\ \vdots \\ 0 \\ \vdots \\ a_n \end{pmatrix}, \text{ if } \begin{aligned} \gamma &\sim \cos \varphi \\ \sigma &\sim \sin \varphi \\ \gamma &= \frac{a_1}{\sqrt{|a_1|^2 + |a_k|^2}}, \\ \sigma &= \frac{a_k}{\sqrt{|a_1|^2 + |a_k|^2}}. \end{aligned} \quad (3.3.20)$$

↑
orthogonal

▷ $G_{ek}(a_e, a_k) \cdot$ changes only the components $e \& k$ of the vector

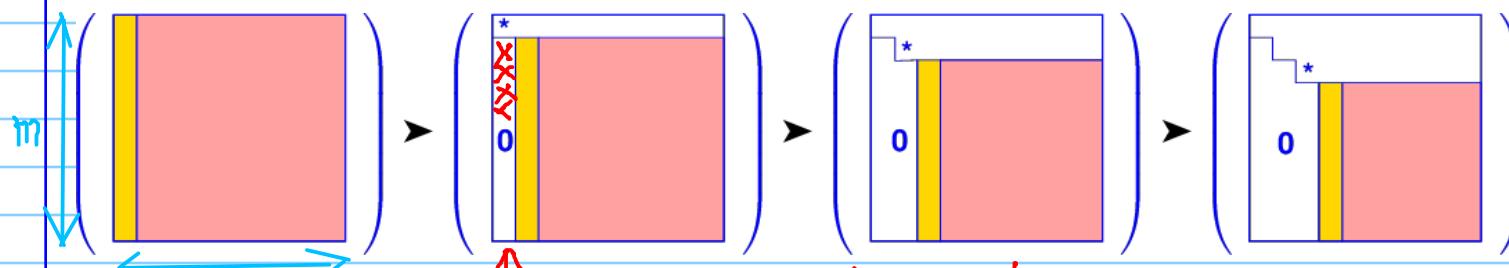
Goal :

$Q\mathbf{a}$ has 2nd component = 0

choose the right one
for numerical stability

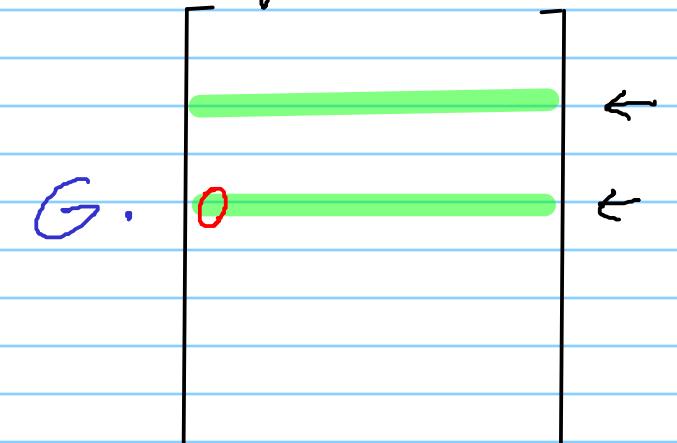
$$\xrightarrow{\begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix}} \xrightarrow{G_{12}(a_1, a_2)} \xrightarrow{\begin{pmatrix} a_1^{(1)} \\ 0 \\ a_3 \\ \vdots \\ a_n \end{pmatrix}} \xrightarrow{G_{13}(a_1^{(1)}, a_3)} \xrightarrow{\begin{pmatrix} a_1^{(2)} \\ 0 \\ 0 \\ a_4 \\ \vdots \\ a_n \end{pmatrix}} \xrightarrow{G_{14}(a_1^{(2)}, a_4)} \dots \xrightarrow{G_{1n}(a_1^{(n-2)}, a_n)} \xrightarrow{\begin{pmatrix} a_1^{(n-1)} \\ 0 \\ \vdots \\ 0 \end{pmatrix}} \quad (3.3.22)$$

Recall : Product of orth. matrices stays orthogonal



↑ store Givens rot here !

Cast for transforming $m \times n$ matrix $\xrightarrow{\text{Givens}} R$
 $= O(n \cdot m \cdot r)$ \uparrow single Givens rot.
 \uparrow from left \rightarrow right col $\rightarrow 0$



replace with lin. comb.

⑨ Storing Givens rotations:

! Each $G_{ik}(\dots)$ can be encoded by a single number! \rightarrow angle

for $\mathbf{G} = \begin{pmatrix} \gamma & \sigma \\ -\sigma & \gamma \end{pmatrix} \Rightarrow \text{store } \rho := \begin{cases} 1 & , \text{if } \gamma = 0, \\ \frac{1}{2}\text{sign}(\gamma)\sigma & , \text{if } |\sigma| < |\gamma|, \\ 2\text{sign}(\sigma)/\gamma & , \text{if } |\sigma| \geq |\gamma|, \end{cases}$

which means $\begin{cases} \rho = 1 \Rightarrow \gamma = 0, \sigma = 1 \\ |\rho| < 1 \Rightarrow \sigma = 2\rho, \gamma = \sqrt{1 - \sigma^2} \\ |\rho| > 1 \Rightarrow \gamma = 2/\rho, \sigma = \sqrt{1 - \gamma^2}. \end{cases}$

Remark: QR-decomposition of banded matrices

Example: tridiagonal matrix

$$\left[\begin{array}{ccccccccc} & * & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ & * & * & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & * & * & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & * & * & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & * & * & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & * & * & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & * & * & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & * & * & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & * & * \end{array} \right]$$

$\in \mathbb{R}^{m,m}$

$\in \mathbb{R}^{m,n}$

$$\begin{array}{c} \xrightarrow{\quad} \left[\begin{array}{ccccccccc} * & * & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ * & * & * & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & * & * & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & * & * & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & * & * & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & * & * & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & * & * & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & * & * & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & * & * \end{array} \right] \xrightarrow{G_{12}} \left[\begin{array}{ccccccccc} * & * & * & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & * & * & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & * & * & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & * & * & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & * & * & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & * & * & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & * & * & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & * & * \end{array} \right] \xrightarrow{G_{23} \dots G_{n-1,n}} \left[\begin{array}{ccccccccc} * & * & * & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & * & * & * & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & * & * & * & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & * & * & * & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & * & * & * & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & * & * & * & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & * & * & * \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & * & * \end{array} \right] \end{array}$$

Bandwidth 3

Cost = $O(n)$ for $n \times n$ matrix!

Bandwidth 3

QR-dec. by Givens preserves bandwidth

3.3.3.4. QR-decomposition in Eigen

C++-code 3.3.34: QR-decompositions in EIGEN

```
# include <Eigen/QR>

// Computation of full QR-decomposition (3.3.3.1),
// dense matrices built for both QR-factors (expensive!)
std::pair<MatrixXd,MatrixXd> qr_decomp_full(const MatrixXd& A) {
    Eigen::HouseholderQR<MatrixXd> qr(A);
    MatrixXd Q = qr.householderQ(); // → expensive
    MatrixXd R = qr.matrixQR().template triangularView<Eigen::Upper>();
    return std::pair<MatrixXd,MatrixXd>(Q,R);
}

// Computation of economical QR-decomposition (3.3.3.1),
// dense matrix built for Q-factor (possibly expensive!)
std::pair<MatrixXd,MatrixXd> qr_decomp_eco(const MatrixXd& A) {
    using index_t = MatrixXd::Index;
    const index_t m = A.rows(), n = A.cols();
    Eigen::HouseholderQR<MatrixXd> qr(A);
    MatrixXd Q = (qr.householderQ() * MatrixXd::Identity(m,n)); //
    MatrixXd R = qr.matrixQR().block(0,0,n,n).template
        triangularView<Eigen::Upper>(); //
    return std::pair<MatrixXd,MatrixXd>(Q,R);
}
```

→ Cost = $O(mn^2)$: linear in m

$$\left[\begin{array}{cccc} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 0 \end{array} \right]$$

(1D)

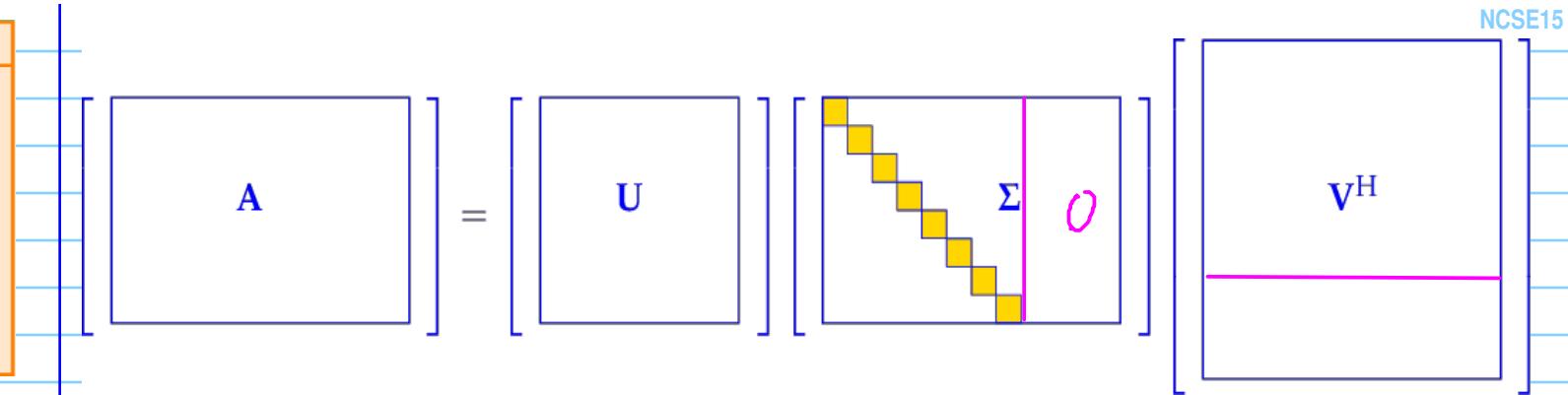
Normal equations vs. orthogonal transformations method

Superior numerical stability (\rightarrow Def. 1.5.85) of orthogonal transformations methods:

- Use orthogonal transformations methods for least squares problems (3.1.38), whenever $\mathbf{A} \in \mathbb{R}^{m,n}$ dense and n small.

SVD/QR-factorization cannot exploit sparsity:

- Use normal equations in the expanded form (3.2.8)/(3.2.9), when $\mathbf{A} \in \mathbb{R}^{m,n}$ sparse (\rightarrow Notion 2.7.1) and m, n big.



3.4. Singular Value Decomposition (SVD)

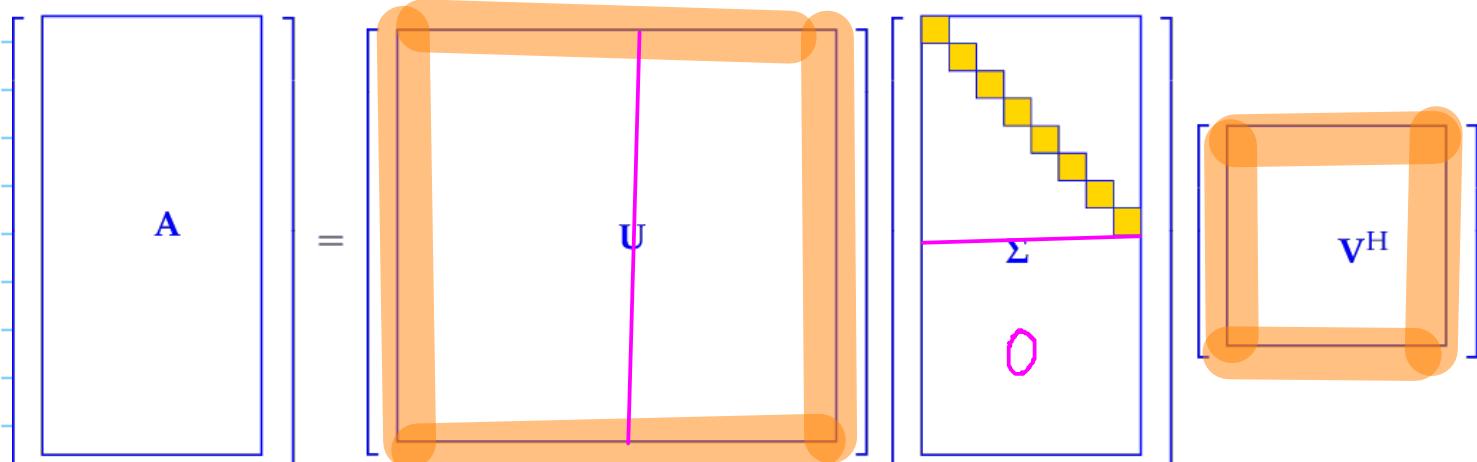
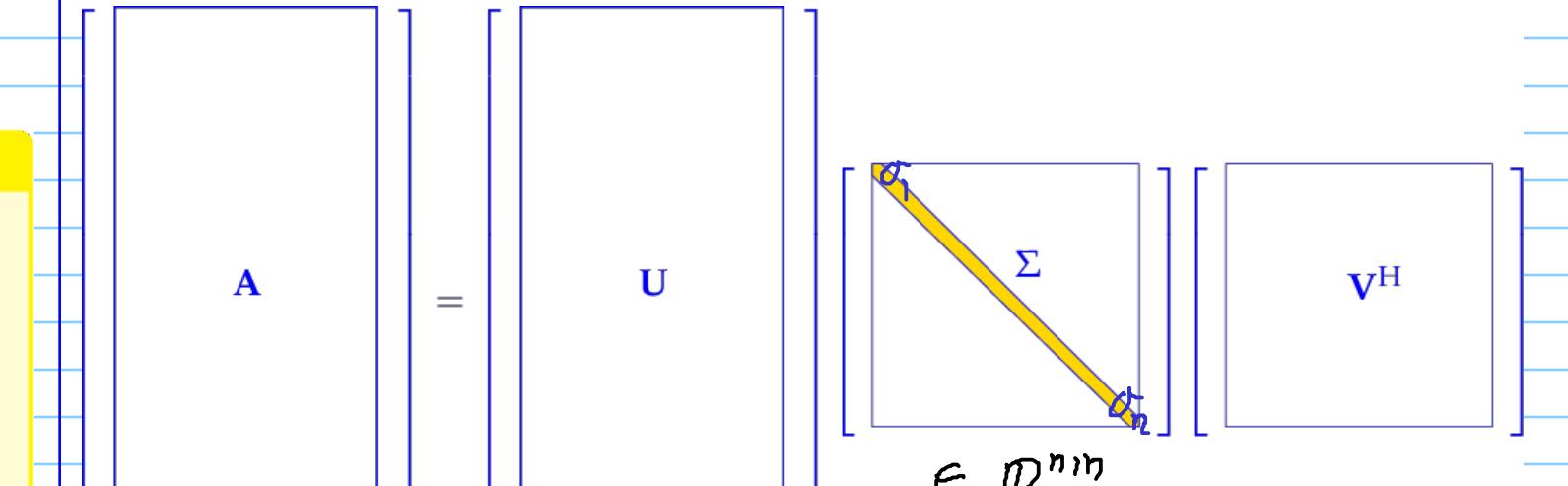
3.4.1 Definition

Theorem 3.4.1. singular value decomposition \rightarrow [?, Thm. 9.6], [?, Thm. 11.1]

For any $\mathbf{A} \in \mathbb{K}^{m,n}$ there are unitary matrices $\mathbf{U} \in \mathbb{K}^{m,m}$, $\mathbf{V} \in \mathbb{K}^{n,n}$ and a (generalized) diagonal matrix $\Sigma = \text{diag}(\sigma_1, \dots, \sigma_p) \in \mathbb{R}^{m,n}$, $p := \min\{m, n\}$, $\underbrace{\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_p \geq 0}$ such that

$$\mathbf{A} = \mathbf{U} \Sigma \mathbf{V}^H. \quad \text{singular values}$$

▷ **Economical SVD** : $m \geq n$



$$A = \sum_{e=1}^n \sigma_e \underbrace{(\mathbf{U})_{:,e} ((\mathbf{V})_{:,e})^H}_{\in \mathbb{R}^{m,n}} \quad (\square)$$

If $\sigma_{r+1} = \dots = \sigma_p = 0 \Rightarrow \text{Rank}(A) = \text{Rank}(\Sigma) = r$

$m \geq n$:

$$\begin{aligned} A &= \begin{bmatrix} U_1 & U_2 \end{bmatrix} \begin{bmatrix} \Sigma_r & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} V_1^H \\ V_2^H \end{bmatrix} \\ A &= \begin{bmatrix} U_1 \\ U_2 \end{bmatrix} \in \mathbb{R}^{m,m} \quad \begin{bmatrix} \Sigma_r & 0 \\ 0 & 0 \end{bmatrix} \in \mathbb{R}^{r,r} \quad \begin{bmatrix} V_1^H \\ V_2^H \end{bmatrix} \in \mathbb{R}^{n,n} \end{aligned} \quad (3.4.22)$$

$$A(V)_{:,l} = M \sum e_e = 0 \quad \text{if } l > r$$

$$[l > r] \quad (V)_{:,l} \in N(A) \quad \text{for } l > r$$

$$V^T(V)_{:,l} = e_e \quad \text{due to orthogonality of } V$$

l -th unit vector $\in \mathbb{R}^n$

Lemma 3.4.11. SVD and rank of a matrix $\rightarrow [?, \text{Cor. 9.7}]$

If, for some $1 \leq r \leq p := \min\{m, n\}$, the singular values of $A \in \mathbb{K}^{m,n}$ satisfy $\sigma_1 \geq \dots \geq \sigma_r > \sigma_{r+1} = \dots = \sigma_p = 0$, then

- $\text{rank}(A) = r$ (no. of non-zero singular values),
- $N(A) = \text{Span}\{(V)_{:,r+1}, \dots, (V)_{:,n}\}$,
- $R(A) = \text{Span}\{(U)_{:,1}, \dots, (U)_{:,r}\}$.

3.4.2 SVD in Eigen

C++-code 3.4.13: Computing SVDs in EIGEN

```
# include <Eigen/SVD>

// Computation of (full) SVD  $A = U\Sigma V^H \rightarrow$  Thm. 3.4.1
// SVD factors are returned as dense matrices in natural order
std::tuple<MatrixXd, MatrixXd, MatrixXd> svd_full(const MatrixXd& A) {
    Eigen::JacobiSVD<MatrixXd> svd(A, Eigen::ComputeFullU |
    Eigen::ComputeFullV);
    MatrixXd U = svd.matrixU(); // get unitary (square) matrix U
    MatrixXd V = svd.matrixV(); // get unitary (square) matrix V
    VectorXd sv = svd.singularValues(); // get singular values as vector
    MatrixXd Sigma = MatrixXd::Zero(A.rows(), A.cols());
    const unsigned p = sv.size(); // no. of singular values
    Sigma.block(0,0,p,p) = sv.asDiagonal(); // set diagonal block of Sigma
    return std::tuple<MatrixXd, MatrixXd, MatrixXd>(U, Sigma, V);
}

// Computation of economical (thin) SVD  $A = U\Sigma V^H$ , see (3.4.4)
// SVD factors are returned as dense matrices in natural order
std::tuple<MatrixXd, MatrixXd, MatrixXd> svd_eco(const MatrixXd& A) {
    Eigen::JacobiSVD<MatrixXd> svd(A, Eigen::ComputeThinU |
    Eigen::ComputeThinV);
    MatrixXd U = svd.matrixU(); // get unitary (square) matrix U
    MatrixXd V = svd.matrixV(); // get unitary (square) matrix V
    VectorXd sv = svd.singularValues(); // get singular values as vector
    MatrixXd Sigma = sv.asDiagonal(); // build diagonal matrix Sigma
    return std::tuple<MatrixXd, MatrixXd, MatrixXd>(U, Sigma, V);
}
```

(R) Remark: "Numerical rank"

$$\tau = \max_j \frac{\sigma_2}{\sigma_1} \geq TOL$$

Cost (e.g. SVD) = $O(\min\{m, n\}^2 \cdot \max\{m, n\})$
 \rightarrow linear in "big dimension"

3.4.4. SVD-based Optimization & Approximation

3.4.4.1 Non constrained Extrema

given $A \in \mathbb{R}^{m,n}$, $m \geq n$, find $x \in \mathbb{K}^n$, $\|x\|_2 = 1$, $\|Ax\|_2 \rightarrow \min$. (3.4.31)

\hookrightarrow e.g. SVD: $A = U \Sigma V^T$

$$\|Ax\|_2^2 = \|\sum_{i=1}^n \sigma_i v_i^T x\|_2^2 = \|\sum_{i=1}^n y_i\|_2^2 = \sum_{i=1}^n \sigma_i^2 y_i^2 \rightarrow \min$$

$y = V^T x$
 with $\|y\|_2 = 1$

orth. col. of U !

$$x = V e_n = (V)_{:,n} \quad \Leftarrow \text{Minimizer } y = e_n$$

$$\text{Minimum} = \sigma_n$$

Ex (Computational Geometry)

Fitting of a hyperplane

Hesse normal form



Goal: given the points y_1, \dots, y_m , $m > d$, find $\mathcal{H} \leftrightarrow \{c \in \mathbb{R}, \mathbf{n} \in \mathbb{R}^d, \|\mathbf{n}\|_2 = 1\}$, such that

$$x = \begin{bmatrix} c \\ \mathbf{n} \end{bmatrix} \quad \|Ax\|_2^2 = \sum_{j=1}^m \text{dist}(\mathcal{H}, y_j)^2 = \sum_{j=1}^m |c + \mathbf{n}^T y_j|^2 \rightarrow \min. \quad (3.4.38)$$

$$\mathcal{H} := \{x \in \mathbb{R}^d : \mathbf{n}^T x + c = 0\}$$

$$(3.4.38) \Leftrightarrow \left\| \begin{bmatrix} 1 & y_{1,1} & \cdots & y_{1,d} \\ 1 & y_{2,1} & \cdots & y_{2,d} \\ \vdots & \vdots & & \vdots \\ 1 & y_{m,1} & \cdots & y_{m,d} \end{bmatrix} \begin{bmatrix} c \\ \mathbf{n}_1 \\ \vdots \\ \mathbf{n}_d \end{bmatrix} \right\|_2 \rightarrow \min \quad \text{under constraint } \|\mathbf{n}\|_2 = 1.$$

$$\text{Trick: } A = QR : \|Ax\|_2 \rightarrow \min \Leftrightarrow \|Rx\|_2 \rightarrow \min$$

$$\|Ax\|_2 \rightarrow \min \Leftrightarrow \|Rx\|_2 = \left\| \begin{bmatrix} r_{11} & r_{12} & \cdots & \cdots & r_{1,d+1} \\ 0 & r_{22} & \cdots & \cdots & r_{2,d+1} \\ \vdots & \ddots & & & \vdots \\ 0 & \cdots & \cdots & 0 & r_{d+1,d+1} \\ \vdots & & & \vdots & \vdots \\ 0 & \cdots & \cdots & 0 & 0 \end{bmatrix} \begin{bmatrix} c \\ \mathbf{n}_1 \\ \vdots \\ \mathbf{n}_d \end{bmatrix} \right\|_2 \rightarrow \min. \quad (3.4.39)$$

"free component"

(3)

Idea : $C : r_1 c + r_2 n_1 + \dots + r_{d+1} n_d = 0$

$$\left\| \begin{bmatrix} r_{22} & r_{23} & \cdots & \cdots & r_{2,d+1} \\ 0 & r_{33} & \cdots & \cdots & r_{3,d+1} \\ \vdots & \ddots & & & \vdots \\ 0 & & & & r_{d+1,d+1} \end{bmatrix} \begin{bmatrix} n_1 \\ \vdots \\ n_d \end{bmatrix} \right\|_2 \rightarrow \min, \quad \|n\|_2 = 1. \quad (3.4.40)$$

Now "standard form"
(3.4.31)

3.4.4.2 Best low-rank Approximation

→ (Lassly) Matrix compression

$A \in \mathbb{R}^{m,n} \rightarrow m \cdot n$ memory

$\text{Rank}(A) = p \ll \min\{m, n\} \Rightarrow p(m+n)$ memory

$$[\text{ } \diamond \text{ } \Rightarrow A = \sum_{e=1}^p U_e V_e^T]$$

Theorem 3.4.48. best low rank approximation → [?, Thm. 11.6]

Let $\mathbf{A} = \mathbf{U}\Sigma\mathbf{V}^H$ be the SVD of $\mathbf{A} \in \mathbb{K}^{m,n}$ (→ Thm. 3.4.1). For $1 \leq k \leq \text{rank}(\mathbf{A})$ set $\mathbf{U}_k := [\mathbf{u}_{:,1}, \dots, \mathbf{u}_{:,k}] \in \mathbb{K}^{m,k}$, $\mathbf{V}_k := [\mathbf{v}_{:,1}, \dots, \mathbf{v}_{:,k}] \in \mathbb{K}^{n,k}$, $\Sigma_k := \text{diag}(\sigma_1, \dots, \sigma_k) \in \mathbb{K}^{k,k}$. Then, for $\|\cdot\| = \|\cdot\|_F$ and $\|\cdot\| = \|\cdot\|_2$, holds true

$$\begin{aligned} \|\mathbf{A} - \underbrace{\mathbf{U}_k \Sigma_k \mathbf{V}_k^H}_{\mathbf{F}}\| &\leq \|\mathbf{A} - \mathbf{F}\| \quad \forall \mathbf{F} \in \mathcal{R}_k(m, n) = \{\mathbf{M} \in \mathbb{R}^{m,n} : \text{rank}(\mathbf{M}) = k\} \\ &= \sum_{e=1}^k \sigma_e (U_{:,e} (V_{:,e})^T)^T \end{aligned}$$

Frobenius norm : $\|\mathbf{A}\|_F = \sqrt{\sum_{i,j} (A)_{i,j}^2}$

$$\|\mathbf{A} - \mathbf{U}_k \Sigma_k \mathbf{V}_k^T\|_2 = \sigma_{k+1} \Rightarrow \text{Error estimate}$$

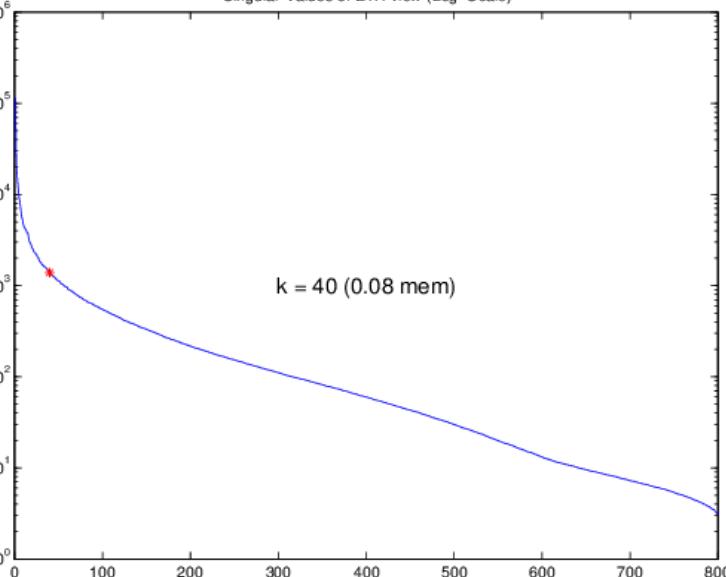
Ex : Image compression



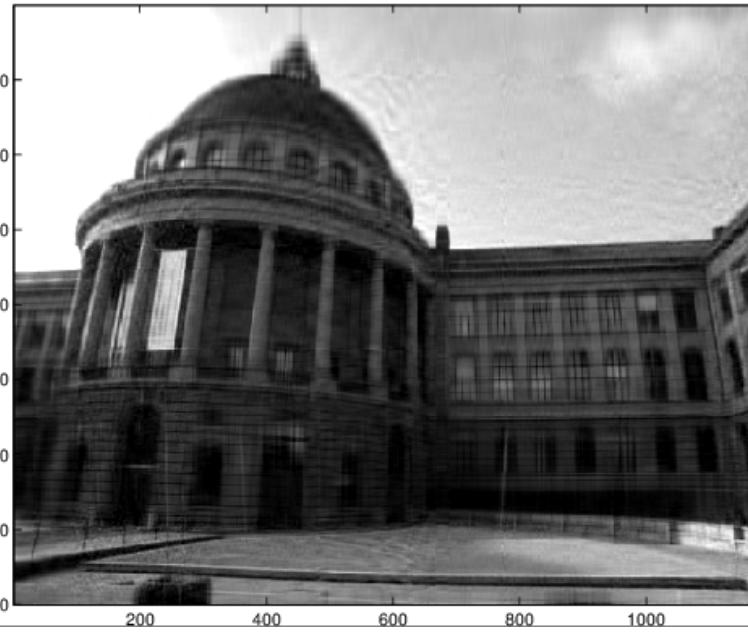
$9.6 \cdot 10^5$ pixel

1200×800

\cong a matrix



▷ roughly exponential decay



$K = 40$
 $\sim 1\%$ mem.

(*) not realistic, because of "random" perturbations

Find $\{\underline{v}_1, \dots, \underline{v}_p\} \subset \mathbb{R}^m$: $\underline{a}_K \in \text{Span}\{\underline{v}_1, \dots, \underline{v}_p\}^{\perp}$ "small part"

$A = [\underline{a}_1, \dots, \underline{a}_n] \in \mathbb{R}^{m,n}$ & its SVD: $A = M \Sigma V^T$

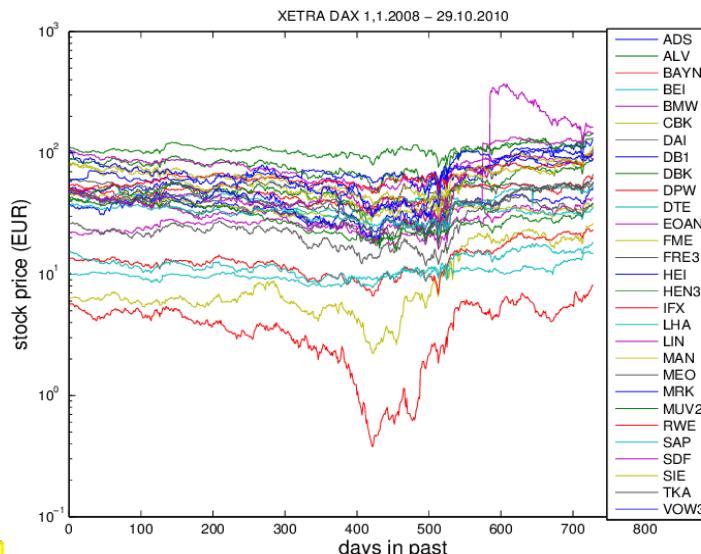
$(M = [\underline{v}_1, \dots, \underline{v}_m], V = [\underline{v}_1, \dots, \underline{v}_n])$

$$A = \sigma_1 \underline{u}_1 \underline{v}_1^T + \sigma_2 \underline{u}_2 \underline{v}_2^T + \dots + \underbrace{\sigma_{p+1} \underline{u}_{p+1} \underline{v}_{p+1}^T + \dots + \sigma_n \underline{u}_n \underline{v}_n^T}_{\|\cdot\| = \sigma_{p+1}} \quad \text{"small"}$$

Assume: σ_j decay rapidly

3.4.4.3 Principal Component Analysis (PCA)

Trend detection



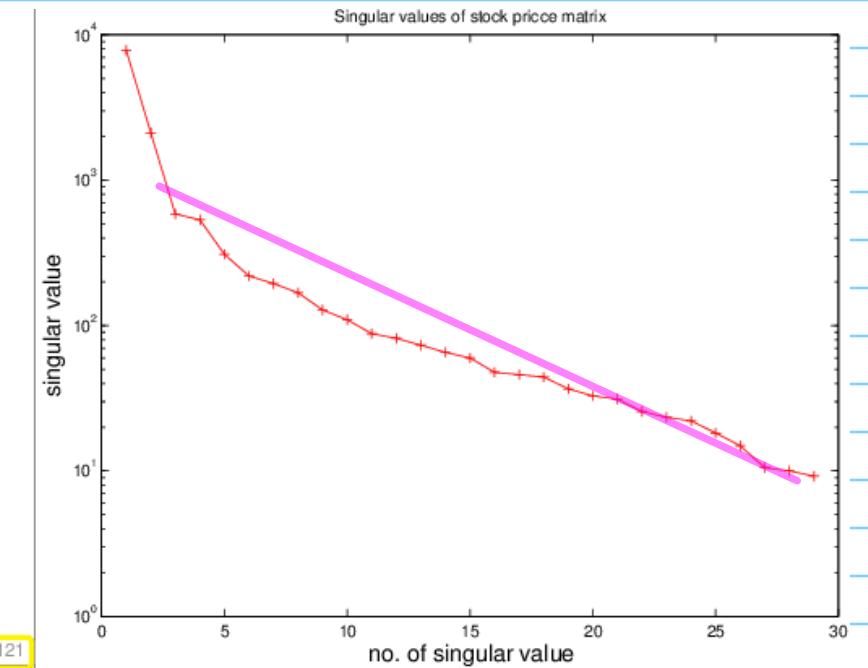
data classification

← Time series $\underline{a}_K \in \mathbb{R}^m$

Task: Find "trends" $K=1, \dots, n$

Find a few vectors $\{\underline{v}_1, \dots, \underline{v}_p\}$
such that $p \ll n$

$\underline{a}_K \in \text{Span}\{\underline{v}_1, \dots, \underline{v}_p\}$ (*)



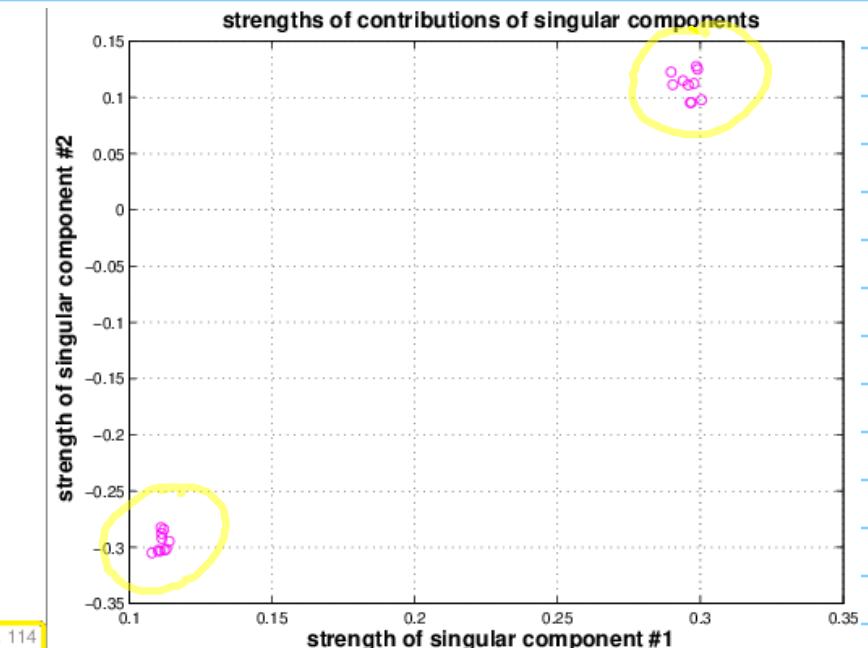
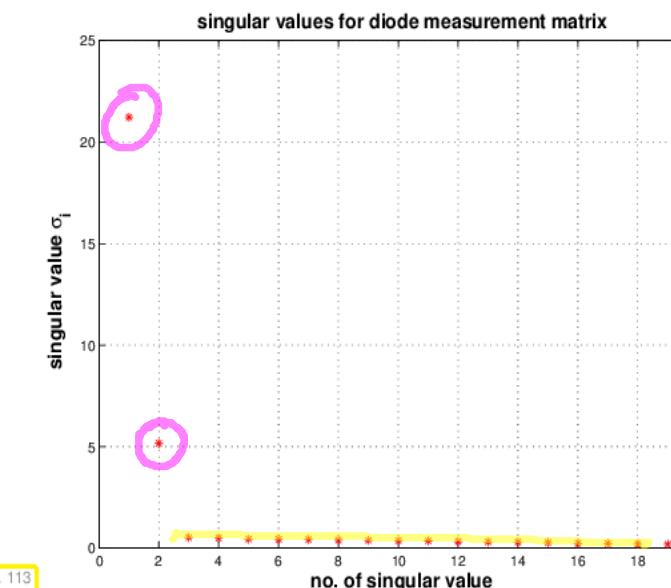
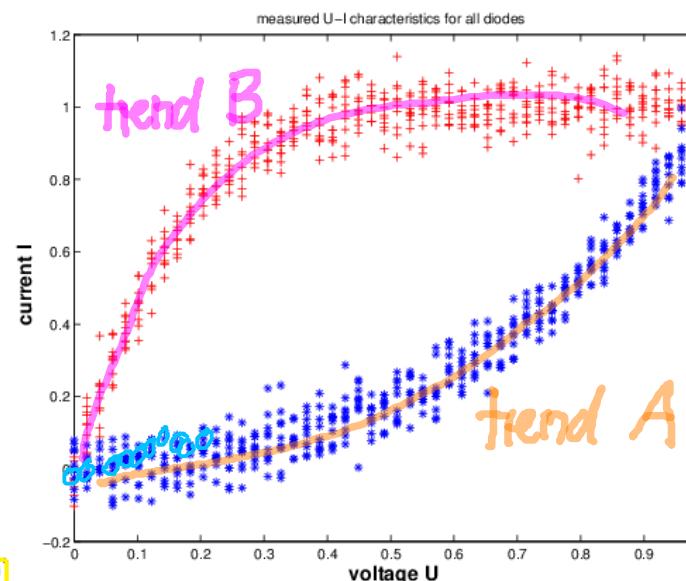
1 Stock data

σ_j decay exponentially

$$a_k = \sum_{j=1}^p u_j (\sigma_j (v_j)_k) + \text{"small perturbation"}$$

↳ weight of j -th trend vector
in k -th time series

Classification :



Next step :
cluster identification

→ Classification based on strength of trends in a_k :

↳ $\sim (\sigma_j (v_j)_k)$

$$p=2 \text{ (2 trends)} : \underbrace{[(\sigma_1 (v_1)_k), (\sigma_2 (v_2)_k)]}_{k=1}^n$$

$\in \mathbb{R}^2$: point-coordinates



(16)

3.5. Total least squares

$$A \in \mathbb{R}^{m,n}, m > n : \quad Ax = b$$

NEW: A, b measured

Task: Find the "nearest" solvable LSE

Total least squares problem:

Given: $A \in \mathbb{R}^{m,n}$, $m > n$, $\text{rank}(A) = n$, $b \in \mathbb{R}^m$,
 find: $\hat{A} \in \mathbb{R}^{m,n}$, $\hat{b} \in \mathbb{R}^m$ with
 $\| [A \ b] - [\hat{A} \ \hat{b}] \|_F \rightarrow \min$, $\hat{b} \in \mathcal{R}(\hat{A})$.

(3.5.1)

Frobenius norm

$[\hat{A} \ \hat{b}] \in \mathbb{R}^{m,n+1}$ is the rank- n best approximation of $[A \ b]$

SVD of $[A \ b] = U \Sigma V^T$, $V \in \mathbb{R}^{n+1, n+1}$

$$\Rightarrow [\hat{A} \ \hat{b}] = U_{:,1:n} (\sum_{:,1:n} ((V)_{:,1:n}))^T \in \mathbb{R}^{m, n+1}$$

We have $[\hat{A} \ \hat{b}] V_{:,n+1} = 0$, because $((V)_{:,1:n})^T V_{:,n+1} = 0$

$$\hat{A}((V)_{:,1:n, n+1}) + ((V)_{:,n+1, n+1}) \hat{b} = 0 \quad \text{due to orthogonality}$$

\rightarrow solution of $\hat{A}x = \hat{b}$

$$x = -(V)_{n+1, n+1}^{-1} ((V)_{:,n+1, n+1}) \hat{b}$$

3.6. Constrained Least Squares

▷ Outl. LSE, $\tilde{A}\tilde{x} = \tilde{b}$, $\tilde{A} \in \mathbb{R}^{p+m, n}$, but $p \leq n$ should be satisfied exactly!

$$\tilde{A}\tilde{x} = \tilde{b} \Leftrightarrow \begin{bmatrix} A \\ C \end{bmatrix} x = \begin{bmatrix} b \\ d \end{bmatrix}$$

Linear least squares problem with linear constraint:

Given: $A \in \mathbb{R}^{m,n}$, $m \geq n$, $\text{rank}(A) = n$, $b \in \mathbb{R}^m$,
 $C \in \mathbb{R}^{p,n}$, $p < n$, $\text{rank}(C) = p$, $d \in \mathbb{R}^p$

Find: $x \in \mathbb{R}^n$ such that

$$\|Ax - b\|_2 \rightarrow \min \quad \text{and} \quad Cx = d$$

(3.6.1)

Linear constraint

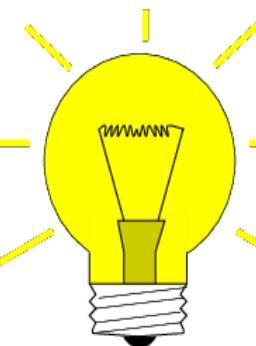
3.6.1. Solution via Lagrangian Multipliers

$$x = \underset{y \in \mathbb{R}^n, Cy = d}{\operatorname{argmin}} \|Ay - b\|_2$$

$$x = \underset{y \in \mathbb{R}^n}{\operatorname{argmin}} \max_{m \in \mathbb{R}^p} \frac{1}{2} \|Ay - b\|_2 + m^T(Cy - d)$$

Lagrangian functional $=: L(y, m) = "∞"$, if $Cy \neq d$

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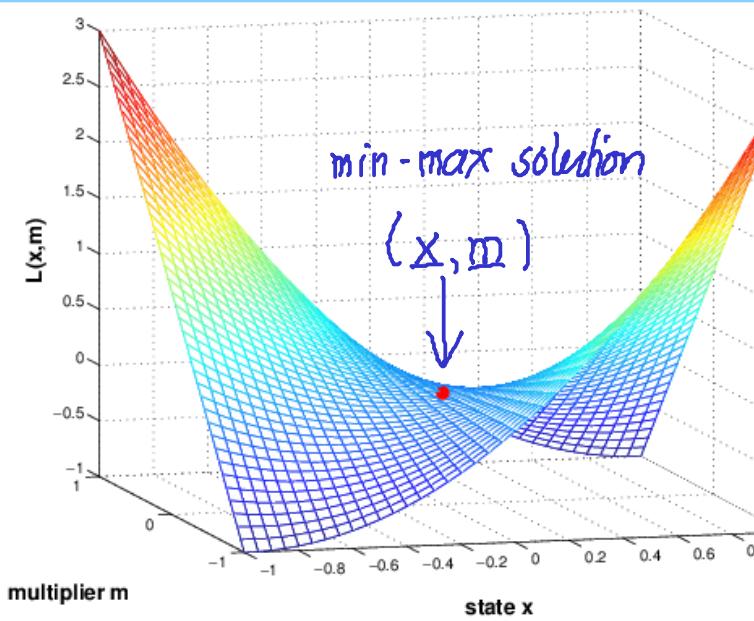


Idea: coupling the constraint using the Lagrange multiplier $m \in \mathbb{R}^p$

$$x = \operatorname{argmin}_{x \in \mathbb{R}^n} \max_{m \in \mathbb{R}^p} L(x, m),$$

$$L(x, m) := \frac{1}{2} \|Ax - b\|^2 + m^\top (Cx - d).$$

saddle point problem



$$\frac{\partial L}{\partial x}(x, q) = A^\top(Ax - b) + C^\top q \stackrel{!}{=} 0,$$

$$\frac{\partial L}{\partial m}(x, q) = Cx - d \stackrel{!}{=} 0.$$



$$\begin{bmatrix} A^\top A & C^\top \\ C & 0 \end{bmatrix} \begin{bmatrix} x \\ q \end{bmatrix} = \begin{bmatrix} A^\top b \\ d \end{bmatrix}$$

Augmented normal equations
(matrix saddle point problem)

3.6.2. Solution via SVD

(3.6.3)

Constraint : $Cx = d$ [underdetermined]

(3.6.4)

$\Rightarrow x \in x_0 + N(C)$, where $Cx_0 = d$

available through SVD of C

 C

=

 $[U_1 \ U_2]$ $[\Sigma_r \ 0 \\ 0 \ 0]$ $[V_1^H \ V_2^H]$

$$C \in \mathbb{R}^{m,n}$$

$$= \begin{bmatrix} U_1 & U_2 \end{bmatrix} \in \mathbb{R}^{m,m}$$

$$\begin{bmatrix} \Sigma_r & 0 \\ 0 & 0 \end{bmatrix} \in \mathbb{R}^{n,n}$$

$$\begin{bmatrix} V_1^H & V_2^H \end{bmatrix} \in \mathbb{R}^{n,p}$$

(3.6.6a)

$$N(C) = \mathcal{R}(V_2)$$

(3.6.6b)

$$\Rightarrow x = x_0 + V_2 y, \quad y \in \mathbb{R}^{n-p}$$

$\dim N(C)$

(3.6.7)

$\|Ax - b\|_2 \rightarrow \min \Rightarrow \|A(x_0 + V_2 y) - b\|_2 \rightarrow \min$
Std. unconstrained linear least squares problem!

$$A = M\Sigma V^T$$

$$AA^T = M\Sigma V^T V \Sigma^T M^T = M(\Sigma \Sigma^T) M^T$$

$$A^T A = V(\Sigma^T \Sigma) V^T$$